

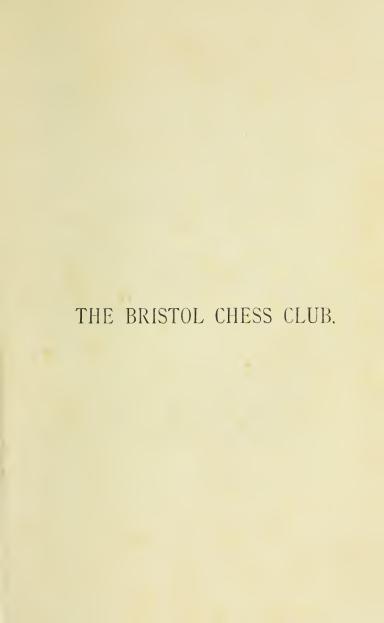








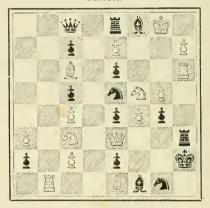
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## By G. Hornsby Selkirk, Author of "The Book of Chess," &c., To "J. B.,"

In remembrance of the stern battles of by-gone days, the greater the severity of which the more was the friendship cemented.

BLACK.



WHITE.

White to move, and mate in six moves.

Solution at the end of Book I.

#### THE

# BRISTOL CHESS CLUB;

## HISTORY, CHIEF PLAYERS,

AND

23 YEARS' RECORD OF PRINCIPAL EVENTS; 151 GAMES BY 64 PAST AND PRESENT MEMBERS: INCLUDING

ALL CORRESPONDENCE AND CONSULTATION GAMES PLAYED WITH SOME OF THE BEST CLUBS IN THE KINGDOM: SPECIMENS OF PLAY

BY NEARLY ALL THE BEST ENGLISH AND CONTINENTAL PLAYERS

DURING THE PAST 50 YEARS.

## PROBLEMS AND END GAMES.

SELECTED, ARRANGED AND WRITTEN.

## BY J. BURT,

LATE VICE-PRESIDENT OF THE BRISTOL ATHENAUM CHESS CLUB. BRISTOL AND CLIFTON CHESS ASSOCIATION.

Bristol : JAMES FAWN AND SON.

1883.



GV 1330 G7B9

DEDICATED

TO THE MUTUAL MEMORY OF

F. H. MATTHEWS, Esq., M.A.,

AND

W. THOMSON, Esq.,
IN RECOGNITION OF THEIR FRIENDSHIP FOR ME;
WHICH, BEGINNING WITH MY EARLIEST ACQUAINTANCE
WITH CHESS, ONLY TERMINATED AT THEIR DEATH.
TO THEIR JOINT INSTRUCTION, AND EXAMPLE,
I GRATEFULLY ACKNOWLEDGE I CHIEFLY OWE WHATEVER
PROFICIENCY I MAY HAVE ATTAINED

IN THE GAME.

J. BURT.

CLIFTON, June, 1883.



## INTRODUCTION.

HAVING been encouraged by the late Mr. Thomson to publish a selection of Games played by various members of "The Bristol Chess Club," I now venture to do so; he having thought such would be appreciated by the present and future members, as well as by players in general, and that they would tend to promote the interest in, and welfare of the game, and Club in Bristol.

The collection 1 offer may not be uninteresting as fair specimens of play by a large number of past and present members of that Society; selected, as they are, from various works, London and local newspapers, that have been edited and conducted by Walker, Staunton, Williams, Lowenthal, Ranken, Skipworth, Selkirk, and other analysts, and a large number of hitherto unpublished games. A short history of the Club, with specimens of Problems by its composers, and a few End Games. The notes are also taken from the same source, except those by "Editor," or single note by "Ed.," which alone I am responsible for.

Book I. describes the history of the Club from its earliest date, a short account of the yearly proceedings during the past 23 years, and a brief sketch of the Club's chief players, and Chess Authors. For its early history, and sketch of the late Mr. Williams, 1 am chiefly indebted to his friend Mr. J. Cleland, who for over 40 years was a continuous member of the Club. If 1 have dwelt longer on personal events in 1871 and 1881 than seem justified by the proceedings of

those years, my only motive with regard to the former date was, to endeavour to remove an erroneous impression still existing in some quarters that my actions were dictated by selfish considerations; and with regard to the latter year, to give a correct account of facts which have been wilfully misrepresented by a small clique from selfish interest.

Book II. comprises Games from the earliest extant by any Bristol player to 1859, and Problems by composers of that era.

Book III. Correspondence, Consultation and other games played in "The Athenæum Club," between 1859 and 1871, and Problems composed at that period.

Book IV. Games, and End Games, played in the present Club, and Problems composed by its members.

Several typographical errors escaped attention in revision, which will be found corrected in the "Errata." Also a few obscure moves from the printed copy.

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#### ERRATA.

Page 2, last line. For "their" read "his."

" 5, line 35. For "leaving" read "bearing."

" 13, " 26. For "faculty" the Author wrote "organ."

,, 17, ,, 13. For "bold" read cold."

" 27, " For "Mr. R." read "Mr. N."

Game 2. Black's 37th move, probably, R takes R, and White's 39th R to B third.

,, 29. White's 17th move, K takes R.

" 31. Remove Black's K B P.

,, 43. White's 44th and 46th moves, B to Q fourth, and K to Kt third.

" 56. Black's 24th move, R to K square.

,, 65. White's 38th ,, R to Q eighth.



#### THE

## Bristol Chess Chib.

#### BOOK 1.

HE history of chess in Bristol may be divided into three periods, or stages. First:—From the primal formation of the club, under the title of "The Bristol Chess Club." Second:—Its revival as "The Bristol Athenæum Chess Club." And, third;—Its reorganization and construction under its existing name:—"The Bristol and Clifton Chess Association."

As regards the Bristol Chess Club, we have no reliable data to offer as to the exact period when it first emerged into light, as no record remains of the event: but, we have undoubted evidence that it was formed in 1829 or 1830, under the presidentship of Mr. Elijah Williams, who from his earliest years had been one of Caïssa's most devoted worshippers, and became the strongest player in the city; Mr. Withers, who was little inferior to Mr. Williams in strength, acted as treasurer: and that it was one of the first, if not the first, provincial club in the country.

Prior to the above date, the principal players in Bristol were in the habit of meeting weekly at the late Mr. Withers's residence in Castle street for practice, and all doubtless felt—

"The stern delight which warriors feel In foemen worthy of their steel!"

A more suitable site could not have been found for the votaries of the Royal Game to pitch their tent and fight their battles in, than on the ruins of such an historical spot; for here Bristol's old Castle stood, with its four towers—repre-

senting the "castles," or "towers," as we hear them sometimes called by old players—where Kings and Queens in days of yore had trod its squares and courts, directing the more serious and destructive contests between man and man. Where Camden's warlike bishop held haughty sway, and knights, and soldiers (Pawns) fought and fell, though not like the "men" of chess—"To rise and fight another day." Upon this interesting spot the local pioneers of the game planted their standard, and assembled their little army of players, small at first, but compact and irresistible against

all invaders, London alone excepted.

Through the skill and influence of the principal players, the club soon became the rendezvous of all Chessites in the locality, until, having outgrown its accommodation, it was found necessary in 1840 to remove it to more commodious quarters, and a suitable room was found at No. 25, Trinity street, College Green. A secretary and committee were now indispensable, and upwards of sixty members' names were on the strength of the club. Considering the limited number of players at that time in the city, this was a sufficient proof of the popularity of the president, who no doubt gained it from possessing every qualification for his position, viz:-strength of play, sociability, urbanity, tact, judgment, patience, and enthusiasm for the game-all traits indispensable to the harmony and stability of any Chess club. A social and harmonious feeling accordingly prevailed at all its meetings, and added greatly to its success and prestige. Here the three strongest members possessed by any club out of London, Williams, Withers and Henderson, contested with each other for honourable supremacy, and yielded large odds to the tyro. The celebrated Correspondence match with Mr. Staunton was also conducted by them here: and "The Souvenir Games" played, with others of equal excellence and brilliancy, published at that period through the "Chess Player's Chronicle," "Illustrated London News," "Bell's Life," and other chess publications. The club soon became celebrated throughout the country; and from its influence clubs sprang into existence in nearly every town and city in the country, and the game was cultivated in a manner previously unknown. The taste thus given for the royal pastime has steadily progressed, until England now stands the foremost country in the world for its cultivation, strength, and number of players. We think that Mr. Williams, and Mr. Staunton, through their victory

over M. St. Amant, the French champion, in 1843 in Paris, are justly entitled to the honour between them, of having elevated chess to the pinnacle it now occupies. Prior to this period France was looked upon as the cradle of chess.

The anniversary of the opening of the Club was celebrated every year with a dinner at the Montague hotel, and a jovial evening spent, interspersed with songs and toasts; which last called forth the oratorical proclivities of the various prominent members, and judging from the published specimens extant these were of no mean order. The following extracts from the speeches of different members, show the spirit which animated the general body, and might serve to stimulate the present guardians of its honour to maintain the trust handed down to them by their predecessors unimpaired, as it did the writer, seventeen or eighteen years since, when he first read them. A member of the committee in responding to the toast, "Prosperity to the Bristol Chess Club," said:—

"The necessity of some relaxation of the mind, is allowed by every one to be essential for the due observance of the various duties in life we are called upon respectively to fulfil. In youth, before the intellectual faculties are fully developed, infantine amusements are the best calculated to invigorate the constitution, and prepare the mind for the reception of more lofty attainments; but when we become men, we must put away childish things, and it is then of importance that we should select those amusements and recreations, which even by ascetics must be pronounced at least harmless, if not beneficial. In the barbarous and middle ages, when the energies of the mind were necessarily directed to the cultivation of a warlike spirit, the recreations of our forefathers were more particularly adapted to produce the greatest possible amount of physical strength. But as civilisation progressed, they would find encouragement no longer given to mere displays of brute force; thus had popular taste gradually changed, until at length we come to our own happy era, when on every side we behold the glorious triumph of mind over matter. With confidence would he appeal to the gentlemen present; for doubtless not one amongst them would venture to avow a predilection for the brutal contests of former days, in preference to the scientific amusements of the nineteenth century. If proof were needed of this fact, let them contemplate 'The Bristol Chess Club,' not only springing into existence as a thing of life, but possessing from its very birth the vitality and the energy of

manhood, such as might well call forth the admiration, not only of its parental guardians, but the whole chess world. is true, they had been denied the pleasure of bestowing that fostering care, so essential in early years; and on that account he would the more remind them that the time might arrive, when misfortune may possibly paralyse this offspring of their mutual exertions, and then their dormant affections would be called into exercise, by rendering a double supply of succour and assistance. Before he sat down, he would beg them to reflect upon the advantages which a club possessed for the cultivation of chess, and the reunion of its votaries. Upon the former he need scarcely dilate, as it must be apparent that eminence can alone be attained by encountering a variety of players. It is in the reassemblage of its friends, that chess is entitled to our warmest support. What kindhearted feelings! What cheerful sensations and innocent delights does it produce! Once let the comforts, the enjoyments and the 'flow of soul' be circumscribed, and in that moment they lost a proper and just estimate of what essentially constitutes a club. Firmly believing that in this club there existed a feeling of mutual esteem and kindness, he called upon them, not only to remain firm at their posts, but to be 'up and doing,' until each successive year increased their strength, and at length placed 'The Bristol Chess Club,' upon the very pinnacle of chess celebrity."

Another member, in proposing the health of "The president," said:—"'The Bristol Chess Club' was proud of its president; and he thought all would agree with him (the speaker) in the opinion, that to whatever importance in public estimation the Club might in future attain, much of that importance would be owing to him, and to his zeal and skill."

The Treasurer stated:—"After a considerable outlay in furnishing chess-boards and men, together with the whole of the 'Chess Chronicle' from the commencement, 'Bell's Life,' and other incidental expenses, there was such a surplus fund in hand, that if they did not suggest some mode of increasing its expenditure to the satisfaction of the members, a very few years would place them in a position to offer premiums for a regular and constant attendance at the Club.

If the sentiments enunciated at these festive gatherings were more generally observed than they are in chess clubs, and the rigid rules of caste were relaxed, a more friendly feeling would prevail; our favourite recreation would attract fresh votaries; clubs would increase in numbers and importance, and mankind would advance in happiness and contentment. For we are told by the learned Dr. Franklin, that it is a beneficial amusement, and teaches, 'Foresight, circumspection, caution;' also, 'the habit of not being discouraged by present bad appearances in the state of our affairs, the habit of hoping for a favourable change, and that of persevering in the search of resources.' All *creeds* and *classes* should be dropped at the chess-room door, and one and all meet in Caïssa's Temple on an equal footing

The Club took great interest in the memorable match

between Mr. Staunton and M. St. Amant-

"When England encountered sunny France, In fierce and angry fight,"

and was foremost in congratulating the victor on his return to England, invited him to a banquet, which he accepted, and on his visiting the Club afforded an excited crowd of members an opportunity of witnessing his unsurpassed excellence in the mysteries of "The game and playe of the Chesse." The speeches delivered at this banquet are not preserved to us; we are therefore unable to judge of their quality or quantity; but we are assured by a friend, who was present, that they were witty, amusing, and complimentary to the guest, who was much pleased with the enthusiastic reception and hospitality. The members also subscribed a large sum, and presented the champion with a handsome set of chessmen, as a memento of the gratification his visit had afforded them.

Some time during the latter end of 1844, the Club sustained the loss of one of its chief pillars, and ablest players, in the departure of Mr. Henderson for the continent, a serious loss to the strength of the society. But the truism "Misfortunes never come singly," was never more verified than in the succeeding year, when the creator of the club, its mainstay and its chief, also left the city for the capital; leaving with him many expressions of regret, and good wishes for his prosperity. Such a loss was irreparable and depressing in the extreme. He was elected honorary member.

Mr. Withers, on whom the mantle of Mr. Williams justly descended as the strongest player left, struggled to support the drooping energies of the members, ably supported by Rev. Mr. Brice, but only succeeded in maintaining the

semblance of the Club's former activity and cohesiveness, for a short time. It was consequently found necessary the following year, 1866, to remove the Club to more advantageous quarters, and the Old Athenæum, in Corn street, was its destined *locale* for some years. Here Mr. Thomson first became acquainted with the mysteries of the game, and under the tutorship of Mr. Withers, those latent qualities soon developed, which made his name famous as a chess player. Mr. Kipping, also a strong player, was resident for a short time in Bristol at this period, and became a member of the Club, frequently doing battle with the president, and other members, for honourable supremacy.

In 1849 and 1850, we find the indefatigable president and Mr. Thomson putting forth their joint energies to restore the Club to its original influence and usefulness. Their efforts were crowned with much success, upwards of seventy members' names were on the list: a clear proof of the popularity of the game in the city, and that nothing was wanted but proper organization, and inspired enthusiasm, to maintain its strength and prestige as a first-class provincial society. Much spirit and activity were shown by the members; eight or ten sets of players usually assembled each evening during the winter. But the promoters were unable to support permanently the interest in the meetings, and were doomed to see their followers diminish each successive year; until, in 1859, Captain Kennedy, who had recently established his abode in Bath, paid them a visit, and made the acquaintance of Withers, Thomson, Brice and others, who invited him to accept the presidency of the Club, which he consented to It was now deemed advisable to reconstruct their society and place it on a firm basis. An arrangement was made with the directors of the Athenæum for a separate room, where the members could meet daily on payment of a small subscription. This was a great success; those members who had left, or took little interest in the Club's gatherings, returned to their allegiance, and the president soon had the satisfaction of seeing one of the largest and strongest body of players, possessed by any town in England, under his command. The Club was now known as "The Bristol Athenæum Chess Club," and the chess-room was open from 9.30 a.m. till 9.30 p.m. Herr Lowenthal wrote of "The Bristol Club" in the "Daily Telegraph" thus:—"Of all chess clubs out of London, that of Bristol was one of the most famous. If other clubs succeeded to the inheritance,

the influence of such a leading provincial Society was the main cause of their success."

A meeting of the local players was held at the Athenæum on the 11th July, 1859, for the purpose of drawing up a set of rules for the new club, electing officers, and for other arrangements. Capt. Kennedy was elected President, Mr. Thomson, Vice-President, Mr. Tilly, treasurer, and Mr. Phillips, secretary. Six other members, including Mr. Withers, formed a Council of Management. The following rules were adopted:—

1. The game of Chess is to be conducted in strict accordance with the laws of chess, as published in "Staunton's Chess Player's Handbook."

2. The affairs of the Club to be conducted by a council, consisting of a president, vice-president, treasurer, secretary,

and six other members: three to form a quorum.

3. The annual subscription to be—for members of the Bristol Athenæum, two shillings and six-pence; and for non-

members, seven shillings and six-pence.

4. Candidates will be admitted Annual Members of the Club, upon being proposed and seconded by two members of the Athenaum, except a majority of the members of the Club vote against the same.

5. No books, or other property of the Club, to be taken

from the club room.

6. Members of other chess clubs, residing ten miles from Bristol, will be admitted to the Club as occasional visitors, upon the introduction of a member, and placing their names upon the Visitors' book.

7. Smoking is not allowed in the club room.

8. The club room to be open every day (except Sunday) from Ten in the morning till Ten at night. There will be a special muster every Thursday evening at Seven o'clock.

9. A general meeting of the Club to be held annually, on

the first Thursday in September.

10. No alteration to be made in these Laws, except at the Annual Meeting, or a Special Meeting called for that purpose. One week's notice of such proposed alteration must be signed by two members, and posted on the Notice Board in the room.

The number of members was sixty-nine. Under the able

influence of Capt. Kennedy much spirit and activity were called into play. The following autumn witnessed the commencement of two games by correspondence, between the Club and that of Cardiff, in which the local champions were worsted in both games; they were conducted by Messrs. Selkirk, Holloway, and Phillips, with occasional assistance from others, and they are poor specimens of those players' chess force.

1860.—At the annual meeting, all the officers were reelected, and Mr. Withers elected vice-president with Mr. Thomson. On the suggestion of the president, it was resolved to engage Herr Lowenthal for a week's practice at the Club the following November; accordingly, on the 5th of that month he made his appearance amongst them, and opened fire on the gallant defenders of the Club's honour. which resulted in a general victory for the invader, after a stubborn resistance on the part of his opponents. The programme for the week included a soirce on the 6th, on which occasion the visitor opened the proceedings with a lecture on the History of Chess, its antiquity, and advantages in every-day life, &c. This was the first chess soirée held in the city, out of which those emanated, seven or eight years later at Clifton, which gave such pleasure and satisfaction to all who attended them, and contributed in no small degree to place the Bristol Club on a higher pinnacle than it had ever previously attained. After a most successful week of play, Mr. Lowenthal left the city, but before doing so he arranged for a visit of the British Chess Association to Bristol the following year. The engagement of Mr. Lowenthal was the first entered into with any professional by the local players.

A chess column in the "Bristol Daily Post" was commenced at this period, and continued to give a weekly record of the Club's doings, games, problems, &c., for three or four years, ably conducted by Messrs. Selkirk and Holloway.

A special general meeting of members was held November 29th, the president in the chair, when it was proposed by Mr. Phillips, and seconded by Mr. Thomson—"That a Provisional Committee be appointed to consider the practicability of holding the next meeting of the British Chess Association in Bristol," and carried. At a subsequent meeting it was resolved to invite the Association to hold the meeting the following year, and proposed by Capt. Kennedy and seconded by Mr. Phillips—"That the Bristol Chess Club

pledges itself to provide £20 for the general fund, and £10

for the local expenses," and agreed to.

1861.—The seventh meeting of the British Chess Association was opened at the Athenæum for the week commencing September 10th, with much eclât, Capt. Kennedy, in the absence of the president, Lord Lyttleton, presiding. Nearly all the leading English players were present, and the following from other countries:-Horwitz, Kolish, Paulson and Stanley, who were all hospitably entertained by the members of the Club. No local player entered the grand tournament, but several entered the minor, which was a handicap, and Mr. Pigott secured the second prize. A game by telegraph was played between the Bristol Club, represented by Rev. A. C. Rowley, Messrs. Withers and Phillips, and that of Liverpool, the result being a victory for the latter. During the week Mr. Paulson played eleven simultaneous blindfold games, against the following Bristol players, and others:-Messrs. Vines, Berry, Holloway, and Selkirk. Three only were finished; of these, two were drawn by Berry and Selkirk. The meeting was one of the most successful ever held by the Association, and the visitors left the city much pleased with the attention shown them. The following December, Herr Kling, the great problematist and chess player, spent a few days at the Club.

1862.—The Club requiring repose after the drain upon its resources, and excitement of the previous year, no stirring event enlivened its proceedings beyond frequent visits by Captain Kennedy, and daily practice of the members. At the annual meeting, on the 10th September, the president, vice-presidents, and treasurer were re-elected, and Mr.

Holloway, secretary, vice Phillips, retired.

1863.—Beyond a visit from Mr. Bolt, of Dawlish, who contested several games with Mr. Withers, nothing of importance took place at the Club this year. At the annual

meeting the same officers were again chosen.

1864.—The autumn of this year found the Club in a mood for great exertions and activity. The members resolved to be "up and doing." It was consequently decided to hold a Chess Carnival during the week commencing September 5th. Herr Lowenthal's services were secured for the week, to act as director of ceremonics, referee, and actor occasionally in the melée. Funds flowed into the exchequer, which enabled the committee to offer two valuable prizes in a "Grand Tournament," open to all the strongest players in the West of

England and South Wales, and smaller prizes in a Handicap Tournament. Eight entered in the former, who were paired by lot, and played one game with each other, draws not counting. The losers retired, and the winners again paired. until two only were left, who played for first and second honours. In the first round Mr. Fedden was beaten by Mr. Withers, Mr. Bolt won of the Rev. Mr. Pierpoint, Rev. A. C. Rowley was unable to play Mr. Holloway, and the latter scored the game. Mr. Thorold won of Mr. Fenton. In the second round, Withers defeated Holloway, and Bolt secured his game off Thorold, through the latter being unable to sit vp all night to finish it. Third round, Withers lost to Bolt, who took first prize. The following entered the handicap, which was not concluded that week, -Messrs. Bartlett, Berry, Burt, Cleland, Isaacs, Pigott, Plaister, Reed, Rogers, Sanders, Tilly and H. Vines. A Consulation game was played between the Club and that of Cardiff; the local players were Withers and Holloway. After an arduous contest of several hours' duration, and 43 moves had been made on each side, Cardiff resigned.

At the annual meeting on the 10th November, Mr. Berry was elected secretary, vice Holloway, resigned; the remaining officers the same as last year. The president offered a set of Staunton men and Terrace board to be played for by members of the Bristol and Bath clubs, in a handicap, the games to be played in the two club rooms. Thirty entered, fourteen of Bath and sixteen of Bristol. The contest was conducted in a very friendly spirit, the players interchanging visits to the respective clubs until the tournament

closed.

1865.—The contest for Captain Kennedy's prize was brought to a close in the month of May, when Mr. Isaacs, of the Bristol club, was declared the winner of the largest

number of games, and entitled to its possession.

On the suggestion of the president, efforts were made to establish a "West of England and South Wales Chess Association," for the purpose of bringing the chess players of the district "into closer and more intimate relations with each other personally in the case of those who might otherwise ever remain strangers, except in reputation," and "to advance our noble game, and lead to its more widespread cultivation amongst all classes." The following gentlemen were appointed a committee to take preliminary steps for organising the Association:—Captain Kennedy, chairman; Messrs. Meeker,

Pigott, Boorne, Burt, Holloway, Lloyd, Sanders, Stoate, Isaacs, and Berry, of Bristol; Thorold and Holloway, of Bath; Fedden, Fenton, and Wakefield, of Cardiff; and G. H. Selkirk, secretary, *pro tem.* From lack of sufficient support,

the project was soon abandoned.

At the annual meeting Mr. Meeker was elected vicepresident in Mr. Withers's stead, who had left Bristol and was elected an honorary member. A *soirte* was held on November 8th, at the Club; a large number of visitors from Bath and surrounding neighbourhood were present; many consultation, simultaneous, and other games were played.

1866.—The Club engaged Herr Lowenthal for three days, commencing Monday, March the 12th, and the following Wednesday played a match of eight games (one consultation) by telegraph, with the St. George's club, London. The latter was conducted by the Rev. A. C. Rowley, Messrs. Phillips and D. Vines; after thirty-two moves had been made it was abandoned. The other games were played by Messrs. Thorold, Isaacs, Fedden, Holloway, Franklin, Fenton, and Meeker. Result,—won by Bristol, two; drawn, one; unfinished, four.

At the annual meeting Captain Kennedy resigned the office of president, and Mr. Thorold was invited to accept the honour, which he consented to do, and was elected accordingly. Mr. Tilly resigned the treasurership, and Mr. Stoate accepted the office. No other change. The late

president was elected an honorary member.

1867.—A challenge was received from the Cambridge University Chess Club, to play a match of two games by correspondence for a 50'- set of Staunton men; it was promptly accepted, and commenced at once. The chief players on the part of the Club were Gamman, Isaacs, and Burt. At the annual meeting the same officers were elected. Mr. Burt suggested that a soirce should be held at the Victoria Rooms, Clifton, and that music and other amusements should be provided for non-chess players, by inviting amateur friends to give a concert. The committee agreed to give the proposal a trial on the 30th of October. It was a great success. Everyone was pleased, and desired another to be held during the winter. At the meeting a set of Staunton men and a table were presented to the secretary, as an acknowledgment of his services during the period he had held the office. Mr. Thorold played ten simultaneous games, and won nine; the other unfinished.

1868.—The match with Cambridge was brought to a successful termination, both games being scored by the Club after a gallant struggle on the part of its opponents. With the resignation of the last game, the committee received a challenge from the strongest player in the Cambridge club, to play any member of their club two games by correspondence; they selected Mr. Burt to uphold its honour, who succeeded in winning one and drawing the other. The value of the chess men, received from Cambridge, was spent by the committee on a trophy board. At the annual meeting, the author proposed "that for the future, members should be elected by ballot." After a good deal of opposition it was carried, and has been in operation to the present time. No change was made in the officers for the year. The soirée was repeated at the Victoria Rooms, October the 29th, and was even more successful than the preceding one. Mr. Thorold repeated his performance of playing ten games at the same time, winning eight and losing two.

1869.—All the officers were re-elected at the annual meeting. The annual soirée was held at the Victoria Rooms on the 21st October, the attendance being very large. Mr. Thorold played his usual ten pedigerous games, and won nine, lost one. A match of eight games was played by telegraph from the Athenæum, with the British Chess Association in London, by the following representatives: - Captain Kennedy, Messrs. Thorold, Fedden, Meeker, Berry, Burt, Fenton, and Franklin, the result being that London won four,

drew one, unfinished three.

1870.—The officers of the preceding year were again returned. The annual soirce was held at Clifton as usual, on the 19th October. A consultation game was played between Messrs. Rowley and Thomson, for the Club, and Messrs. Pierpoint and Hathaway, of Bath. Ten simultaneous games were played by Mr. Thorold with his usual success.

A match of two games, by correspondence, was commenced with the Birmingham club, the stakes a 50/- set of Staunton men. All the principal players in the Cambridge match having left the Club, except Burt, the lion's share of the responsibility devolved upon him; a great portion of the moves were made by him in the Isle of Wight during a summer tour.

1871.—The match with the Birmingham club was brought to a satisfactory close, by the Club scoring one game and

drawing the other.

At the annual meeting of the Club (its last meeting) Mr. Thorold retired from the office of president, and the members expressing a wish to have a local player as president offered the vacant post to Mr. Burt, who had been a member of the committee for some years, which he declined, and proposed Mr. Thomson, a much older member than himself, and one of Bristol's strongest players; he was consequently elected. Mr. Meeker having retired, Mr. Burt was elected vice-president. Treasurer and secretary the same. Treasurer having a large balance in hand from the soirées, it was resolved to engage Mr. Blackburne for three days in November. Meanwhile events were occurring in the Club which made this the most important and eventful year of any in the history of the society. The author being the chief actor, and having been charged in some quarters with breaking up the Club, claims the reader's brief indulgence

for a fuller account of the year's proceedings.

The original cause of the great change that happened in our little chess community, was produced through the managers of the Athenæum depriving the Club of its room, where it had been located for many years, and substituting another at the top of the building, where the members declared their brains were frozen in the winter, and dissolved by the heat of summer: indeed one individual protested that he saw conclusive evidence of the mischief at work in the escape of that necessary faculty from the pate of one of the most indefatigable of players, during the progress of a game; which very much alarmed that sapient individual, as well as his friends, who were aware that he did not possess brains in sufficient quantity to enable him to part with any portion of it with impunity. The older members objected to the number of steps to mount before reaching the room. consequence of these complaints the following circular was extensively sent round the city: - "Volunteer Club, Oucen's Road, Clifton. A preliminary meeting of all chess players desirous of forming a club at Clifton, will be held on Wednesday evening next, September 6th, at 8 o'clock, at the above place. Signed, W. P. Meeker, Wm. Berry, hon. secs. pro tem." The author was averse to the project, as he foresaw that if it succeeded, it would eventually lead to the dissolution of the existing club; he did not attend the meeting, but urged the directors, unfortunately without success, to restore the Club to its old room. Herr Lowenthal came from London, and presided over the meeting, and strongly urged the players to unite and establish a club. No decision was, however, arrived at, except that it was desirable in the opinion of the meeting, to form a new club there, and to appoint a committee "to obtain full information as to all the necessary details, and to report thereon to another general meeting." The projectors, not meeting with much encouragement from the general body of players in the city, abandoned their undertaking, without holding another meeting, and appealed to Mr. Burt to give them a club at Clifton, and be their leader. He, finding that no terms could be made to improve the position of the old club, consented to undertake the arduous responsibility if he obtained sufficient support to meet the heavy rent demanded for accommodation in that locality: with a subscription of 10/6 per annum, and assistance in furnishing the Club; this was readily forthcoming. The Athenæum club possessed no property of its own, except a few sets of Staunton men and boards, which Mr. Burt had a few years previously been the means of placing there with money collected from a few of its members, and was now enabled to remove. Mr. A. Lee very generously offered to be responsible for the first year's rent; and other friends presented sets of men and boards, or money to purchase what was required: which enabled him to secure an excellent room at the Academy of Fine Arts, Clifton. Meanwhile the Club received a challenge from General Goodwyn, on behalf of the Bath players, to play a friendly match with them, which was accepted, and on the 1st November twenty-three players from that city came to Bristol and played the match at the Athenæum. Eightyeight games were contested; resulting in favour of the home team by 46 won, to 31 lost—11 being drawn.

Mr. Blackburne arrived November 21st, and played ten blindfold games simultaneously against the following strong opponents,—Rev. A. C. Rowley, Messrs. Thomson, Fedden, Burt, Boorne, Vines, Cook, Banfield, Berry, and Col. Baker. The first three were drawn after 5½ hours play; Burt won at

the end of 8 hours, and all the rest lost.

In December, the following notice of invitation was issued: "Clifton Chess Association, Academy of Fine Arts, Queen's Road. A general meeting of the members of the above Association, will be held at the Academy, on Tuesday evening next, December 19th, at 7.30, to elect officers, &c. for the ensuing year, at which your presence is particularly requested. John Burt, chairman, pro tem., Wm. Berry,

L. Mosely, hon. secs., pro tem." The Rev. A. C. Rowley was invited to attend and preside, which he readily consented to do. The author was under great obligation to him for his ready and invaluable assistance and influence during the formation of the Association, and his kindness in accepting the presidentship; without his assistance the Association never could have attained its great success and celebrity. Mr. Burt explained to the meeting the arrangements that had been made, the objects and prospects of the newlyformed club, and that he had received promises of support from over seventy members, a larger number than had ever previously joined the Bristol Club in its most palmy days, and he anticipated a much larger number when the Club was established and became known. He afterwards submitted the following Rules, which he had compiled, which were adopted after Mr. Rowley had suggested "Bristol and" to "Clifton Chess Association":-

1.—That this Association be called "THE BRISTOL AND

CLIFTON CHESS ASSOCIATION."

2.—That the condition of membership be an Annual Subscription of 10s. 6d., except for members residing five or more miles from Clifton, who shall be admitted on payment of 5s. 6d. per annum. Subscriptions to be paid in advance.

3.—Candidates for admission to be proposed by a member, and elected by ballot on Wednesday evenings at Eight o'Clock, provided ten members be present. A notice containing the name and address of the candidate and the name of the member proposing him, to be posted in the club-room seven days before the ballot can take place; one black ball in five to exclude.

4.—The affairs of the Association shall be managed and the rules enforced by a president, vice-president, secretary and treasurer, assisted by a committee of five members; three to form a quorum. The chairman shall have a casting

vote in the event of an equality of votes.

5.—The Club-room to be open on Wednesdays and

Saturdays, from 2 p.m. to 10 p.m.

6.—A General Meeting of the Association to be held annually in September; seven days' notice to be sent to each member. At this meeting the accounts shall be rendered and the officers and committee for the ensuing year elected.

7.—The game of Chess to be conducted in strict accor-

dance with the "Regulations of the Bristol Chess Asso-

ciation," dated September, 1862.

8.—The Association have power to admit as Honorary Members, gentlemen who shall be recommended to that privilege on account of valuable services rendered to the Association or to chess in general; also life members on payment of five guineas each.

g.—That any member may introduce a visitor, not more than six times a year, on entering his name in a book kept

for that purpose.

10.—No books or other property of the Association to be taken from the club-room.

11.—Smoking is strictly prohibited.

12.—The Officers and Committee shall meet at least once every month during the months of September, October, November, December, January, February, March and April, on a day fixed by the president or vice-president.

on a day fixed by the president of vice-president.

13.—Any member wishing to withdraw from the Association, must signify his intention to the Secretary before the close of the current year, and in the event of his neglecting to do so, his name will be retained on the list of members.

14.—The property of the Association shall be held by the the president, vice-president, secretary and treasurer for

the time being, for the benefit of the Association.

15.—No alteration to be made in these rules except at the annual meeting, or at a meeting called for that purpose by the president or vice-president, at which meeting ten members shall form a quorum. Seven days' notice, stating the the object of the meeting shall be sent to each member.

Mr. Rowley was unanimously elected its first president; J. Burt, vice-president; W. Tribe, treasurer; L. Mosely, secretary; and the following members of the committee—W. Berry, W. Franklin, W. Hibbins, A. Lee, and W. P.

Meeker.

It was agreed to open the Club with a soir le on the 9th January, 1872. This meeting sealed the fate of the old club—a club that had flourished and been famous throughout the country for twelve years, for strength of play and enthusiasm of its members, who never refused a challenge from any club, in or out of London. It numbered amongst its members some of the best and ablest provincial players, this or any other country could produce, in the persons of Kennedy, Withers, Thorold, Thomson and others.

Its memory will long dwell in the hearts of those whose

privilege it was to be members of it. The presidents were its best players, who cherished and fostered any talent for the game that showed itself in the young aspirants after chess fame, and were above the petty jealousies and fears of the second or third rate player, when placed in similar positions. The chess-room was always the abode of harmony, good humour, and sociability; qualities which its

successor would be none the worse for imitating.

It is marvellous the contrary effects produced, not only in the harmony and sociability of a club, but in the quality and quantity of the play also, by a bright and genial influence exercised for its good and our royal pastime on the one side, and a bold ascetic and arbitrary ambition on the other. The former has the same exhilirating effects as sunshine and showers have in the cheerful months of spring upon all nature; calling into existence bright and joyful hopes and ambitions; spirit, vigour, and life; qualities which alone can produce sound and effective play. The latter has the chilling effects of November fogs and mists; shrivelling up the well-springs of life, producing discord, disunion, weakness, inefficient play, and frequently ultimate dissolution.

<sup>1872.—</sup>The Bristol and Clifton Chess Club Association was formally opened by the president, in a few appropriate words on the 9th January, and a soirce held at the Academy. The programme comprised a consultation match—Bath with General Goodwyn and the Rev. Mr. Pierpoint v. Bristol with Rev. A. C. Rowley and Mr. Thomson, which was abandoned as drawn, after several hours' play. A match between eleven married and eleven single members. Thirteen simultaneous peripatetic games, played by Mr. Burt, of which he won ten, lost one, and two were drawn. Mr. Selkirk played two simultaneous blindfold games, and won And a concert in a separate room, by the Club's members and friends. February 1st, the return match with Bath was played in that city, between 24 of Bristol and an equal number of Bath. Won by Bath, 38; by Bristol, 24; drawn to. July 30th, four games were played at the Club by Messrs. Burt, Berry, Tagart, and Banfield, with a like number at the Crystal Palace, Sydenham, by telegraph, during the meeting of "The British Chess Association" there. Before either game was finished the Londoners

were obliged to leave. During the year the vice-president proposed that ladies should be admitted to the Club as associates, at an annual subscription of 55., which was agreed to. We believe that no members of the softer sex were admitted as subscribers, by any chess club in this country, prior to this date.

The Club played a match of two games by correspondence with the Sheffield club; the chief players being the president and vice-president. One game was won by Sheffield, and the other drawn. The first annual meeting of the Club was held September 23rd, when all the officers were re-elected.

A third match with Bath was played at the Club, November 21st, by 20 players of each club. Sixty-eight games were contested with the following result:—Won by Bristol, 35; by Bath, 26; drawn, 7. The annual soirée was held December 12th. A consultation match was played by the president and Mr. Thomson, against Mr. Fedden and the Rev. Mr. Ash, of Cardiff, unfinished. Mr. Thorold played 15 pedestrian games, won 11, and lost 4. The number of subscribing members at this period were one hundred and twenty-six, the largest number possessed by any club out of London.

On the Club's first anniversary the members dined

together at the Volunteer Club.

1873.—The vice-president having stated in April that he was about to leave Bristol, many members expressed a wish that he should not do so without some token of the Club's appreciation of his exertions in its behalf. In a very short period, a substantial sum was subscribed by the members, and a handsome bronze and marble timepiece purchased and presented to him with the following inscription: - "Presented to J. Burt, Esq., by members of the Bristol and Clifton Chess Association, in testimony of their appreciation of the great services rendered by him in promoting its welfare. April 26th, 1873." With the following address signed by sixty of the members: "Clifton, April 29th, 1873. To J. Burt, Esq. We, the undersigned members of the Bristol and Clifton Chess Association, having learned that you are about to leave Clifton, are anxious to express our sincere regret at your departure, and the very high sense we entertain of the great services you have rendered to the Club. Both in its formation, and in promoting its welfare, when formed, you have at all times shown an unflagging interest and unwearied zeal, and we all feel that

its present highly prosperous condition is largely due to your exertions. You have honourably maintained the credit of the club in its foreign encounters. Your acknowledged skill has always been at the disposal of the members, whether weak or strong, whereby many among us have been greatly benefited, and in endeavouring to carry out successfully our chess gatherings, you have spared neither time, trouble, nor labour. Viewed under these and similar aspects, we much fear that it will be difficult, not to say impossible to supply your place. We hope, however, that you will not forget us, but continue to further our welfare, as opportunities may present themselves, and we need scarcely say how welcome you will always be as a visitor. Finally, we beg your acceptance of the accompanying time-piece as a memorial of our appreciation of your valuable services, and sincerely wish you health and happiness in your new home."

The Counties Chess Association held its annual meeting at the club this year, during the week commencing August 4th. The following local players entered Class I:— Mr. Thomson, Mr. Rowley, and Mr. Burt, none of whom succeeded in taking a prize offered by the Association. Mr. Thomson won a prize offered by the club, for the highest local score. In November, eight members proceeded to Oxford and played a match with eight members of the University Club, winning 11 games, and losing 6. At the annual meeting, Mr. Burt consented to retain the office of vice-president by desire of the meeting, another year, Mr. Berry being elected second vice-president, to act in his absence. Mr. Banfield was elected secretary, vice Mosely resigned. The remaining offices, the same as last year.

1874.—The annual soirce was held February 4th, and, for the first time, it was a financial failure, since which they have not been repeated. Mr. Burt, who first suggested the soirces, and assisted at all previous ones, took no part in this one. Two games were played this year with the Sheffield Club, and both lost by Bristol; Mr. Minchin was the chief conductor, the other performers being Messrs. Cook, Greene and Berry, who also played two games with the Cambridge University Club, and lost both. At the annual meeting, Messrs. Rowley and Burt relinquished their offices. The Rev. J. Greene was elected president, Mr. Thomson vice-president, and Mr. Castle secretary. The subscription was raised to 15s. per annum. The president offered a silver cup, to be played for in a handicap, the player who first

won it twice to be entitled to keep it. Mr. Thorold is the

fortunate possessor of it.

1875.—A match between nine members of the Club, and nine of the Cheltenham club, was played at Cheltenham, and resulted in the latter winning twelve games to three lost, unfinished and drawn, five. The return match, eight players a side, was played at Clifton, in December, when Bristol won six games to Cheltenham's four; drawn, four. Mr. Blackburne visited the Club for three days in February, and played ten simultaneous blindfold games, against the Revs. Pierpoint and Tibbits, Miss M. Rudge, and Messrs. Minchin, Thorold, Berry, Boorne, Perry, Fedden and Cook; his opponents succeeded in winning five games, losing three, and drawing two. We believe Mr. Blackburne was suffering from a severe cold at the time, which, probably, was the cause of his heavy defeat. Last year's officers were returned at the annual meeting.

1876.—The Club engaged Dr. Zukertort for three days in October, on which occasion he played twelve blindfold games at one sitting, with Messrs. Berry, Boorne, D. Vines, Cross, Horlor, Tibbits, Harding, Newton, Harsant, Tribe, Perry, and Miss Rudge, winning five, losing one, drawing three, and three unfinished. The services of last year's officers

were secured for the ensuing year.

1877.—The same officers elected. 1878.—The president offered a "champion cup," to be played for on even terms, the players to be paired by lot, and play till one won five games, the losers to retire, and the winners again pair and play until one only remained, who should play the winner of the year's handicap for the possession of the cup for one year, the holder of which should be dubbed "champion" for the year, from that date. Subsequently the conditions of play were altered, and the players played all round with each other until one had won two games, and the winner of the largest number at the close of the tournament was privileged to play the holder for its possession and the coveted distinction. The officers were re-elected at the annual meeting.

1879.—The Rev. G. R. Moncrieff was declared the winner of the greatest number of games in the cup contest, and entitled to play the winner in the handicap (Mr. Berry). The result was greatly in favour of the former, who became the first champion. In March the Club removed its quarters to the Volunteer club, Queen's Road Mr. Castle retiring at the annual meeting, Mr. Harsant superseded him. The remaining officers were again chosen, except Mr. Thomson,

who died during the current year.

1880.—Dr. Zukertort was again engaged for three days, in February, and played nine games blindfold against the following:-Revs. Pierpoint, Moncrieff, Vernon and Tibbits, Messrs. Thorold, Perry, Burt, Fedden, Berry and Boorne, consulting; the single player won four, lost four, drawn one. Mr. Fedden was the winner this year in the cup tournament, and played the holder of the trophy for its possession and the championship, and won it. At the annual meeting the Club's officers were re-appointed. Mr. Burt drew attention to the great decrease and gradual falling off of members since 1871, when the strength of the Club was 120, and at the present time only 53, and recommended a little more life being infused into the management, the revival of the soirées, &c., which advice was not taken, one of the Club's guardians declaring they never paid, because the last, which was the only one that he ever took an active part in, was a disastrous failure.

1881.--A match between fourteen members of the Club and fourteen of the Birmingham club, was played at the Imperial Hotel, August 1st, the result being a drawn battle, each side scoring eleven games, drawn four. At the annual meeting Mr. Greene and Mr. Harsant resigned their offices. Mr. Berry succeeded the former, Mr. Taylor the latter. Messrs. Harsant and Fedden were elected vice-presidents. The Club removed its quarters to the Imperial Hotel. The cup tournament was brought to a close in December, Mr. Burt being the winner with a score of twenty-two games; the next highest won 18; but no sooner was this made apparent than the holder of the cup—the champion—thought that the next best winner should be permitted to score his unplayed games; though he had neglected to attend the meetings and play all his games, even when the tournament had been kept open twelve months chiefly to admit of this. The committee—of which the champion was a member taking the same view, refused to let the winner play with him, in spite of the rules, which distinctly stated that the winner-not the scorer of the largest numbershould do so, as had been done by two previous holders of the cup. They therefore, to cover any appearance of partiality, determined on referring the matter to the Chess Editor of "The Field." To this Mr. Burt did not object, on

a promise being given by the president that the rules and a fair statement of facts should also be forwarded to the referee. After the decision had been given against Mr. Burt, and the committee had added a sufficient number of games to make the next highest winner's score one above his, Mr. Burt discovered that the rules had not been sent, neither the chief facts which could guide the referee in a just decision. On making this discovery, he wrote twice to the secretary the committee refusing to see him collectively, or give him any information individually—inquiring the reason why they had not kept their promise, and also applying for a copy of the rules. Those letters were never answered; but a few weeks later, when it was known in and out of the Club, and much talked of, the committee declared—but not to Mr. Burt-that the rules were lost two months before the tournament closed. Yet during the whole of that time the rules remained on the Club's notice board, and were referred to by Mr. Burt and another prominent member after the tournament was finished! Moreover, he saw them removed by one of the committee. This was the first time in the history of the Bristol Club that its committee had broken faith with a player, or favoured one member at the expense of another. The Champion had good cause to prefer the scorer to the winner, to play for the possession of the trophy, since he had an easy victory over the former, scoring six games to two lost; while with the latter he could only score one out of the last five they played together, and one draw-four of them being match games. The president's forgetfulness of such a little matter as a faithful promise, may of course be excused when we consider the enormous greatness thrust upon him by his elevation to the presidentship, and the great responsibility and multitudinous duties consequent on his elevated and novel position. After this extraordinary exhibition of partiality and injustice on the committee's part. Mr. Burt had no other alternative than to leave the Club, where he had, for nearly twenty years, disdained to take an unfair advantage of an opponent, and had always urged the members to act towards each other in the same spirit.

When a Club elects its presidents and leaders, year after year, from the second and third rate players, the stronger ones must either descend to their level, and so gratify their

ambition, or leave.

1882.—April 4th, thirteen members of the club played the

return match with Birmingham in that town, and won 12½ to 10½ lost. On the 4th May, a match between twelve members of the Bath Club and twelve of Bristol was played at the latter's room. Result, Bristol 12, Bath 11. The return match was played at Bath, June 3, when Bristol won 13, and lost 12. A match of two games by correspondence was conducted during the year between the Bristol and Dublin Clubs, and resulted in the former winning one of the games and drawing the other. The games were conducted by a committee, comprising Messrs. Greene, Fedden, Harsant, and Vernon. Mr. Greene offered a prize of £5 5s. to be played for by the club's champion and Mr. Thorold. The latter won 11 games to the former's 3; drawn 3.

## OUR CHIEF PLAYERS AND AUTHORS.

Mr. E. Williams.—The subject of this brief sketch was the founder of the Bristol Chess Club, its president until he left the city in 1844, and the strongest player. Many of his games with Withers, Henderson, Brice, Justice, and others during this period were printed and "perused with so much interest that public expectation placed him in the highest rank amongst our English players." He must have commenced his cultivation of chess very early in life, for two games played by him at the early age of fifteen years, with the automaton player in London, in 1819 or '20, are extant. After quitting Bristol, he became one of the first players in London, and in the grand tournament in 1851 won the third prize, the celebrated Anderssen being first, Wyvill second, and Staunton fourth. His style was solid, cautious, and sometimes brilliant. Mr. Williams edited "The Souvenir of the Bristol Chess Club," comprising 100 games played in the club; "Horæ Divanianæ," 150 games played in the Divan, London; and was the chief contributor to, and manager of, the chess articles in "The Historic Times" and "The Field." He died in 1855.

Mr. J. Withers.—Coadjutor of Williams in the formation of the club, and its treasurer until the latter left the city, when he was elected president, which post he continued to occupy until 1859. He was little inferior to his chief in strength of play during the latter's residence in Bristol, and his superior in brilliancy. The author of "Sketches of our

Provincial Chess Clubs, and their chief notabilities," in 1853 wrote: "Mr. Withers possesses all the qualifications of an excellent player. Depth and accuracy, spirit and comprehensiveness are his, to the full extent of the meaning of these words. Nor is he ever tedious in his combinations; play flows from him without laborious effort." Mr. Withers seldom engaged in club or other matches. He left Bristol for the south of France in 1865, where he died in 1882, aged 77.

Mr. W. Henderson.—Another of the club's shining lights during 1842, '43, and '44; he was a player of great force and comprehensiveness. During his sojourn in the city, the club held the proud distinction of numbering amongst its members the *three* strongest players of any club out of London. He left England in the latter year for the con-

tinent.

The Rev. H. C. Brice.—One of the oldest and most enthusiastic of the club's players. A player of lightning-like rapidity, and strong withal, seldom taking more than a few seconds over his moves, even in difficult positions, and rarely

erring in his calculations. He died in 1867.

Mr. W. Thomson.—A chess pupil of Withers, learnt the game late in life, previous to which he cultivated draughts, and was one of the best, if not the best, player of that game in the west of England. In the zenith of his play, he was the best pawn player of any member, past or present. author of "Sketches," referred to, says of his play: "His calculations are usually sound and accurate, but he has not yet (1853) attained anything like the form of Withers. In some points, however, Mr. Thomson is far above most provincial amateurs; he never avoids play, and never depreciates an antagonist." In a few years he attained quite his preceptor's strength. It was seldom that he engaged in match play, but in 1873 he was prevailed upon by his friends to enter class I. at the meeting of the Counties' Chess Association at Clifton, and won the local prize for the highest local scorer. He also played in the handicap, with the Rev. Mr. McDonnell, even, and drew the first and second games. Mr. Thomson was the last president of the Athengeum club, and departed this life in 1879.

Captain H. A. Kennedy.—Author of "Waifs and Strays." The Bristol players were under great obligation to Captain Kennedy for his successful efforts, when the club's influence was at a very low ebb, in restoring it to its former strength and prestige. As a player, his name is known wherever the

game is cultivated. He was president of the Athenaum Club from 1859 to 1866, and for many years president of the Bath Club, in which city he resided. He died in 1879.

Mr. E. Thorold.—On the retirement of Captain Kennedy from the club, Mr. Thorold was elected president, and held that post till 1871, when he relinquished it. As an amateur player, he has been the acknowledged strongest in the west of England for many years, and second to none in the pro-His dashing style, profound knowledge of the openings, and rapid perception of intricate positions, enable him to yield larger odds to his opponents than any other provincial player in England. He has repeatedly carried off the chief honours at the meetings of the Counties' Chess Association, is an honorary member of the club! and in a recent encounter with its champion, won eleven games to his opponent's three.

Rev. A. C. Rowley.—The first president of the Bristol and Clifton Chess Association, and a player of the late Mr. Thomson's calibre, but inferior to him in the "Book" openings. The club is greatly indebted to Mr. Rowley for much of its great success and renown in its early years; and it is surprising that he has not been elected honorary member of the club yet. Rule 9 was intended to confer the Club's acknowledgments on such members as Mr. Rowley, Mr. Selkirk, Mr. Cook, and other retired members, who had rendered it good service by their exertions, or conferred honour on it by their abilities. Those honours have hitherto been reserved for others, although it is ready to receive their names on its list as subscribers.

Mr. F. H. Matthews.-One of the late Mr. McDonnell's most formidable English opponents; who has recently "gone to the majority." As early as 1820 Mr. Matthews was one of the recognised strongest provincial players in England, and a frequent opponent of McDonnell's. In 1834 they played 130 games together, the latter yielding the large odds of knight, the result being a balance of three games to the odds receiver. In M. d'Arblay's popular poem "Caïssa Rediviva," the subject of this sketch is alluded to in the

following terms:—

"Pale Matthews, with unlooked for wile: Well-trained his foeman to beguile, T'attack or to defend."

He joined the Bristol Chess Club in 1864, and indulged in

his favourite pastime almost daily until the year 1869, at which date he engaged in a match with the author and overtaxed his powers. Acting under medical advice he abandoned practice ever afterwards, but took the same lively interest in everything connected with the game to the last. The author was indebted to Mr. Matthews for much encouragement and assistance in his preparation of this work; as late as three weeks before his decease, he called upon him by invitation, and received some of the earliest and best played games in the selection. In 1878 Mr. Matthews published a pleasing collection of poems, under the title of "Fancies and Fragments;" and died at Clifton, January, 1883, aged 84.

Mr. G. H. Selkirk—One of Bristol's strongest and ablest players, a chess pupil of Thomson's: author of "The Book of Chess," "Guide to the Cricket Field," &c. The former is a work for profound analysis, and deep research, never equalled by any English amateur, except Mr. Cook, who has not had the benefit of London practice. It is a work that is eminently suited to the tyro or the most finished proficient. Mr. Selkirk is an excellent annotator of games: most of the games, proceedings of the club, and other chess matter, that has appeared in the Bristol daily papers during

the past 25 years have been supplied by him.

Mr. J. Burt.—Entered the club in 1863 as a mere chess novice, having just previously learnt the moves. He made sufficient progress to be entitled, nine months after, to yield the odds of pawn and move to the club's treasurer in a handicap which they both entered, with success; much to his own satisfaction and his opponent's chagrin. Any proficiency that he attained in the mysteries of the game was acquired through the able tutorship of Withers, Thomson, and Matthews, all of whom took much pains to instruct him; the latter always averred that Mr. Burt's quick perception of the board and style of play, was very similar to that of Mons. de la Bourdonnais. Except when yielding large odds his full powers are rarely called into exercise. Mr. Burt retired from the club in 1882.

Mr. W. Cook.—Late member of the Bristol club, where he acquired his proficiency in chess, principally under the tutorship of Mr. Burt; now the leading player of the Birmingham club. Author of "The Synopses," which has passed through three editions, and which thus speaks for

itself.

Mr. R. Fedden.—Joined the club about three years since, prior to which he was one of the strongest members of the late Cardiff Chess club.

## Solution of Mr. Selkirk's "J. B." Problem :-

- 1. B to Kt third (check)
- 2. Q takes Kt (check)
- 3. Kt takes P (check)
- 4. B takes P (check)
- 5. Kt to K third (check)
- 6. R takes B (mate)
- 1. K to R eighth
- 2. K takes O
- 3. K to Kt second
- 4. Kt to B sixth
- 5. K to R square





# BOOK II.

NOTE.—The first player plays with the White Men, and the second player with the Black, throughout the Book.

## GAME

GAME 1.				
(KING'S KNIGHT'S GAMBIT.)				
	Mr. Lewis.	Mr.	WILLIAMS.	
	P to K fourth		to K fourth	
2.	P to K B fourth	2. P	takes P	
3.	Kt to K B third	3. P t	to K Kt fourth	
4.	B to B fourth	4. B	to Kt second	
5.	P to Q fourth	5. P	to Q third	
	P to B third	6. P t	o Q B third	
7.	Castles	7. Q	to K second	
8.	Kt to K square	8. P t	o K R fourth	
	P to K R fourth	9. P t	to B third (a)	
10.	B takes Kt	10. R	takes B	
II.	Q takes P (check)	11. K	to Q square	
12.	P takes P		takes P	
13.	Kt to B third	13. B	to B third	
14.	P to K fifth	14. P t	takes P	
	Kt takes P		takes Kt	
16.	P takes B		takes P	
17.	B takes P	17. Q	to B fourth (check)	
18.	R to B second		to Q second	
19.	B to Kt third		to B third	
	Q to Q square (chec	k) 20. B :	to Q second	
21.	P to Kt fourth	21. Q	to Kt third	
	Q to Q fourth		takes Q	
	P takes Q		to K fifth	
24.	R to B third	24. Kt	takes B	
25.	R takes Kt	25. P t	o R fourth	
26.	R to Q R third	26. P t	o R fifth	

	· ·
27. Kt to Q second	27. B to K third
28. Kt to K fourth	28. P to Kt fourth
29. Kt to B fifth	29. B to Q fourth
30. R to K B square	30. K to K second
31. R to K third (check)	31. K to Q square
32. P to R third	32. R to R second
33. R to B second	33. R to K second
34. R takes R	34. K takes R
35. R to Q second	35. B to B fifth
36. K to B second	36. R to B square (check)
30. K to D second	27. P to P fourth
37. K to Kt third	37. R to B fourth
38. Kt to K fourth	38. K to K third
39. Kt to B third	39. K to Q third
40. R to Q square	40. R to B fifth
41. R to Q second	41. R to B eighth
42. Kt to K fourth (check)	42. K to Q fourth
43. Kt to B third (check)	43. K to K third
44. Kt to Q square	44. B to Kt sixth
45. R to K second (check)	45. K to B third
46. R to B second (check)	46. R takes R
47. Kt takes R	47. K to K third
48. K to B third	48. B to Q fourth (check)
40. K to D till d	40. B to O fourth (check)
49. Kt to K fourth	49. K to B fourth
50. P to Kt fourth (check)	50. K to K third
51. K to K third	51. B to R seventh
52. Kt takes P (check)	52. K to Q fourth
53. K to Q third	53. B to Kt eighth (check)
53. K to O third 54. K to B third	54. B to Kt third
55. Kt to B third	55. K to K third
56. Kt to K fifth	56. B to K square
57. P to Kt fifth	57. K to B fourth
58. P to Kt sixth	58. K to B third
59. K to Q third	59. B takes P (check)
60. Kt takes B	60. K takes Kt
61. P to O fifth	61. K to B third
62. K to Q fourth	62. K to K second
63. P takes P	63. K to Q third
64. P to B seventh	64. K takes P
65. K to B fifth and wins.	About 1831 or 2.

(a) The opening is very imperfectly conducted by Mr. Williams; his practical knowledge of this debut, at this period, must have been very limited.—Editor

## GAME 2.

# (KING'S BISHOP'S OPENING.)

(KINGS DISHOP	S OPENING.)
Mr. HENDERSON.	Mr. WITHERS.
1. P to K fourth	1. P to K fourth
2. B to B fourth	2. B to B fourth
3. P to Q B third	3. Kt to K B third
J. D to O third	
4. P to Q third	4. P to K R third
5. Kt to B third	5. P to Q third
6. P to K R third	6. Kt to B third
7. P to Q Kt fourth	7. B to Kt third
8. P to Q R fourth	8. P to Q R fourth
9. P to Kt fifth	9. Kt to K second
10. B to K third	10. B takes B
11. P takes B	11. B to K third
12. B to R second $(a)$	12. Kt to Kt third
13. Castles	13. Q to Q second
14. B takes B	14. P takes B (b)
15. Q to K square	15. Kt to R fourth (c
16. Kt to R fourth $(d)$	16. Kt takes Kt
17. Q takes Kt	17. Kt to B third
18. Kt to Q second	18. Castles O R
19. K R to Kt square	19. P to Q Kt third
20. P to B fourth	20. P to K Kt fourth
21. Q to K square	21. P to Kt fifth
22. P to R fourth	22. P to Kt sixth (e)
23. Q takes P	23. K R to Kt square
24. Q to B third	24. Q R to B square
25. R to K B square	25. Ř to Kt fifth
26. Q to R third	26. Q to Kt second
27. R to B second	27. $\vec{K}$ to $\vec{\Omega}$ second $(f)$
28. Kt to B square	27. K to Q second (f) 28. R to K Kt square
29. Q R to R second	29. Kt to R fourth
30. K to R second $(g)$	30. Q to K second
31. Q to B third	
32. K to Kt square	31. R takes P (check) 32. K R to Kt fifth
32. K to Kt square	22. IX IX to IXI min
33. Q to B seventh (h)	33. R takes P (check)
34. K to R square	34. R to Kt eighth (check)
35. K to R second	35. Q R to Kt seventh (check
36. K to R third	36. Kt to B fifth (check)
37. R takes Kt	37. P takes R
38. Q takes Q. (check)	38. K takes Q
39. R to R third	39. P takes P
	And wins. 1840.

(a) We prefer Q Kt to Q second.

(b) Better take with the Q.

(c) The purpose of this move is not patent to us.

(d) Judicious; it compels Black to exchange Knights.(e) The attack amply compensates the sacrifice of the P.

(f) To be able to play R to Kt sixth.

(g) Well played.

(h) A fatal mistake. - Notes by Mr. Lowenthal.

## GAME 3.

## (SCOTCH GAMBIT.)

	Mr. Williams.	Mr. Henderson.
Ι.	P to K fourth	1. P to K fourth
2.	Kt to K B third	2. Kt to Q B third
3.	P to Q fourth	3. P takes P
4.	B to Q B fourth	4. B to Kt fifth (check)
	P to B third	5. P takes P
6.	Castles	6. P to Q third
7.	P to Q R third	7. B to Q B fourth
	P to Q Kt fourth	8. B to Kt third
	Kt takes P (a)	9. Kt to B third
IO.	B to Kt second	10. Castles
II.	Kt to Q fifth (b)	11. Kt takes K P
12.	P to Q R fourth	12. B to Kt fifth
	P to K fifth	13. B takes Kt
14.	Q takes B	14. Kt to Kt fourth
15.	Q to Kt fourth	15. P to K R fourth
	Q takes P	16. B to $Q$ fifth $(c)$
	B takes B	17. Kt takes B
18.	P to B fourth	18. K Kt to K third
19.	P to B fifth	19. P to Q B third $(d)$
20.	P takes Kt	20. P takes P ( <i>e</i> )
	Kt to B fourth	21. P to Q fourth
	B to Q third $(f)$	22. R to B third
	Q to R seventh (check)	23. K to B second
	B to Kt sixth (check)	24. K to K second
25.	Q takes P (check)	25. K to Q third
26.	Kt to Q third	26. R takes R (check)
	R takes R	27. Q to Kt fourth
	Q takes Kt	28. Q takes B
29.	Q to B fifth (check)	29. K to B second
	Mate in three moves.	

(a) We have sometimes played Q to Kt third before taking this P.

(b) Chivalrously offering a P to fix Kt in good quarters, and open up the game.

(c) All that could be done has been done to get this B out of

the hole.

(d) Very inefficient blow to parry so fierce an attack.

(e) He considers he dare not capture cavalier.

(f) Skilfully posted, Mr. Bishop.

## GAME 4.

Two games played by correspondence, between Mr. Staunton and the Bristol Club, during 1840-1.

(IRREGULAR	OPENING.)
Mr. STAUNTON.	Bristol.
1. P to K B fourth	1. P to O fourth
2. Kt to K B third	2. P to Q B fourth
3. P to K third	3. Kt to Q B third
4. B to Kt fifth .	4. P to Q R third
5. B takes Kt (check)	5. P takes B
6. Castles	6. P to K third
7. P to B fourth (a)	7. Kt to R third
8. Q to K second	8. B to Q third
9. Kt to B third	9. Q to K second
10. P to Q Kt third	10. P to B third
11. P to $\widetilde{Q}$ third $(b)$	11. Castles
12. P to K fourth	12. P takes K P
13. P takes P	13. P to K fourth
14. P to B fifth $(c)$	14. Kt to B second
15. Kt to K R fourth	15. B to Q second
16. R to B third	16. K R to $\mathbb{Q}$ square $(d)$
17. B to K third	17. B to K square
18. Q R to K B square	18. Kt to Kt fourth
19. R to Kt third	19. P to R third
20. Q to Kt fourth	20. R to Q second
21. Kt to B third	21. K to B square
22. Kt takes Kt ( <i>e</i> )	22. R P takes Kt
23. P to K R fourth	23. B to K B second
24. P takes P	24. K to K square
25. P to Kt sixth	25. B to K Kt square
26. R to R third	26. K to Q square
27. Q to K second	27. K to B second
28. Kt to R fourth	28. K R to Q square
29. Q to K B second	29. K to Kt second

30. P to K Kt fourth	30. Q to Q B second
31. B takes P	31. B takes B
32. Kt takes B (check)	32. K to B sq
33. R to Q third	33. R takes R
34. Kt takes R	34. Q to Q third
35. R to Q square	35. K to B second
36. R to Q second	36. Q to Q fifth
37. Q takes Q	37. P takes Q
38. K to B second	38. R to Q square
39. K to B third	Resigns

(a) A good move. If Black take this P, their opponent obtains more than an equivalent, as he separates the adverse Pawns and gains one of them immediately by playing Kt to K fifth.

(b) Better than moving this P to Q fourth, since Black would, in

that case, have released the double Pawns.

(c) This move is far more effective than the obvious one of P takes P, which would have allowed the adversaries to place their B at K fourth, attacking Kt.

(d) We are inclined to believe that the game of Black would

have been improved by playing Q R to Q sq.

(e) Had White, instead of taking Kt, attacked it with P, he would have lost his Q .- Notes by Mr. Staunton.

## GAME 5.

(QUEEN'S GAMBIT.)					
	BRISTOL.	]	Mr. STAUNTON.		
I.	P to Q fourth	1.	P to Q fourth		
	P to Q B fourth		P takes P		
3.	P to K third	3.	P to K fourth		
4.	B takes P	4.	P takes P		
5.	P takes P	5.	Kt to K B third		
6.	Kt to K B third	6.	B to Kt fifth (check)		
7.	Kt to B third	7.	Castles		
8.	Castles	8.	B to Kt fifth		
9.	B to K third	9.	Kt to B third		
10.	B to K second (a)	10.	Kt to Q fourth		
II.	Q to B second (b)		B to K R fourth (c)		
12.	P to Q R third	I 2.	B to R fourth		
13.	Kt to K fifth	13.	K Kt takes Kt		
14.	B takes B	14.	Kt takes Kt		
15.	Q P takes Kt	15.	Kt to Q fourth		
16.	B to B fifth		R to K square		

17. P to B fourth	17. P to Q B third
18. Q R to Q square	18. Q to $\widetilde{\mathbf{R}}$ fifth
19. Q to K second	19. $\tilde{P}$ to K Kt third (a
20. B to K Kt fourth	20. B to Kt third (e)
21. B takes B	21. P takes B
22. P to B fifth ( f )	22. R to R fifth (g)
23. P takes P	23. R P takes P
24. B to B third	24. Kt to B fifth (h)
25. O to K third	25. P to O Kt fourth
26. R to O seventh	26. O to Kt fourth (i)
27. K to $\tilde{R}$ square (j)	27. Q̃ takes K P
28. Q takes Q	28. Ř takes Q
29. Ř takes Řt P	29. R to Q B fifth
30. P to R third	30. Kt to O sixth
31. B to Q square	31. R to K B fifth
32. R takes R	32. Kt takes R
33. B to B third (k)	33. Kt to Q fourth
34. K to Kt square ( <i>l</i> )	34. K to Kt second
35. K to B second ( <i>l</i> )	35. K to B third
36. P to Q Kt third	36. Kt to K second (m)
37. P to Q R fourth	37. P takes P
38. P takes P	38. R to Q R fourth
	,•
And the game w	as arawn.

And the game was drawn.

(a) The best move apparently to preserve the Q P.

(b) Good play, threatening to move Kt to K Kt fifth, which might cost the adversary a piece.

(c) Well played also. By this simple move, Black utterly discon-

certs the meditated attack on his R P.

(d) Had Black, instead of this move, taken P with Kt, the opponents, by taking BP with B (check), would have obtained a winning position.

(e) This is far better than playing P to R fourth, in which case

White would have moved B to O seventh, attacking R.

(f) We are disposed to believe that, by prematurely moving this P, the Bristolians weakened their game.

(g) This R is now admirably posted.

(h) A fine position for the Kt also. Had Kt remained at Q fourth, White might have taken it with B; and then, by playing Q to B third, would have won a P.

(2) Threatening to win Q, by Kt to R sixth (check).

(i) But for the necessity of making this defensive move, there is every probability that the Bristol players would have acquired the better game. If, however, instead of moving K, they had proceeded with their attack, playing Q to Kt sixth, their adversary would have moved his Q R to B fifth, and afterwards checked with Kt; and thus have been enabled, at least, to draw the game.

(k) This is stronger than B to Kt third.

(1) (1) These moves are to bring the K within reach of the Pawns

on the Q side.

(m) This appears to be the only move by which Black can prevent his opponents obtaining the decisive advantage of a passed Q R P.—Mr. Staunton.

## GAME 6.

## (KING'S BISHOP'S OPENING.)

(	
Mr. WILLIAMS.	Mr. WITHERS.
1. P to K fourth	1. P to K fourth
2. B to B fourth	2. B to B fourth
3. P to Q third	3. P to Q B third
4. Kt to K B third	4. Q to B second
5. Kt to Kt fifth	5. Kt to K R third
6. Q to R fifth	6. P to Q fourth
7. P̃ takes P	7. P takes P
8. B to Kt fifth (check)	8. B to Q second
9. Kt to K sixth (a)	9. Q to R fourth (check
10. B to Q second	10. $\widetilde{Q}$ to Kt third $(b)$
II. B takes B (check)	11. Kt takes B
12. Kt takes P (check)	12. K to B square
13. Castles	13. K takes Kt
14. B takes Kt (check)	14. Q takes B
15. Q to Kt fourth (check)	15. Q to Kt third
16. Q takes Kt.	16. Q R to Q square
17. Q takes Kt P	17. K R to Kt square
18. Q to B seventh	18. B to Q third
19. Q takes R P	19. K to R square
20. P to K Kt third	20. P to B fourth
21. K to R square	21. P to B fifth
22. Kt to Q second	22. P takes P
23. B P takes P	23. R to Kt second
24. Q to K third and wins.	1841.

(a) Very cleverly played.

(b) The young player will observe that Black would have lost his Q if he had ventured to take K B.

This game is brilliantly played by White throughout.

# GAME 7.

# (QUEEN'S GAMBIT.)

(%0111111111111111111111111111111111111	Cittot Distry
Mr. WILLIAMS.	Mr. WITHERS.
1. P to Q fourth	I. P to Q fourth
2. P to Q B fourth	2. P to K third
3. P takes P	3. P takes P
4. Kt to Q B third	4. Kt to K B third
5. P to K third	5. P to B. fourth
6. Kt to B third	6. Kt to B third
7. B to O third	7. B to O third
8. Kt to K second	8. Castles
9. Kt to Kt third	g. P takes P
10. P takes P	10. R to K square (check)
11. B to K third	11. B to Kt fifth (check)
12. K to B square	12. B to Kt fifth
13. P to K R third	13. B takes Kt
14. Q takes B	14. O to B second
15. Kt to B fifth	15. Kt to K fifth
16. Q to Kt fourth	16. P to B third
17. B to K R sixth	17. P to K Kt third
18. P to B third	18. Kt to Q seventh (check)
19. K to B second	19. Kt to B fifth
20. Kt to R fourth	20. K Kt to K fourth
21. P takes Kt	21. Kt takes P

The conclusion is somewhat remarkable. Upon examination it will be seen that, play as White may, his Q is won.

And wins. 1841.

## GAME 8.

## (IRREGULAR OPENING.)

(IRREGULAR	OPENING.)
Mr.: WILLIAMS.	Mr. HENDERSON.
1. P to K B fourth	1. P to K B fourth
2. P to Q fourth	2. P to Q fourth
3. Kt to K B third	3. P to Q B fourth
4. P to K third	4. P to K third
5. B to Q third	5. P to B fifth
6. B to K second	6. Kt to K B third
7. Castles	7. B to Q second
8. P to Q Kt third	8. P to Q Kt fourth
9. P takes P	9. Kt P takes P

10. Kt to K fifth
11. B to R fifth (check)
12. P to Kt third

12. Kt takes Kt P 12. P takes Kt

Mate in 3 moves. 1843.

(a) Overlooking White's beautiful rejoinder. P to Kt third, or

(a) Overlooking White's beautiful rejoinder. P to Kt third, or P to R fourth, would avert the threatened danger. The finish is extremely pretty.—Editor.

## GAME o.

## (PHILIDOR'S DEFENCE.)

Mr. WITHERS. Mr. JUSTICE. I. P to K fourth 1. P to K fourth Kt to K B third 2. P to O third 3. P to K B fourth 3. P to Q fourth 4. O P takes P 4. B P takes P 5. Kt to Kt fifth 5. P to Q fourth 6. P to K sixth 6. Kt to K R third 7. Kt to O B third 7. P to B third 8. P to K Kt third 8. P to B fourth 9. P to K R fourth o. B to K second 10. P to R fifth B takes Kt 11. P takes B 11. Kt to B fourth 12. P to K Kt fourth 12. Kt to Kt sixth (a)13. Q to Q fourth 13. Castles 14. P takes P 14. Kt takes R 15. P takes P (check) 15 K takes P P takes Kt 16. Kt takes K P (*b*) Q takes P (check) 17. K to Kt second

18. B to Q third, and wins. 1844.

(a) We do not like this and Black's next move, Kt to K second

was much stronger.

(b) A beautiful sacrifice, leading to a speedy termination.—

EDITOR.

## GAME 10.

## (SILVIO GAMBIT.)

Mr. FINCH. Mr. HENDERSON.

I. P to K fourth
2. P to K B fourth
3. Kt to K B third
4. B to B fourth
4. P to Kt fifth (a)

5. Q to R fifth (check) 5. Kt to K fifth 6. K to B square 6. P to B sixth 7. P to Q fourth 7. P takes P (check) 8. Q to R sixth (check) 8. K takes P 9. Kt to K R third (b) K to Kt square 10. B to B fourth (c) 10. P to Q third 11. Kt to B third 11. Kt to O third 12. Kt to B second 12. O to R fourth 13. Kt to B third 13. B to Q second 14. Kt to Q fifth 14. Castles 15. P to KR third 15. Q to Kt third 16. P takes P 16. Kt takes P 17. Kt takes Kt 17. K to B square 18. K takes Kt 18. () takes P 19. P to B third 19. R to Kt square

And Black won the game. 1844.

(a) Major Jaenisch, in his elaborate "Analysis of the Muzio Gambit," we believe, has proved this to be unsound, and that White may safely allow his Kt to be taken.

(b) By this move Black can, in all probability, maintain his

numerical advantage.

(c) We believe White's best move to be Q Kt to B third.

## GAME 11.

## (KING'S BISHOP'S OPENING.)

#### Mr. Tomlinson. Mr. Henderson. I. P to K fourth I. P to K fourth 2. B to B fourth 2. B to B fourth 3. P to Q fourth (a) 3. P to O B third 4. Kt to K B third 4. B takes P 5. P to Q fourth (*b*) 5. P takes P 6. P takes P 6. B to Kt fifth (check) 7. B to Q second (c)B takes B (check) 8. Kt takes B 8. Kt. takes B 9. P takes Kt 9. O takes P 10. Q to K second (check) 10. B to K third 11. K Kt to B third 11. Kt to B third 12. Q to K third 12. Castles K R 13. Castles K R 13. K R to K square 14. K R to K square 14. P to K R third 15. Q R to Q square 15. Q to B fourth 16. Q takes Q B P 16. Kt takes P

17. R to K fifth	17. Q to B third	
18. Q takes Q	18. Kt takes Q	
19. K R to K square	19. Kt to Kt fifth	
20. K R to K B square	20. B takes P	
21. P to O Kt third	21. P to Q R fourth	
22. K R to Q B square	22. R to Q B square	
23. R takes R	23. R takes R	
24. Kt to K fifth	24. P to Q Kt fourth	
25. P to R third	25. P to B third	
26. Kt to Kt sixth	26. K to B second	
27. Kt to R fourth	27. R to B seventh	
28. K Kt to B third	28. P to R fifth	
29. P takes P	29. P takes P	
30. P to Kt fourth	30. R to Kt seventh	
31. K to Kt second	31. Kt to B seventh	
31. It to it second	31. IX to b seventil	

31. K to Kt second
32. R to O B square
33. K to Kt third
33. P to R sixth

Resigned. 1844.

(a) This move, if not properly responded to by White, allows his

opponent to obtain a fine attack.

M. Zytogorski.

(b) The right moves for White, instead of the above, are given in the annexed variation:—Q to Kt third, (\*) Castles (best), Kt to B third, P to Q B third, B takes P (check), R takes B, Kt takes K P, winning R and three pawns for two minor pieces.

(c) Perhaps Q Kt to B third would have been a better move.

(\*) This and the two following moves for White, were first introduced by Mr. Williams.—En.

### GAME 12.

## (SICILIAN GAME.)

Mr. WILLIAMS.

	ar as a cootte		
	P to K fourth	I.	P to Q B fourth
2.	P to K B fourth	2.	P to K third
3.	Kt to K B third	3.	Kt to Q B third
4.	B to K second	4.	P to Q fourth
5.	P to K fifth	5-	B to Q second
6.	P to Q R fourth	6.	Kt to R third
7-	Castles	7.	Q to Kt third
8.	P to B third	8.	B to K second
9.	Kt to Kt fifth	9.	Castles
10.	P to Q third	10.	P to B third

11. P takes P 11. B takes P 12. B to B third 12. Kt to B fourth 13. P to K Kt fourth 13. Kt to R fifth 14. Kt to K R third 14. Kt takes B (check) 15. O takes Kt 15. B to K second 16. Kt to Q second 16. B to Q third 17. O to K second 17. Q R to K square 18. Kt to B third 18. O to B second 19. P to K fourth 19. B to Q second 20. P takes P 20. Kt takes P 21. Kt takes Kt 21. R takes R (check) 22. R takes R 22. B takes Kt 23. B to Q B third 23. O to Kt second 24. Kt to Kt fifth 24. B takes P (check) 25. P to O fifth 25. K to B second 26. Q to R third 26. P to K R third 27. Kt to B third (a) 27. B takes Kt 28. K takes B 28. O to B second (check) 29. R to K seventh (check) K to Kt second 30. K to R square 30. O to O fourth (check) 31. Q to B third 31. Q takes Q (check) And White resigned.

(a) This move involves the loss of a piece.

## GAME 13.

# (Queen's Bishop's Pawn Game.)

	(QUEEN'S DISHOFS	I A	WN GAME.
	Capt. Evans.		Mr. HENDERSON.
Ι.	P to K fourth	Ι.	P to K fourth
2.	Kt to K B third		Kt to Q B third
3.	P to B third	3.	P to Q fourth (a)
4.	B to Kt fifth	4.	B to K Kt fifth
5.	Q to R fourth	5.	Q to Q third
6.	Kt takes P*	6.	Q takes Kt
7.	B takes Kt (check)	7.	P takes B
8.	Q takes P (check)	8.	K to K second
9.	P to B third	9.	R to Q square
IO.	P to Q fourth $(b)$	10.	Q to K third
H.	Q takes P (check)	H.	R to Q second
12.	Q to B fifth (check)		K to K square
	Q to B eighth (check)	13.	R to Q square
14.	O takes O (check)	14.	B takes O

15.	P to K fifth	15.	P to B fourth
	Kt to Q second		Kt to R third
	Kt to Kt third		Kt to B second
10.	P to K B fourth		B to K second
19.	P to K R fourth		Kt to R third
	K to K second	20.	B to Q second
21.	K to B third	21.	B to Q Kt fourth
22.	P to Kt third	22.	B to Q sixth
23.	Kt to Q second	23.	Kt to Kt fifth
2.1	R to K square	2.1	P to K R third
-4.	P to Kt third		Q R to B square
25.	D to Kt till t		
20.	B to Kt second	20.	P to Kt fourth
27.	P to R fifth		P takes P
	P takes P	28.	K R to Kt square
29.	R to R square	29.	K to B second
30.	R to R third	30.	K to K third
	R to Q B square	31.	R to Kt second
32.	P to B fourth		P takes P
22	Kt takes P	33.	
23.	K to K second	22.	B to Kt seventh
24.	D to L't third	34.	D to Kt Seventii
35.	R to Kt third	35.	B to K fifth
30.	P to R third	30.	Q R to K Kt square
37.	Q R to K Kt square	37.	B to R fifth
38.	R to R third	38.	B to K B seventh
39.	R to Q B square	39.	B to K Kt seventh
40.	R to Q third	40.	B to R fifth
41.	Kt to Q sixth	41.	Kt to B seventh
12.	K R to Q B third		Kt to K fifth
42	P to Q fifth (check)		K takes P
43.	R to Q third (check)	43.	K to K third
		44.	D tolena 174
45.	Kt takes Kt	45.	P takes Kt
40.	R to O sixth (check) P to K sixth		K to B fourth
47-	P to K sixth		B to B sixth (check)
48.	K to K third		R to Kt seventh
19.	R to B fifth (check)	49.	K to Kt fifth
	R to Q second	50.	R takes R
51.	K takes R	51.	K takes B P
57	B to K fifth (check)	50	K to Kt fifth
2	K to K third	52.	B to Kt fourth (check)
22.	K to K third	20.	D to L' sinth
	K to Q fourth	54.	P to K sixth
55.	R to B square	55.	R to Q square (check)
			And wins. 1844.
			77 71 4 4 4

(a) This move is inferior to Kt to B third.(b) A bad move.

## GAME 14.

(SCOTCH GAMBIT.)

(bcoren an	11111111
Mr. Henderson.	Mr. WILLIAMS.
1. P to K fourth	1. P to K fourth
2. Kt to K B third	2. Kt to Q B third
3. P to Q fourth	3. P takes P
4. B to Q B fourth	4. Q to B third (a)
5. P to B third	f. D to O sixth (b)
6. Castles	<ul> <li>5. P to O sixth (b)</li> <li>6. P to Q third</li> <li>7. B to K second</li> </ul>
	o. P to Q third
7. Q takes P	7. B to K second
8. Kt to R third	8. P to Q R third
9. K to R square	9. Q to Kt third
10. B to B fourth	10. Kt to B third
11. Q R to K square	11. Castles
12. B to Q Kt third	12. Kt to K Kt fifth
13. Kt to B fourth	13. P to Kt fourth
14. Kt to K third	14. Q Kt to K fourth
15. K Kt takes Kt	15. P takes Kt
16. Kt takes Kt	16. P takes B
17. Kt to K fifth	17. Q to K B third
18. Kt to B third	18. B to K Kt fifth
19. P to K fifth	19. Q to R third
20. Kt to Q fourth	20. P to Q B fourth
21. Kt to B fifth	21. B takes Kt
22. Q takes B	22. P to B fifth
23. B to B second	23. Q R to Q square
24. R to K second	24. B to Kt fourth
25. P to K Kt third	25. P takes P
26. B P takes P	25. I takes I
20. D I takes I	26. R to Q seventh
27. Q R to B second	27. Q to K Kt third
28. Q takes Q	28. R P takes Q
29. P to K sixth	29. R takes R
30. R takes R	30. P to B fourth
31. P to Kt third	31. R to K square
32. R to K second	32. K to B square
33. P takes P	33. P takes P
34. B to R fourth	34. R to Q square
35. B to Q seventh	35. K to K second
36. R to Q Kt second	36. B to B third
37. R to Kt fourth	37. B takes P
38. R takes P	38. B to B third
Drawn gar	ne. 1844.

(a) This was a favourite move of the late Mr. McDonnell. It

may be played with safety, and gives a pleasing variety to this sort of game.

(b) A better move than taking the P.

# GAME 15.

(CENTRE GAMBIT.)

Mr. KIPPING.	Mr. WITHERS.
1. P to K fourth	1. P to K fourth
2. P to Q fourth	2. P takes P
3. B to Q B fourth	<ol><li>B to Kt fifth (check)</li></ol>
4. P to Q B third	4. P takes P
5. P takes P	5. Q to B third
6. Kt to K second	6. B to B fourth
7. Castles	7. P to Q third
8. Kt to Q fourth	8. Kt to B third
9. B to OKt fifth 10. B to K third	9. B to Q second
10. B to K third	10. B to Kt third
11. P to Q R fourth	11. P to Q R third
12. B takes Kt	r2. P takes B
13. P to K B fourth	13. P to B fourth
14. Kt to B third	14. Kt to R third
15. P to R fifth	15. B to R second
16. P to R third	16. B to Kt fourth
17. R to K square	17. Castles Q R
18. Q to Q fifth 19. Q to Q second 20. Kt to Kt fifth	18. P to B third
20. Kt to Kt fifth	19. K R to K square
21. Kt to R third	20. R to O second 21. P to O fourth
22. P to K fifth	22. Q to Kt third
23. Kt takes B	23. B P takes Kt
24. P to Kt fourth	24. P to B fourth
25. Q to K second	25. P to Q fifth
26. B P takes P	26. P takes Q P
27. B to B second	27. P to Q sixth
28. Q to B third	28. B takes B (check)
29. K̃ takes B	29. P takes P
30. P takes P	30. P to Q seventh
31. K R to Q square	31. R to Q̃ sixth
32. Q to K second	32. R to $\widetilde{\mathbb{Q}}$ fifth
33. K to B third	33. R to B square
34. Kt to K fourth	34. Q takes P (check)
35. K to K third	35. R takes Kt (check)
	And wins. 1846.

## GAME 16.

A game between the President of the Liverpool Chess Club and Mr. Williams.

# (KING'S RISHOP'S OPENING)

(KING'S DISHOP'S	OPENING.)
Mr. WILLIAMS.	Mr. Mongredien.
I. P to K fourth	J. P to K fourth
2. B to B fourth	2. B to B fourth
3. Kt to K B third	3. P to Q third
4. P to B third	4. Kt to K B third
5. P to Q fourth	5. P takes P
6. P takes P	6. B to Kt third
7. Kt to B third	7. Castles
8. P to K R third	8. P to K R third
9. Castles	9. Kt takes P
10. B takes B P (check)	10. R takes B
11. Kt takes Kt	11. P to Q fourth
12. Kt to Kt third	12. Kt to B third
13. P to R third	13. Q to B square
14. K to R second	14. B to K third
15. P to Kt fourth '	15. P to R third
16. Q to Q third	16. Q to Q third
17. K to R square	17. Q R to K B square
18. B to Kt second	18. B takes K R P
19. Kt to K fifth	19. R takes B P
20. R takes R	20. R takes R
21. P takes B	21. R takes B.
22. Kt to B fifth	22. Q to K third
23. R to K Kt square	23. Kt takes Kt
24. Kt takes R P (check)	24. K to B square
25. P takes Kt	25. Q takes P
26. R to Kt second	26. Q to K eighth (check)
Resigned.	1844.

# GAME 17.

# (SICILIAN GAME.)

Mr. WITHERS. I. P to K fourth 2. P to K B fourth 3. Kt to K B third 4. P to K fifth 5. P to B third

Mr. KIPPING.

I. P to O B fourth 2. P to K third 3. P to Q fourth 4. Kt to Q B third 5. Q to Kt third

6. P to Q fourth 7. P to Q Kt third	6. Kt to R third
7. P to O Kt third	7. P takes P
8. P takes P	8. Kt to B fourth
9. B to Kt second	9. B to Kt fifth (check)
10. K to B second	10. Castles
II P to O R third	11. B to K second
12. P to K R fourth	12. P to B third
13. P to K Kt fourth	13. Kt to R third
14. K to Kt third	14. P takes P
15. B P takes P	15. B to Q second
16. B to O third	16. R to B second
17. $Q$ to $\widetilde{B}$ second $(a)$	17. Q R to K B square
18. B takes P (check)	18. K to R square
19. Q Kt to Q second	19. R to B fifth
20. Q R to K Kt squar	e 20. Kt takes Kt P
21. Q to Q third	21. Kt to Q square
22. Ř to Kt second	22. B to O Kt fourth
23. Q to Kt sixth	23. Kt to K sixth
24. $\widetilde{\mathbb{Q}}$ to R fifth $(b)$	24. Kt to B second (c)
25. $\tilde{K}$ takes $R(d)$	25. Kt takes R (check)
26. K to Kt third	26. Kt to R third
27. K takes Kt	27. K takes B
28. Kt to Kt fifth (chec	
29. Q to Kt sixth	29. B takes Kt
30. P takes B	30. B to K square
31. Q to Q third	31. Q to Q square
32. P takes Kt (e)	32. Q to Kt fourth (check)
33. K to R third	33. Q takes P (check)
34. K to Kt second	34. Q to Kt fourth (check)
35. K to R third	35. B to Kt third
26 O to K second	36. B to B fourth (check)
36. Q to K second 37. K to R second	37. B to Kt fifth
28 O to Kt second	38. Q to B fifth (check)
38. Q to Kt second 39. K to Kt square	39. Q to K sixth (check)
40. K to R second	40. R to B seventh
41. R to K Kt square	41. Q to R sixth Mate
41. K to K Kt square	1846.
	1040.

(a) Kt to Kt fifth was the correct move.—ED.

(a) Offering mate.
(c) The only move to save the game.
(d) He can get nothing by discovering check.
(e) He should not have taken the Kt, but played Kt to B third.

### GAME 18.

The next two games were played simultaneously by Herr Harrwitz, during a visit to Bristol, without sight of the board.

# (SICILIAN GAME.)

ck) (b)

(5.0.2	
HERR HARRWITZ.	MESSRS. VINES.
1. P to K fourth	1. P to Q B fourth
2. P to Q fourth	2. P takes P
3. Kt to K B third	3. P to K fourth $(a)$
4. P to Q B third	4. Kt to Q B third
5. B to Q B fourth	5. P to O fourth
6. B takes P	6. B to K Kt fifth
7. P takes P	7. B to Kt fifth (check)
8. B to Q second	8. B takes B (check)
9. Q Kt takes B	9. K Kt to K second (b)
10. B takes P (check)	10. K takes B
11. Kt to Kt fifth (check)	11. K to K square
12. Q takes B	12. Kt takes P
13. Častles K R.	13. P to K R third
14. K Kt to B third	14. Q to Q third
15. Kt to B fourth	15. Kt takes Kt (check)
16. Q takes Kt	16. O to K third
17. Q̃ to Q Kt third 18. P̃ to B̃ fourth	17. R to Q square 18. R to Q fifth
18. P to B fourth	18. R to Q fifth
10. Kt takes P	19. Q takes Q
20. P takes Q	20. P to R third
21. R to R fourth (c)	21. R to Q third
22. R to Kt fourth	22. P to Q Kt fourth
23. P to B fifth	23. P to K R fourth
24. Kt to B third	24. Kt to B third
25. P to K fifth	25. R to Q fourth
26. R to K fourth	26. R to B square
27. R to K B fourth	27. P to Kt fourth
28. Kt takes P	28. R takes K P
29. Kt to K sixth	29. R to B second
30. R to K R fourth	30. Kt to K second
31. R takes P	31. K to Q second
32. P to K Kt fourth	32. K to Q third
33. R to Q square (check)	33. R to Q fourth
a. D. (-1 1) /-11 \	174 (-1 D)

34. Kt takes R

36. K to K fourth

35. R to K Kt second

34. R takes R (check)

35. Kt to Kt fifth
36. R to R sixth (check)

35. Kt to Kt fifth

37. P to K lourth	37. P to K fourth
38. P to B sixth	38. R to Q B second
39. P to B seventh	39. R to B eighth (check)
40. K to B second	40. R to B seventh (check
41. K to Kt third	41. Kt to B fifth
12 P to B eighth Queen's	12 Kt to K seventh (check)

43. Kt to Q fifth (check) 43. K to B third 44. K to K third 44. R to K seventh (check)

45. K to Q third, and wins. 1851. (a) The position involved by this move is anything but desirable.

(b) Better to B third.

23. R to Q square 24. P takes P

(c) White has now won two Pawns, and leaves but small hope for his opponents.

## GAME 19.

# (QUEEN'S GAMBIT.)

Herr HARRWITZ.	Messrs. WITHERS & THOMSON.
1. P to Q fourth	1. P to Q fourth
2. P to Q B fourth	2. P to K third
3. Kt to Q B third	3. Kt to K B third
4. B to Kt fifth	4. B to K second
5. P to K third	5. Castles
6. Kt to B third	6. P to Q Kt third (a)
7. B takes Kt	7. B takes B
8. P takes P	8. P takes P
9. B to Q third	9. B to K third
10. R to Q B square	10. P to B third (a)
11. Castles	11. P to Q R fourth
12. Kt to K fifth	12. B takes Kt
13. P takes B	13. P to B third
14. Q to R fifth	14. P to K B fourth
15. Kt to K second	15. P to B fourth
16. P to B fourth	16. R to R second
17. R to K B third	17. Q to K second
18. R to R third	18. P to Kt third
19. Q to R sixth	19. Q to K Kt second
20. Õ to R fourth	20. $\widetilde{K}$ to R square $(b)$
21. Kt to B third	21. R to K second
22. B to Kt fifth	22. R to Kt square

23. P to Kt fourth 24. P to K B fifth

25. P takes P	25. B takes R
26. Q takes B	26. R to Q square
27. R takes P	27. R takes R
28. Kt takes R	28. R to K B second
29. Kt to B sixth	29. Q to B square
30. P to K sixth	30. R takes Kt
31. P takes R 32. O to O B third	31. Q takes P 32. K to Kt second
	Resigns. 1851.
33. P to K seventh	Resigns. 1051.

(a) (a) These moves we think somewhat weak. (b) Why do they not play out the Kt?

	V
GAME 2	o.
(King's Bishop's	Opening.)
Mr. WITHERS.  1. P to K fourth 2. B to B fourth 3. Kt to Q B third 4. Kt to B third 5. P to Q third 6. Kt to K second 7. P to K R third 8. P to B third 9. B to K third 10. Q to B second 11. P to K Kt fourth 12. B to Kt third 13. P takes B 14. P takes B 15. K to B second (a) 16. P takes B 17. K to K square 18. R to K B square 19. Kt takes P 20. K to Q square	Herr HARRWITZ.  1. P to K fourth 2. Kt to K B third 3. B to B fourth 4. P to Q third 5. Kt to B third 6. Kt to K second 7. P to B third 8. Kt to Kt third 9. B to Kt third 10. Castles 11. P to Q fourth 12. B takes B 13. P takes P 14. Q to Kt third 15. B takes P 16. Kt takes Kt P (check) 17. Q takes P 18. Kt to B fifth (b) 19. Kt takes K Kt 20. R to Q square (check) and wins. 1851.
( ) Tf b. Infamily D midly O at O	thind Disale alone D to O

(a) If he defends P with Q at Q third, Black plays R to Q square.

(b) After this move, White's game is hopeless.

## GAME 21.

## (SICILIAN GAME.)

	Mr. WITHERS.	Mr. WILLIAMS.
1.	P to K fourth	I. P to Q B fourth
2.	B to B fourth	2. Kt to Q B third
	Kt to Q B third	3. P to K third
	P to B fourth	4. B to K second
5.	Kt to B third	5. P to Q third
	P to Q third	6. B to B third
7.	B to Q second	7. K Kt to K second
	Castles	8. Castles
	P to Q R third	9. P to Q R third
	B to R second	10. B to Q fifth (check)
	Kt takes B	11. Kt takes Kt
	Kt to K second	12. K Kt to B third
	P to B third	13. Kt takes Kt (check)
14.	O takes Kt	14. P to O fourth
	R to B third B to K third	15. P to O Kt fourth
	B to Q second	16. P to Q fifth 17. K to R square
	R to Kt third	18. P to B fourth
	P to K fifth	19. Kt to K second
	P takes P	20. Q takes P (check)
	B to K third	21. Q to Q second
	B takes B P	22. B to Kt second
	R to R third	
27.	Q to R fifth	
28.	$\tilde{P}$ takes R $(b)$	
	K to R square	29. Kt takes B P
	Resigns.	1852.
23. 24. 25. 26. 27. 28.	R to Q B square P to Kt fourth R to K B square R to R third Q to R fifth P takes R (b) K to R square	<ul> <li>23. K R to Q B square</li> <li>24. Kt to Kt third</li> <li>25. P to Q R fourth</li> <li>26. P to R third</li> <li>27. R takes B (a)</li> <li>28. Q to Q fifth (check)</li> <li>29. Kt takes B P</li> </ul>

- (a) An excellent move, which secures the game at once.
- (b) It would not do to take Kt, because of Black's rejoinder—R to B seventh; and if B takes K P, Q takes B, and Mate follows in three moves, if Q is captured.—EDITOR.

## GAME 22.

The following game was played by Mr. Williams, when quite a youth, in London, during the visit of the Automaton chess-player in 1819-20.

## Remove Black's K B P.

	recinove Biaci		
	Mr. WILLIAMS.		AUTOMATON.
1.	P to K fourth	Ι.	P to K third
	P to Q fourth		P to B third
	Kt to Q B third	3.	P to Q fourth
٦.	P to K fifth	٦.	P to B fourth
4.	P takes P		B takes P
2.	P to K fifth P takes P B to K third (a)	2.	P to Q fifth
7	B takes P	7.	
	Q takes Q		B takes Q
	P to B fourth		B takes Kt (check)
	P takes B		B to Q second
	B to B fourth		Kt to K second
	P to Kt 3 (b)		B to B third
13.	R to Q square		B takes R
	B takes P		B to B third
	Kt to R third		B to Q second
	Kt to Kt fifth		B takes B
	Kt takes B		Kt to R third
	Kt takes P (check)		K to B second
	Kt to R fifth		Q R to Q square
	R to Q fourth		R takes R
	P takes R	21.	R to Q B square
	K to Q second		Kt to Kt fifth
23.	P to B third		Kt takes P
24.	Kt to B sixth		K to Kt third
25.	Kt to K fourth		Kt to Q fourth
26.	Kt to Q sixth		R takes P
27.	Kt takes P		Kt to K sixth
	Kt to B fifth		Kt to B eighth (check)
29.	K to K second	29.	Kt takes R P
30.	Kt to K fourth	30.	R to Kt sixth
31.	K to B second	31.	Kt to Kt fifth (check)
32.	K to Kt second	32.	Kt to Q Kt fifth
33.	K to R third	33.	P to K R fourth
34.	K to R fourth	34.	R to Kt seventh
35.	Kt to Kt fifth		R to R seventh (check)
			,

36. Kt to R third

- 37. P to B fifth (check)
- 36. Kt to B seventh
- 37. K to R third Mate next move.
- (a) A ridiculous move, losing a piece without any compensation.
- (b) If all the Automaton's opponents were as accommodating as Mr. Williams it must have had a merry time of it .- EDITOR.

## GAME 23.

## Remove Blacks K B P.

	MR. MATTHEWS.	Mr. GEORGE WALKER.
Ι.	P to K fourth	1. Kt to Q B third
	P to Q fourth	2. P to K fourth
2.	P to O fifth	3. O Kt K second
4.	B to K Kt fifth	4. P to O third
5.	B to K Kt fifth Q to R fifth (check) Q to R fourth	4. P to Q third 5. P to K Kt third
6.	Õ to R fourth	б́. В to Kt second
7.	Kt to Q B third	7. P to B third
8.	Kt to Q B third P takes P	8. P takes P
9.	B to Q B fourth	9. Q to Kt third
IO.	K Kt to K second	10. P to K R third
	7) . 77 .1 . 1	11. Q to B second
12.	Castles K R	12. Kt to B third
13.		13. P takes P
14.	Q takes P	14. P to Kt fourth
15.	Q to Kt third	15. Kt to Kt third
16.	Q R to Q square	16. Kt to K. fourth
17.	B to Kt third	17. B to R third
		18. B takes Kt
19.	Kt takes B	19. P to B fourth
	B to R fourth (check)	
	Q R to Q square	21. Kt takes $P(a)$
		22. K R to K B square
23.	R takes R	23. R takes R
24.	Kt to Kt third	24. Kt takes Kt
25.	Q takes Kt	25. Q to R fourth
26.	K takes K Kt to Kt third Q takes Kt P to Kt third	26. Q to R third
2/.	K to K. Square	27. Q to b square
28.	B to B square	28. Q to B fourth
29.	P to Kt fourth	29. P takes P
30.	O to K third O takes R P (check)	30. Q to B square
31.	Q takes R P (check)	31. K to B third
32.	B to Kt second	32. K to Kt third

	B to Q fourth	33.	Q to B fifth
34.	P to B third	34.	P to R fourth (b)
35.	Q to Kt sixth	35.	P takes P
36.	B to Q B second (check)	36.	K to R third
37.	Q takes P (check)	37.	R to B third
38.	Q to B fifth	38.	Q takes Q
39.	B takes Q	39.	R to Q B third
40.	B to Q Kt fourth		Kt to Kt fifth
41.	P to R third	41.	B to Q fifth (check), U
42.	K to R square (c)		Kt to K sixth
43.	R takes Kt (d)	43.	B takes R
	B mates		

(a) Had White not checked with B, Black would hardly have risked this.

(b) In order to make room for K if checked.

(c) At this part of the game a curious blunder occurred on the part of the second player. His best plan would be now, perhaps, to check with Kt and then advance K R P, instead of which he inadvertently plays the worst move on the board.

(d) Very well played, since White reaps an almost equal advantage whether the Kt be taken or not. Black, not satisfied with one bad move, or, as if determined not to spoil the beauty of White's "coup" retakes R most accommodatingly.

## GAME 24.

## Remove Black's K K P.

Rev	r. H. Brice.		Mr. WILLIAMS.
ı. P to	K fourth .	Ι.	Kt to Q B third
2. P to	O fourth		P to Q fourth
3. P to	K fifth	3.	B to B fourth
4. P to	Q B third	4.	P to K third
	K R fourth	5.	B to K second
	K Kt fourth	6.	B takes Kt
7. R ta	akes B	7.	B takes P
8. Kt t	o B third	8.	B to K second
9. B to	Q third	9.	P to K R third
	Kt sixth (check)	10.	K to Q second
11. P to	Q Kt fourth	II.	P to Q R third
12. () to	o Q third	12.	Q to K B square
	o K second	13.	B to Q square
14. B to	K third	14.	K Kt to K second

15. B to R fifth P to K Kt fourth 16. K R to Q B square 16. Kt to B square 17. P to R third 17. P to Kt fourth 18. Kt to Q second 18. Kt to Kt third 19. Kt to Kt third 19. B to K second 20. Kt to Q second 20. Kt to B fifth 21. R to Kt third 21. P to R fourth 22. O to B second 22. P takes P 23. B P takes P 23. Q to B fifth 24. R to Q third (a) 24. O to R seventh 25. Kt to B third 25. O to R sixth 26. Kt to Q second 26. R to R third 27. P to B third 27. R to K B square 28. B to B second 28. O to R seventh 29. Kt to B square 29. Q to Kt seventh 30. Kt to K third 30. Q takes P (check) 31. Kt takes R P 31. K to K square 32. R takes Kt 32. B takes P (check) 33. Q to R eighth (check) 33. K to B square 34. Kt takes P (check) 34. K to K second Resigns.

(a) It would have been bad play to have taken the Q.

## GAME 25.

## Remove Black's K B P.

Mr. RANKEN. Mr. WITHERS. I. P to K fourth I. P to K third 2. P to Q fourth 2. P to Q fourth 3. P to K fifth (a) 3. P to B fourth 4. P to O B third 4. Kt to Q B third 5. P to K Kt third 5. B to O third 6. Kt to B third 6. P takes P 7. P takes P B to Kt fifth (check) 8. Kt to B third 8. K Kt to K second 9. Castles 9. B to O second 10. B to K third 10. Q to Kt third 11. Kt to Q R fourth
12. P to Q R third 11. O to B second 12. B to R fourth 13. Kt to B fifth 13. Kt to B fourth 14. B takes Kt 14. Kt P takes B (b) 15 Kt to Kt fifth 15. K to K second

16. Q to R fifth
16. Q R to K B square
17. K Kt takes K P (c)
17. B takes Kt

18. B to Kt fifth (check) and must win. 1852

(a) The following variation shows, I think, that the first player has a stronger line of attack than that in the text:—Q to R fifth (check), P to Kt third, Q to K fifth, Kt to K B third, P takes P, B to Q third, Q to K second, Kt takes P, P to Q B fourth, with a fine opening.

(b) If he had taken the B with his K P, White might have advanced his K P, and then played the B to R sixth, completely

paralysing Black's movements for some time.

(c) Clever and definitive.

#### GAME 26.

# Remove White's Q R and Black's Q Kt.

## (ALLGAIR-KIESERITZKY GAMBIT.)

M. Kieseritzky.	Mr. HENDERSON.
1. P to K fourth	1. P to K fourth
2. P to K B fourth	2. P takes P
3. Kt to K B third	3. P to K Kt fourth
4. P to K R fourth	4. P to Kt fifth
5. Kt to K fifth	5. P to K R fourth
6. B to B fourth	6. Kt to K R third
7. P to Q fourth	7. P to Q third
8. Kt to Q third	8. P to B sixth
9. P takes P	9. B to K second
10. B to K Kt fifth	10. P takes P
11. B takes B	11. Q takes B
12. Q takes P	12. B to Kt fifth
13. Q to B fourth	13. Kt to B fourth
14. Kt to B third	14. P to Q B third
15. P to Q fifth	15. Kt takes P
16. K to Q second	16. Kt to B sixth (check)
17. K to B square	17. Q to Kt fourth
18. Q takes Q	18. Kt takes Q
19. P to K fifth	19. Castles Q R
20. P takes B P	20. Kt P takes P
21. P to Kt fourth	21. P to Q fourth
22. B to R sixth (check)	22. K to B second
23. P to R fourth	23. P to Q fifth
24. Kt to R second	24. B to K seventh

25. Kt to B fifth	25. B takes B.
26. Kt takes B (check)	26. K to Kt third
27. Kt to B fifth	27. Kt to B sixth
28. P to K sixth	28. P takes P
29. Kt takes P	29. Q R to K square
30. Kt to B fifth	30. R to K eighth (check)
31. R takes R	31. Kt takes R
32. K to Q second	32. R to K square
33. P to B fourth	33. P to R fifth
35. Kt to B sixth	35. R to K third
36. Kt to Kt fourth	36. Kt to B sixth (check)
Resigns.	1845.

This game was played in Paris shortly after Mr. Henderson left Bristol.—Ed.

his game was played in Paris Bristol.—Ed.	shortly after Mr. Henderso
GAME	27.
Remove Black	k's К В Р.
Rev. H. BRICE.	Mr. Williams.
1. P to K fourth P to Q fourth 2. B to Q third 3. P to K fifth 4. P to K R fourth 5. P to R fifth 6. Kt to K B third 7. P to B third 8. P takes P 9. P to R third 10. P to R sixth 11. B to K fourth 12. P takes P en pas 13. B takes Kt (check)	1. P to K third 2. P to B fourth 3. P to K Kt third 4. Kt to K R third 5. P to K Kt fourth 6. B to K second 7. P takes P 8. Kt to B third 9. Kt to B second 10. Q to Kt third 11. P to Q fourth 12. Kt takes P 13. Q takes B
14. B takes P 15. Kt takes B 16. Q to Kt fourth 17. Q to Q square	<ul> <li>14. B takes B</li> <li>15. Castles</li> <li>16. Q to B eighth (check)</li> <li>17. Q̃ takes K Kt And wins. 1842.</li> </ul>

#### GAME 28.

#### Remove Black's K B P.

Mr. Henderson.	Mr. STAUNTON.
I. P to K fourth	} I. Kt to Q B third
P to Q fourth	)
2. B to K Kt fifth	2. P to Q third
3. B to Q B fourth	3. Kt to B third
4. Kt to Q B third	4. P to K third
5. P to B fourth	5. B to K second
6. Kt to B third	6. Castles
7. Castles	7. P to O fourth
8. B takes Kt	8. R takes B
9. P takes P	9. Kt to R fourth 10. Kt takes B
10. Q to K second 11. Q takes Kt	11. R takes P
12. P takes P	12. P to B third
13. Q R to K square	13. Q to Q third
14. Kt to K fourth	
15. Q Kt to Kt fifth	14. Q to Q square (a) 15. $\widetilde{P}$ to $\widetilde{K}$ R third (b)
16. Kt to R third	16. R to B third
17. R to K fifth	17. K to R square
18. Q to K second	18. P to Q Kt fourth
19. Q to K fourth	19. Q to K square
20. Ř to K square	20. B to Kt second
21. Q to Kt fourth	21. R to Q square
22. Kt to B fourth	22. P to B fourth
23. P to Q fifth	23. P to B fifth
24. R to B fifth	24. P to Kt fourth
25. R takes R	25. B takes R
26. Kt to R fifth	26. Q to B square $(c)$
27. Kt takes B	27. Q takes Kt
28. P to K seventh	28. R to K square
29. Q to Q seventh	Resigns. 1843.

(a) If he had taken the K P with his Q, White would have won her by playing Kt to B sixth (check.)
(b) It is pretty obvious that taking the Kt would have cost Black

his Q, through the advance of the K P discovering (check.)

(c) Black's game was still defensible if, instead of this inconsiderate move, he had taken the Q Kt P.

#### GAME 29.

## (Remove Black's K B P.)

1	Mr. Williams.	Mr. STAUNTON.
Ι.	P to K fourth	5 D 4 - 17 4bind
	P to Q fourth	1. P to K third
2.	B to Q third	2. P to B fourth
3.	P to Q fifth	3. P to Q third
4.	P to O B fourth	4. B to K second
5.	P to O B fourth Kt to K second	5. B to B third
6.	Q Kt to B third	6. Kt to K second
7.	Castles	7. Castles
8.	P to B fourth	8. P takes P
	B P takes P	9. Kt to R third
10.	P to K R third	10. Kt to B second
11.	Q to K square	11. P to Q R third
	Q to Kt third	12. Kt to Kt third
	P to K fifth	13. B to R fifth (a)
	Q to R second	14. P takes P
15.	B takes Kt	15. P takes B
16.	P takes P	16. R takes R (check)
17.	Kt takes R	17. Kt takes P
	Kt takes Kt	18. Q takes Kt
19.	B to K third	19. B to Q second
	K to Kt square (b)	20. Q to Q sixth
	Q to B fourth (c)	21. Q̃ takė̃s Kt
	B̃ takes P	22. B to Q B third
	Q to K Kt fourth	23. Q takes Q
	P takes ()	And Black wins. 1843.
-4.		

(a) But for this move, White's attack would have proved irresistible.

(b) This is far from a good move; but it is impossible, we believe,

for any skill to save the game.

(c) Had he played B to B second, Black would still have had an easy winning position.

## GAME 30.

#### (Remove Black's K B P.)

Mr. WILLIAMS.	Mr. STAUNTON.
I. P to K fourth P to Q fourth	1. P to K third
2. B to O third	2. P to B fourth
3. P to K̃ fifth	3. P to K Kt third

4. P to Q B third 4. P takes P 5. P takes P. 5. Kt to Q B third 6. Kt takes Q P 6. P to K R fourth 7. B takes Kt P (check) 7. P takes B 8. B to Kt second 8. Q takes Kt 9. Q to K fourth 9. Q to R fourth (check) 10. K to B square (a) 10. Kt to K second II. P to B fourth Kt to B fourth 12. Kt to K second 12. R takes P 13. R takes R 13. Kt takes R 14. Q Kt to B third 14. R to Kt square 15. B to Q second 15. P to Kt third 16. P to K Kt third 16. B to Kt second 17. Kt to B fourth 17. O to O third 18. P to K Kt fourth 18. B to Q R third 19. Q to R third 19. Kt to Q fifth (b) 20. B to K third 20. Kt takes Kt 21. Kt takes Kt 21. K to B second 22. Q to Kt fourth 22. R to Q square 23. R to O second 23. R to K R square 24. Q to B third 24. K to K second (c) 25. Q to B fifth 25. K to Kt square 26. O to B second 26. P to Kt third 27. O to K fourth 27. K to B second 28. B to Q B square 28. Q to R fourth 29. O to B third 29. Q to Q fourth 30. Kt to Kt third 30. O to K B sixth 31. R to K Kt second 31. B to B square 32. K to Kt second 32. Kt to K fourth 33. P to B fifth 33. R to R sixth 34. B to B second 34. B to Kt second (d)35. K to R square 35. Q takes Q P (check) 36. Q to Q eighth 36. K to Kt square 37. Kt to B sixth (check) 37. K to Kt second 38. Kt to K eighth (check) 38. K to Kt square

39. Kt to B sixth (check) Drawn game. 1843.

(a) The best move. If he had interposed either his B or Kt, Black would have won the K P.

(b) Threatening to win a piece.

(c) This is necessary to relieve the Q from guarding her P.

(d) The position is one of peculiar difficulty for Black owing to the advanced Pawns on his K side. Perhaps his best play was, Q to B fifth. The move in the text, however, secures a drawn game for him.

## GAME 31.

## Remove Black's K B P.

Rev. H. BRICE.

I. P to K fourth P to Q fourth

2. Kt to K B third 3. P takes P

4. Kt to B third 5. B to Q second

6. B takes B7. B to Kt fifth (check)

8. Q to K second (check)
9. B to Q third

10. Castles
11. B to Kt fourth

12. Kt to K fifth
13. P to K B third

14. P takes Q Kt (a)

15. K to R square

Mr WILLIAMS.

1. P to K third

2. P to Q fourth 3. P takes P

4. B to Q Kt fifth 5. B takes Kt

6. Kt to K B third7. P to B third

8. Kt to K fifth 9. B to B fourth

10. Castles

11. R to B third 12. Kt to Q second 13. Kt takes Kt

14. Q to Kt third (check) Mate in 2 moves. 1842.

(a) An error, he should capture the other Kt.—ED.

#### GAME 32.

#### Remove Black's K B P.

## Mr. THOMSON.

P to K fourth

P to K fifth
 Kt to K B third

4. B to Q third5. P to B third6. B to K third

P to K R third
 Q to B second (b)

9. Q Kt to Q second

10. P to K Kt fourth

II. Q takes B

12. P to K R fourth
13. P to R fifth

14. P takes P

11. Castles

12. P to Q Kt fourth
13. P to Q R fourth

14. P takes P

15. Q to K square

### HERR HARRWITZ.

1. Kt to Q B third

2. P to O fourth

3. B to B fourth
4. B to Kt fifth (a)

5. P to K third

6. P to K Kt third 7. B to K B fourth

8. K Kt to K second

9. B to Kt second 10. B takes B

16. B to Kt fifth	16. P to Kt fifth
17. P to K B fourth	17. R to Kt square
18. B takes Kt	18. Kt takes B
19. Kt to Kt second (c)	19. R to B square
20. Kt to Kt third	20. Kt to B third
21. Q to R third	21. K to B second
22. $\widetilde{\mathbb{Q}}$ to $\mathbb{Q}$ third	22. K R to R square
23. Kt to R fourth (d)	23. R to R third
24. P to Kt fifth	24. R takes Kt
25. R takes R	25. B takes P (e)
26. Rto R seventh(check)	26. B to Kt second
27. K to O second	27. P takes P (check)
28. P takes P	28. P to R fifth
29. Kt to B fifth	29. Kt to R fourth
30. R to Q Kt square	30. Kt to B fifth (check)
31. K to K second	31. R to Kt square
32. R to Kt seventh	32. R takes R
33. Kt takes R	33. Q to Q Kt square
34. Kt to B fifth	34. Q to Kt seventh (check
35. K to B third	35. Kt to Q seventh (check)
36. K to Kt fourth	36. Q to B eighth ( <i>f</i> )
37. R to R third ( <i>g</i> )	37. Q to Q eighth (check)
38. K to R fourth	38. Q to K eighth (check)
39. Q to Kt third	39. Q to Q eighth
40. Q to Kt fourth	40. Q to K eighth (check)
41. Q to Kt third	Drawn game. 1851.
(a) Would it not have been bette	r to play the B here at once?

(a) Would it not have been better to play the B here at once?

(b) Better play P to K Kt fourth now.

(c) We do not like withdrawing the forces thus.

(d) White is getting a good attack again; his position is very strong.

(e) We cannot exactly understand this move.

(f) The latter moves of Black have been very skilful.

(g) It were worth while to try taking the B.

#### GAME 33.

#### Remove Black's K B P.

Mr. D. VINES.

HERR HARRWITZ.

I. P to K fourth P to Q fourth 2. B to Q third

I. P to Q third

2. Kt to O B third

3. Kt to K second

3. P to K fourth

4.	P to Q fifth	4. Q Kt to K second
5.	P to K B fourth	5. Kt to K B third
	P to K R third	6. P takes P
7.	Kt takes P	7. P to B third
8.	P to B fourth	8. Q to Kt third
9.	Kt to B third	9. $\widetilde{\mathrm{B}}$ to Q second
10.	O to K second	10. Castles
	B to K third	11. O to R fourth
12.	P to R third	12. P to B fourth
13.	B to Q second	13. Q to Kt third
	P to OKt fourth	14. P to Kt fourth
15.	Kt to K sixth	15. B takes Kt
	P takes P (a)	16. P takes P
	Q R to Kt square	17. Q to Q third
	P to K fifth	18. Q to Kt square
19.	P takes Kt	19. B to B second
	P takes Kt	20. R to K square
	Mate in four moves.	1852.
	/ > 337 37	1

## (a) Well played.

#### GAME 34.

## Remove White's Q Kt.

## (McDonnell's Double Gambit.)

(MCDONNELLS D	OUBLE GAMBII.)
Mr. McDonnell.	Mr. MATTHEWS.
1. P to K fourth	I. P to K fourth
2. B to B fourth	2. B to B fourth
3. P to Q Kt fourth	3. B takes Kt P
4. P to B fourth	4. P to Q fourth
5. K P takes P	5. P to K fifth
6. Kt to K second	6. Q to R fifth (check)
7. P to Kt third	7. Q to R sixth
8. P to B third	8. B to Q B fourth
9. Q to R fourth (check)	9. B to Q second
10. Q to Kt third	10. P to Q Kt fourth
11. B takes P	11. B takes B
12. Q takes B (check)	12. Kt to Q second
13. Q to B sixth	13. R to B square
14. Q to Kt seventh	14. Kt to K second
15. P to Q sixth	15. O to Kt seventh
16. R to B square	16. P takes P

- 17. P to O fourth 18. B to R third
- 19. Q to R sixth
- 17. B to Kt third
- 18. Q R to Kt square 19. Kt to K B fourth
  - And wins. 1834.

#### GAME 35.

## Remove White's O Kt.

#### (CENTRE COUNTER GAMBIT.)

#### Mr. WITHERS.

## 1. P to K fourth

- 2. P to K fifth
- 3. B to B fourth 4. P to B fourth
- 5. Kt to B third 6. P to Q third
- 7. P to B third
- 8. Castles
- 9. B to O second 10. O to R fourth
- 11. P takes P 12. P to O fifth
- 13. Kt takes Kt
- 14. P to Q sixth

#### Mr. CROSS.

- I. P to O fourth 2. P to O fifth
- 3. P to K third 4. Kt to K R third
- 5. P to Q B fourth 6. P to B fourth
- 7. Kt to B third 8. B to K second
- 9. P to Q Kt third
- 10. Q to B second
- 11. Castles 12. Kt to Q fifth (a)
- 13. P takes Kt
- 14. B to Q second 15. B takes P (check) and wins. 1844.
  - (a) If P takes P, B retakes checking and wins a piece.

#### GAME 36.

## Remove White's O R.

#### (MUZIO GAMBIT.)

- Mr. STAUNTON.
- 1. P to K fourth 2. P to K B fourth
- 3. Kt to K B third
- 4. B to B fourth 5. Castles
- 6. P to Q fourth
- 7. Q takes P 8 B takes Q P

- Mr. Rowland.
- 1. P to K fourth
- 2. P takes P
- 3. P to K Kt fourth
- 4. P to Kt fifth 5. P takes Kt
- 6. B to R third
- 7. P to O fourth
- 8. P to Q B third

9.	B to Kt third	9. Q takes P (check)
10.	K to R square	10. Q to K fourth
	B to Q second	11. Kt to B third
	B to B third	12. Q to K Kt fourth
	P to K fifth	13. Kt to Kt fifth
	P to K sixth	14. P to B third
	Kt to Q second	15. Kt to K fourth
	O to K fourth	16. R to Kt square
	Ř to B second	17. R to Kt second
	B takes Kt	18. Q takes B
	O to B third	19. $\tilde{R}$ to $K$ second (a)
	R to K second	
		20. Q to K Kt fourth
	Kt to K fourth	21. Q to K fourth
	Q to Q third	22. Q to B second
	Kt takes P (check)	23. K to B square
	Q to B fifth $(b)$	24. B takes P
	B takes B	25. Kt to R third
26.	Kt to Q seventh, dis- \	26 L' to L' square
	cover (check) (c)	26. K to K square
27.	B to B seventh (check)	27. K to Q square
	R takes R	28. K takes R
	Mate in two moves	184

(a) Q to K eighth (check) would have been a better move, since it would have compelled the Kt to interpose.

(b) The most effectual mode of continuing the attack.

(c) This is far better than taking R P with Kt (check).

#### GAME 37.

Remove White's Q R. White plays Blindfold.

(EVANS' GAMBIT.)

Mr.	W	H.L.I	IAMS.
TATE .		* 17177	177777

P to K fourth
 Kt to K B third
 B to B fourth

4. P to Q Kt fourth 5. P to B third

6. Castles7. P to Q fourth takes P

I. P to K fourth

Mr. G---

2. Kt to Q B third 3. B to B fourth 4. B takes Kt P

5. B to B fourth 6. Kt to B third

7. P takes P8. B to K second

9. P to K fifth 9. Kt to K fifth 10. B to O fifth 10. Kt to Kt fourth Kt takes Kt (a) 11. B takes Kt 12. P to K Kt third 12. Q to R fifth (b)13. O takes B O takes O 14. B takes Q (c) 14. Kt takes O P 15. Kt to K third 15. R to Q square B P takes B 16. B takes Kt (d)16. 17. Castles Kt to B third Kt to K fourth 18. R to B fourth 19. P to Kt third 19. P to B fourth 20. Kt to B sixth (check) 20. K to R square 21. R takes B 21. P to Kt fourth (e) 22. P takes R 22. P to B fourth 23. R to O third (f) 23. K to Kt second 24. R to K R third 24. P to B fifth 25. R takes P (check) 25. K to B square Kt takes P (check) 26. K to K square 27. Kt to B sixth (check) 27. K to O square 28. P to O R fourth 28. P to Kt fourth 29. P takes P 29. R to Kt square 30. R takes P 30. R takes P R to R fourth 31. R to B fourth 32. R to B third Kt to K fourth 33. R to R third  $(\varrho)$ 33. R to B second 34. R to O B third 34. B to Kt second Kt to Q sixth 35. B to Q fourth 36. K to B second 36. K to O second 37. P to R fourth 37. K to B third 38. K to B fourth K to K third P to R fifth 39. K to Kt third 40. K to O fourth 40. P takes P P takes P 41. R to K Kt second P to Kt sixth 42. R to Kt square R to K Kt third 43. R to K B square Wins (h)

(a) In playing without seeing the board, it is good to get rid of the Knights quickly, as their march is so very difficult to conduct.

(b) This is remarkably well done, considering it is all dark work. (c) To have got off Queen's is immense; but the exchange, and a whole gang of Pawns are yet against Mr. Williams.

(d) Takes off Kt to facilitate the calculation.(e) The R is skilfully captured.

(/) Very well: intended to bear upon King's entrenchment.

(g) Thus stopping the immediate advance of P. All this is very

difficult blindfold.

(h) At move 26, as above, it is worth noticing, that second player dare not take Kt, when the latter snatches P. Does the tyro see wherefore?

#### GAME 38.

#### Remove White's Q R.

#### (KING'S BISHOP'S OPENING.)

	Mr. WITHERS.	Mr. Ryland.
I.	P to K fourth	t. P to K fourth
2.	B to B fourth	2. B to B fourth
3.	P to Q fourth	3. B takes P
4.	Kt to K B third	4. P to O third
5.	Kt to Kt fifth	5. Kt to K R third
6.	P to B fourth	6. Castles
7.	P to B fifth	7. P to Q B third
	P to B third	8. B to B fourth
9.	P to Q Kt fourth	9. B to Kt third
10.	R to B square	10. P to O fourth
II.	P takes P	11. P takes P
12.	B takes P	12. Q to B second
13.	P to K R fourth	13. Kt takes P
14.	Q to R fifth	14. Kt to K R third
15.	B takes P (check)	15. R takes B
16.	R takes R	16. B to Kt fifth
17.	R takes Q	17. B takes O
	R to B eighth (check),	
	0 ( //	/-

## GAME 39.

#### Remove White's Q R.

(KING'S KNIGHT'S GAMBIT.)

Mr. G. WITHERS. 1. P to K fourth I. P to K fourth 2. P to K B fourth 2. P takes P 3. Kt to K B third 3. P to K Kt fourth 4. B to B fourth 4. B to Kt second

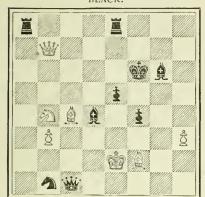
Mr. Whlliams.

5. P to Q fourth	5. P to Q third
6. P to B third	6. P to K R third
7. Q to Kt third	7. Q to K second
8. Ĉastles (a)	8. P to Q B third
9. P to Q $\hat{R}$ fourth $(b)$	9. P to R third
10. P to $\widetilde{\mathbf{R}}$ fifth	10. Kt to Q second
11. Kt to R third	11. R to Kt square
12. B to O second	12. P to Kt fourth
13. P takes P en pas.	13. R takes P
14. Q to R second	14. K Kt to B third
15. P to K fifth	15. P takes P
16. P takes P	ı́6. Kt takes P
17. Kt takes Kt	17. Q takes Kt
18. B takes P (check) $(c)$	18. K to B square
19. R to K square	19. Q to B second
20. B to Kt sixth	20. Q R to Kt square
21. Q to B fourth	21. B to Kt second
22. $\widetilde{Q}$ to B fifth (check)	22. K to Kt square
23. $\widetilde{R}$ to K seventh	23. Q to Q square
24. Q to K fifth	24. $\widetilde{Q}$ to $\widetilde{K}$ B square $(d)$
25. $\widetilde{\mathbb{Q}}$ to K sixth (check)	25. Q to B second
26. Õ takes O Mate.	1844
~ ~	

(a) We believe the strongest moves on both sides have been

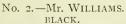
(a) We better the strongest moves on both sides have been made up to the present point.
(b) To prevent the B from being dislodged.
(c) Better than playing R to K square.
(d) Black might have protracted the game some moves longer by moving B to Q B square.

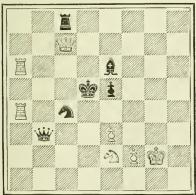
# PROBLEMS AND END GAMES. No. 1.—Mr. WILLIAMS. BLACK.



WHITE.

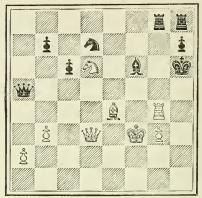
Either party playing first to mate in three moves.





WHITE.
White to play, and mate in four moves

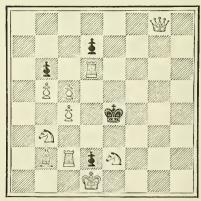
No. 3.—Mr. WILLIAMS. BLACK.



WHITE.

White to play, and mate in five moves.

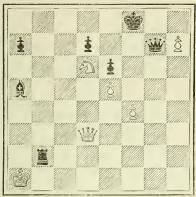
No. 4.—Rev. J. H. SWEET.



WHITE.

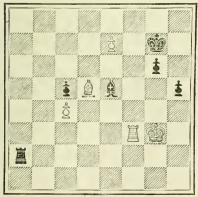
White to play, and compel Black to mate him with P at Q B second, in nine moves.

No. 5.—END GAME.—Mr. WILLIAMS. BLACK.



WHITE. White to play, and draw.

No. 6.—End Game.—Mr. Staunton. Black.



WHITE.
Mr. WILLIAMS.
White can win.

#### SOLUTIONS OF PROBLEMS.

No. 1.—White, I. B to R fourth (check)
1. K to B fourth
2. Q to K fourth (check)
2. K takes Q
3. B to Q third
(Mate). Black, I. Q to Q seventh (check)
1. K to B third
2. Q takes B (check)
2. K to Kt fourth
3. Q to Kt sixth
(Mate).

No. 2.—I. R to Q sixth (check) I. Kt takes R 2. P to K fourth (check) 2. Kt takes P 3. R to Q fourth (check) 3. P takes R 4. Kt to B fourth (Mate).

No. 3.—I. Kt to B seventh (check)

I. K to R fourth

R to K t sixth (check)

R takes B

R to R fourth (check)

R to R fourth (check)

L K to R fourth

R to R fourth

L B takes R

No. 4.—I. Q to Kt fourth (check) I. K to K sixth 2. Q to B fifth 2. P takes P 3. B to Q fourth (check) 3. P takes B 4. Q to B fourth (check) 4. K to Q sixth 5. R to Q fifth 5. P to Q third 6. Kt to B fifth (check) 6. P takes Kt 7. R takes Q P (check) 7. P takes R 8. R to B third (check) 8. P takes R 9. P moves 9. P to B seventh (Mate).

No. 5.—1. Q to Kt sixth I. Q takes Q, this appears to be Black's best move, but if he checks with R at Kt eighth White must take with Q 2. P to R eighth Q (checks) 2. K to K second 3. Kt checks &c., and draws by perpetual (check) with Q or Kt.

No. 6.—I. R to B fourth. If Black replies R to K seventh, White plays K to B third. So also if he took the R with the B, White would play K to B third, and win. I. R to R sixth (check) 2. K to B second 2. R to R seventh (check) 3. K to B square 3. R to R eighth (check) 4. K to K second 4. R to R seventh (check) 5. K to Q third, and wins.



#### BOOK III.

#### GAME 40.

Two games played by Correspondence, between the Bristol Chess Club and the Cardiff Club. 1859-60.

## (PHILIDOR'S DEFENCE.)

BRISTOL.	CARDIFF.
I. P to K fourth	I. P to K fourth
2. Kt to K B third	2. P to Q third
3. P to Q fourth	3. P to $\tilde{K}$ B fourth (a)
4. B to Q B fourth	4. Q to K second ( <i>b</i> )
5. B takes Kt (c)	5. Ř takes B
6. P takes K P	6. B P takes P.
7. P takes Q P	7. Q takes P
8. Q to K second	8. B to B fourth
9. Kt to Kt fifth (d)	9. Kt to B third
10. P to Q B third (e)	10. Q to Q sixth (f)
11. Kt to $Q$ second $(g)$	11. Q takes Q (check)
12. K takes Q	12. B to Kt fifth (check)
13. K to B square (h)	13. P to K sixth (i)
14. P takes P	14. B to K second
15. K Kt to B third	15. Castles
16. K to B second	16. K R to B square
17. P to K R third	17. B to K third
18. Kt to Kt third	18. B to R fifth (check)
19. P to Kt third	19. Kt to K fourth
20. P takes B	20. R takes Kt (check)
21. K to Kt second	21. Q R to B square ( <i>j</i> )
) Philidor's Counter Gambit, con	sidered rather hazardous.
Th	

(b) The move recommended for Black is Kt to Q B third, instead

of the move in the text, and the following continuation is often adopted:—P takes K P, Q P takes P, Q takes Q (check), Kt takes Q, Kt takes P, P takes P. Considered an even game by the author of the *Synopsis*, an opinion we cannot indorse.

(c) Decidedly objectionable. This, and their subsequent play, is inexplicable for a club with such strong players as Thomson, Withers, Phillips, Selkirk, Holloway, and others of equal celebrity.

(d) They evidently thought that K P could be won, which could

not be done without losing Q B P in return.

(e) They have no better move to make.

(f) Not so good as Q to Kt third, if White reply Q to B fourth, attacking the R, then R to R square, followed by P to K R third, and White must sustain some loss.

(g) Q takes Q was certainly better. (h) P to B third was more to the purpose.

(i) Very well played. This P must fall and resolves to sell its life as dearly as possible. The remainder of the game is well

handled by the Cambrians.

19. Q to B second

(i) There is no record of any moves beyond this. The following is the best continuation for both sides:—Kt to B fifth, B to B fifth, P to Kt third, B to B eighth (check), R takes B, or Mate follows in two moves. Black wins the exchange, and should score the game. -EDITOR.

## CAME

GAME 41.				
(MUZIO GAMBIT.)				
CARDIFF.	Bristol.			
1. P to K fourth	1. P to K fourth			
2. P to K B fourth	2. P takes P			
3. Kt to K B third	3. P to K Kt fourth			
4. B to B fourth	4. P to Kt fifth			
5. P to Q fourth	5. P takes Kt (a)			
6. Q takes P	6. P to Q fourth			
7. $\widetilde{\mathrm{B}}$ takes P	7. P to $\widetilde{Q}$ B third			
8. B to Kt third	8. Q takes P			
9. Q B takes P	9. Kt to B third			
to. Kt to Q second	10. B to K third ( <i>b</i> )			
11. P to B third	11. Q to Q square (c)			
12. B takes B	12. P takes B			
13. Castles Q R	13. P to K R fourth ( <i>d</i> )			
14. B takes Kt (e)	14. Kt to $Q$ second $(f)$			
15. K R to B square	15. R to R second			
16. B to Kt third	16. Q to R fourth			
17. K to Kt square	17. Castles			
18. Kt to B fourth	18. O to K Kt fourth			

19. B to B fourth

20. O to K second	20.	Kt to B third
21. R takes R (check)	21.	K takes R
22. Kt to K fifth	22.	P to R fifth
23. Q to B fourth	23.	P takes B
24. Q̃ takes B		Q to Q seventh (g)
25. P̃ takes P		Kt to O second
26. Q to Kt square		K to K square
27. R to Q square		Q to K seventh
28. Kt takes Kt		Q takes K P (check
29. K to B square		R̃ takes Kt
30. R takes R		K takes R
31. Q to Q fourth (check)		() takes () (h)
32. P takes Q		P to K fourth
33. P takes P		K to K third
34. K to Q second		K takes P
35. K to Q third		P to Kt fourth
36. P to O Kt fourth	33.	Resigns.
you I to C Ist Iduitii		110312113

(a) Some years ago the attack springing from the sacrifice of this Knight was considered irresistible. Mr. Staunton says in the Hand Book, "The most daring and brilliant, and at the same time, as modern discoveries have shown, the most sound and enduring method of attack known." All recent analysis result in favour of

the second player.

(b) Here Black committed a blunder, this B should have gone to Kt fifth, and the game, doubtless, would have been continued thus: Q to Kt third, R to Kt square, B takes Kt, (if instead P to B third, Q to Q second, B takes Kt, Q takes Kt (check), K takes Q, Kt takes P (check), Kt takes P, Q to K fifth (check), Q takes Q, B takes Q, Kt takes Kt, K takes Kt, B to R third (check), K to B third, Castles, B takes B P, K R to B square, P to K R third, B to B fourth, P to K Kt fourth, R takes B, and Black should win.

(c) Apparently the best move.

(a) To prevent Q to R fifth (check), after P to K fifth.

(e) All this is very well played by White. Black cannot prevent the loss of a piece.

(f) If R takes B, Kt to B fourth, Q to B second (best), Q takes

Kt, R to R third.

(g) Had Black taken R P the Queen was lost.

(h) Q to Q fourth cannot save the game.

The Cardiff players are entitled to great credit for the skilful manner in which they conducted this game.—EDITOR.

#### GAME 42.

This, and the following game were played by correspondence, between the Bristol Club and the Cambridge University Club.

1867—1868.

#### (CENTRE GAMBIT.)

CAMBRIDGE.	BRISTOL.
I. P to K fourth	1. P to K fourth
2. P to Q fourth	2. P takes P
3. Kt to K B third	3. B to B fourth
4. B to Q B fourth	4. Kt to K B third
5. P to K fifth	5. P to Q fourth
6. B to Kt third	6. Kt to K fifth
7. Kt takes $P(a)$	7. Kt takes B P
8. K takes Kt $(b)$	8. Q to R fifth (check)
<ol> <li>P to Kt third (c)</li> </ol>	9. B takes Kt (check)
10. B to K third	10. B takes B (check)
11. K takes B	11. Q to K fifth (check)
12. K to B second	12. B to Kt fifth
13. B takes P	13. Q to B fourth (check)
14. B to B third	14. Kt to B third
15. P to B third	15. R to $Q$ square $(d)$
16. Q to K second	16. R to Q sixth
17. Kt to Q second	17. Kt takes P
18. K R to K square	18. Castles
19. K to Kt second $(c)$	19. Kt takes B
Resigned.	

- (a) This was a bad move; it is somewhat strange that in a correspondence game the obvious rejoinder should have been overlooked.
  - (b) Evidently the best move.
- ( $\varepsilon$ ) K to K third, to protect the Kt, would be of no use, on account of Q to K fifth (check).
- (d) Had Black taken P with Kt, White would have replied with R to K square.
- (e) Had White taken the Kt, the following variations would have ensued:—Q takes Kt, R takes Kt (check), K to Kt square, Q takes B, Q to K second, R takes Q, R takes R, and Black must win.

## GAME 43.

## (PETROFF'S DEFENCE.)

Bristol.	Cambridge.
1. P to K fourth	I. P to K fourth
2. Kt to K B third	2. Kt to K B third
3. Kt takes P	3. P to Q third
4. Kt to K B third	4. Kt takes P
5. P to O fourth	5. P to Q fourth
<ul><li>5. P to Q fourth</li><li>6. B to Q third</li></ul>	6. B to K second
7. Castles	7. Castles
8. P to B fourth	8. B to K Kt fifth
9. R to K square	9. Kt to K B third
10. P takes P	10. Kt takes P
11. B to K fourth	II. B to Kt fifth
12. B to Q second	12. Kt to Q B third
13. Kt to B third	13. B takes Q Kt
14. P takes B	14. P to B fourth
15. B to Q third	15. K to R square
16. P to K R third	16. B to R fourth
17. B to K second	17. Kt to B third
18. Kt to Kt fifth	18. B takes B
19. Q takes B	19. Q to Q second
20. Q to B fourth	20. P to K R third
21. Kt to K sixth	21. K R to K square
22. Kt to B fifth	22. Q to Q fourth 23. Kt takes Q
23. () takes () 24. R to K sixth	24. R takes R
25. Kt takes R	25. Kt to R fourth
26. Kt to B fourth	26. Kt to K B third
27. Kt to Kt sixth (check)	27. K to R second
28. Kt to K fifth	28. Kt to K fifth
29. B to K square	
30. P to K B fourth	29. Kt to Q third 30. P to K Kt fourth
31. P takes P	31. P takes P
32. P to Kt fourth	32. P to B fifth
33. P to K R fourth	33. K to R third
34. K to Kt second	34. Q Kt to B fifth
35. Kt takes Kt	35. Kt takes Kt
36. B to B second	36. R to K B square
37. R to K square	37. P to B sixth (check)
38. K to R third	38. P takes P

39. K takes P (α)	39. R to B second (b)
40. R to K sixth (check)	40. K to Kt second
41. P to Kt fifth	41. Kt to Kt seventh
42. P to Q fifth!	42. Kt to Q sixth
43. P to Kt sixth	43. R to B square
44. B to Kt fourth (check)	44. K to Kt square
45. P to Kt seventh $(c)$	45. R to B fifth (check)
46. K to Q third	46. R takes B (d)
47. R to K eighth (check)	47. K takes P
48. P takes R	48. P to B seventh
49. K to Kt second	49. K to B third
50. R to Q R eighth	50. P to Kt third
51. P to Q sixth	51. P takes P
52. R takes P	52. K to B fourth
53. R to K seventh	53. P to Kt fourth
54. P to R third	54. Kt to K eighth (check)
55. K takes P	55. Kt to B seventh
56. K to K second	Resigned.

(a) This was better than B takes P. The game has been carefully conducted on both sides, but White have now obtained a superior position, of which they promptly take advantage.

(b) To prevent White playing R to K seventh.

(c) The right style; not a moment's breathing time allowed to poor Black.

(d) This sacrifice of the "exchange" was compulsory, as White threatened to play R to K eighth (check).

#### GAME 44.

Two games played by correspondence with the Birmingham Club. 1870-71.

### (SCOTCH GAMBIT.)

BIRMINGHAM.	BRISTOL.
1. P to K fourth	I. P to K fourth
2. Kt to K B third	2. Kt to Q B third
3. P to Q fourth	3. P takes P
4. Kt takes P	4. Q to R fifth
5. Kt to Kt fifth	5. B to B fourth a)
6. Q to B third	6. B to Kt third
7. B to K B fourth	7. P to Q third
8. Kt to Q second	8. P to O R third
9. B to Kt third	9. Q to B third
10. Kt to B third	10. B to R fourth
11. B to Q B fourth	11. B to K third

12.	B to Kt third	12.	Q takes Q
	Kt takes Q	13.	Řt to B third
14.	Kt to Q second	14.	Castles K R
15.	Castles Q R		B takes B
	R P takes B		B takes Kt
	P takes B (b)		Kt to KR fourth
	B to R fourth		Kt to B fifth
	P to K Kt fourth		Kt to K fourth
20.	P to B third		P to R third
21.	K to Kt second		K Kt to Kt third
	B to Kt third	22.	P to K B third
23.	P to K B fourth	23.	Kt to B third (c)
24.	P to R fourth	24.	Q R to K square
25.	P to R fifth		Kt to R square
	P to B fourth		Kt to B second
	K R to K square		R to K second
	Kt to Kt square (d)		K R to K square
20.	Kt to B third	29.	Kt to Kt fifth
	R to Q second	30.	Kt to Q square
31.	Q R to K second	31.	K Kt to B third
32.	B to B second	32.	K to B square
33.	Kt to Q fifth	33.	Kt takes Kt
34.	B P takes Kt	34.	Kt to Kt square
35.	B to Q fourth P to B fourth	35.	P to B third
36.	P to B fourth	36.	P takes P
37.	B P takes P	37.	Kt to Q second
38.	K to B third	38.	R to B square (check)
39.	K to Q third		Kt to B fourth (check)
.10.	B takes Kt		R takes B
	K to Q fourth		R to Kt fourth
12.	R to K third		R to B second
13.	R to O B third	13.	R to Kt fifth (check)
44.	K to Q third P to B fifth	44.	R to K second
15.	P to B fifth		R to K square
.6	Dan IZ around and the		

46. R to K second, and the game was drawn.

(a) B to Kt fifth (check), is considered stronger, and White replies—B to Q second, Q takes K P (check) B to K second, K to Q square, Castles.—ED.

(b) This wholesale exchange of pieces robs the game of much of

its interest.

(c) It is clear that the P which is en prise could not have been captured without the loss of a piece.

(d) To enable them to bring the Kt to the defence of the K P.

## GAME 45.

## (KING'S BISHOP'S OPENING.)

	Bristol.		BIRMINGHAM.
1.	P to K fourth	I.	P to K fourth
			Kt to K B third
	Kt to Q B third		B to B fourth
1.	Kt to B third		P to Q third
5.	P to Q third	ξ.	Kt to B third
6.	B to K Kt fifth	6.	B to K third
	B to Kt third	7.	P to K R third
8.	B to K R fourth	8.	P to K Kt fourth
		9.	Q to K second
	Kt to Q R fourth		B to Kt third
	Kt takes B	II.	R P takes Kt
12.	P to B third		K to Q second (a)
	P to Q R third	13.	B takes B
	Q takes B		Q to K third
15.	Õ to O square		Kt to KR second
16.	Õ to Q square Castles		P to B third
	P to Q fourth	17.	P takes P
	Kt takes P	18.	Kt takes Kt
19.	Q takes Kt	19.	K R to K square
20.	P to B third		Kt to B square
21.	P to K B fourth	21.	Q takes P
22.	O takes B P (b)	22.	Q to Kt third
23.	P takes P	23.	P takes P
24.	Q to B third	24.	Q to K fifth
25.	Q to B seventh (check)	25.	R to K second
26.	Q to Kt eighth	26.	Q to Kt third
27.	Q to Q fifth	27.	P to B third
28.	Q to Q fourth	28.	P to B fourth
29.	Q to Q fifth $(c)$	29.	K to B second
30.	Õ to Õ fourth Õ to Õ fifth (c) Õ R to Q square	30.	R to Q second
31.	P to Kt fourth	31.	Kt to K third $(d)$
32.	B takes P (check)	32.	K to B square
33.	P takes P	33.	R to R fourth
34.	O to B fourth	34.	P takes P
35.	K R to K square	35.	Kt to Q square
36.	O to K Kt fourth	36.	R to R third
37.	R to K seventh	37-	Q R takes B
38.	K R takes R	38.	R takes R (check)
39.	R takes R dis. (check)	39.	
40.	R to K square		Resigns.
			V

(a) This is certainly not a commendable move, and it is in our opinion the main cause of most of Black's subsequent difficulties.

(b) The Black allies are now subjected to a well-sustained attack, from which they make the most energetic efforts to escape, by offering to exchange Queens at every available opportunity.

(c) The Bristol Players are entitled to the highest degree of credit for the skilful manner in which they handled their Q at this stage of

he game.

(d) This was very injudicious, and the winning of the game by Bristol is now a question of time.

#### GAME 46.

On the termination of Games 42 and 43, the Rev. W. C. Green, the best player in the University Club, expressed a desire to play a match singly against any member of the Bristol Club, by correspondence. The Committee invited Mr. Burt to accept the challenge. The following is one of the games contested.

#### (SCOTCH GAMBIT.)

(5001011 0	
Rev. W. C. GREEN.	Mr. Burt.
1. P to K fourth	1. P to K fourth
2. Kt to K B third	2. Kt to Q B third
3. P to Q fourth	3. P takes P
4. Kt takes P	4. B to B fourth
5. B to K third	5. Q to R fifth ( <i>a</i> )
6. Kt to K B third ( <i>b</i> )	6. Q takes K P
7. B to Q third	7. Q to K second
8. Castles	8. B takes B (c)
9. R to K square	9. P to Q fourth
10. R takes B	10. B to K third
11. B to Kt fifth	11. Kt to B third
12. Kt to Q fourth	12. Castles K R
13. B takes Kt	13. P takes B
14. Kt takes B (d)	14. P takes Kt
15. Q to K second	15. K R to K square
16. Kt to Q second	16. P to K fourth
17. Kt to B third	17. P to K fifth
18. Kt to Q second	18. P to B fourth
19. R to K square	19. P to B fifth
20. P to K B third	20. P takes P
21. R takes Q	21. P takes Q
22. R takes B P	22. P to Q R fourth

23.	Kt to B third	23.	P to R fifth
24.	Kt to Q fourth	24.	OR to Kt squa
25.	P to Q Kt third	25.	R P takes P
	B P takes P		P takes P
	Kt takes P	27.	R to R square
	R to B second		R to K fifth
29.	K R takes P	20.	R takes R
	R takes R		Kt to K fifth
	R to O B second		R to R fifth
	Kt to B fifth		Kt takes Kt
	R takes Kt		R takes P

34. R to R second The game was drawn.

(a) Q to B third is, perhaps, stronger, e.g.—Q to B third, P to Q B third, K Kt to K second, B to Q B fourth, P to Q third, Castles, Kt to K fourth, B to Kt third, Castles, with a good opening.

(b) A good reply, obtaining a strong attack.

(c) The best mode of parrying the threatened assault.

(d) White might have won back the P by Kt takes B P, but by doing so he would have given up the attack.

The other game was won by Mr. Burt.

34. R takes P

The following eleven Games were played by some of the best players in the Club, consulting, against strong players of other Clubs.

#### GAME 47.

Played by Telegraph. (Evans' Gambit.)

Bristol: Rev. A. C. Rowley, WITHERS, and PHILLIPS.

- P to K fourth
   Kt to K B third
   B to B fourth
   P to Q Kt fourth
   P to O B third
- 6. P to Q fourth
- 7. P takes P

Liverpool, Messrs. Schull, Steel, and Steward.

re

- 1. P to K fourth
- 2. Kt to Q B third 3. B to B fourth
- 4. B takes P
- 5. B to B fourth 6. P takes P
- 7. B to Kt third

8.	B to Kt second	8.	P to Q third (a)
9.	P to Q fifth		Kt to K fourth
	Kt takes Kt		P takes Kt
II.	B takes P	II.	Kt to B third
	Kt to Q second (b)	12.	B takes P (check)
	K takes B (c)	13.	Kt to Kt fifth (check)
	K to K square	14.	Kt takes B
	Q to R fifth	15.	Q to K second
	B to K second	16.	Castles
17.	R to K B square	17.	Kt to Kt third
18.	Q R to Kt square	18.	P to Q B third
19.	R to B second	19.	P takes P
20.	P takes P	20.	P to Kt third
21.	K to B square	21.	B to Kt second (d)
22.	B to B fourth	22.	Q R to Q square
	R to Q square		Q to B fourth
24.	R to B fifth	24.	Kt to K second
25.	R to Kt fifth	25.	R to Q third
	B to Q third	26.	R to B third (check)
27.	Kt to B third		Kt to Kt third
	P to Kt third	28.	P to K R third
	R to B fifth	29.	R takes R
30.	B takes R		B takes P
	B takes Kt		B takes Kt
	B takes P (check)		R takes B
33.	R to Q eighth (check)	33.	R to B square
	White resigned.		1862.

- (a) This loses a P; Kt to B third is the correct play.
- (b) Badly played, overlooking Black's obvious rejoinder.

(c) Better, perhaps, to have moved the K.

(d) Black has now a decided advantage in position and material.

#### GAME 48.

## Played at the Bristol Club.

(GIUOCO PIANO.)

Bristol: Messrs. WITHERS and HOLLOWAY.

- I. P to K fourth
- 2. Kt to K B third
- 3. B to B fourth

Cardiff: Messrs. FEDDEN and FENTON.

- I. P to K fourth
- 2. Kt to Q B third
- 3. B to B fourth

4. Castles	4. P to Q third
5. P to B third	5. Kt to B third
6. P to Q third	6. P to K R third
7. B to K third	7. B to Kt third
8. Q Kt to Q second	8. Castles
9. P to Q fourth	9. P takes P
10. P takes P	10. B to Kt fifth
11. P to O fifth	11. Kt to K fourth
11. P to Q fifth 12. B to K second	12. B takes Kt (a)
13. B takes B	13. Kt to R second (b)
14. B takes B	14. R P takes B
15. Q to B second	
16. $\widetilde{B}$ to K second (c)	15. Q to Q second 16. P to K B third
16. $\hat{B}$ to K second (c) 17. P to B fourth	17. Kt to B second
18. P to K R third	18. P to Q B fourth
19. P to Q R fourth ( <i>d</i> )	19. P to Kt third
20. Kt to B fourth	20. Q to B second
21. P to K fifth	21. P to B fourth (e)
22. P to K sixth	22. Kt to R square
23. Q to Kt third	23. R to R third (f)
	24. R to R fourth
	25. Kt to B third
26. Kt to B fourth	26. R takes B
27. P takes R	27. Kt takes P
28. Kt to K third	28. Kt to K second
29. Kt to Q fifth	29. Kt takes Kt
30. Q takes Kt	30. Q to K second
31. $\widetilde{R}$ to $R$ seventh	31. $\widetilde{\mathbf{R}}$ to K square
32. R takes P	32. Q takes P
33. O takes O	33. $\widetilde{R}$ takes $Q$
33. Q takes Q 34. Ř takes P	34. Kt to B second
35. R to B sixth	35. R to K fifth
36. P to Kt sixth	36. R to Kt fifth
37. R to K square	37. P to O fourth
37. R to K square 38. R to K eighth (check)	38. K to Kt second
39. R to K seventh	39. P to Q fifth
to D to Vt cowonth	to D to O civth
41. R to O sixth	41. R takes P at Kt second
42. R to O eighth	42. P to O seventh
41. R to Q sixth 42. R to Q eighth 43. R takes P	Resigned. 1864.
77	1 1 1 1

(a) Kt to Kt third would have been better, rendering the game even.

<sup>(</sup>b) Lost time.(c) White has a very good game.

(d) B to Q third would have given White a decisive advantage.

(e) Under the circumstances it would have been better to play B P takes P.

(f) Any attempt to defend the P must involve Black in difficulties.

#### GAME 49.

Played by Telegraph. The local players were stationed at the Athenæum, and the London Players at the St. George's Club.

#### (FRENCH OPENING.)

London: Messrs. Medley, Bristol: Rev. A. C. Rowley, Stewart, and Hampton. Messrs. Phillips and Vines.

I. P to K fourth

2. Kt to K B third (a)

P takes P
 P to Q fourth

5. B to Q third

6. Kt to K fifth

7. Castles

8. R to K square 9. P to Q B third

10. P takes B

11. B to K B fourth

12. B to Q Kt fifth
13. B takes O Kt

14. R takes R (check)

15. B takes B P
16. Kt to R third

17. B to B fourth

18. Kt to B second

19. B to K third

20. Kt to Q fourth 21. Q to B third

22. P to K R third

23. R to Q square 24. Kt to K second

25. Q to B fourth (c)

26. Q̃ takes Q

27. Kt to Q fourth

28. B to Q second

1. P to K third

2. P to Q fourth

3. P takes P

4. B to Q third 5. P to K R third

6. Kt to K B third

7. Castles

8. Kt to B third

9. B takes Kt

10. Kt to K Kt fifth

R to K square
 K Kt takes K P

13. Kt takes B

14. Q takes R

15. B to K third (b)

16. Q to Q second

17. Kt to K second

18. Kt to Kt third

19. P to R third

20. R to K square

21. Q to Q third

22. B to O second

23. Q to K fourth

24. Kt to R fifth

25. P to K Kt fourth

26. R takes Q

27. B to B third

28. Kt to Kt third

29. R to K square
30. B takes R
31. B to Q second
31. P to K B fourth

32. P to K Kt third, unfinished. 1866.

(a) The authorities agree in recommending P to Q fourth. The move in the text, though an innovation, appears to be equally effective.

(b) Q to K second was stronger; followed by B to B fourth, and

R to Q square.

(c) They get nothing by playing Q takes Q P.—EDITOR.

#### GAME 50.

#### Played at Bath.

#### (EVAN'S GAMBIT.)

Bristol: Messrs. Meeker, Bath: Messrs. Fenton SELKIRK AND BERRY. BIGGS and COOPER. I. P to K fourth 1. P to K fourth 2. Kt to Q B third 2. Kt to K B third 3. B to B fourth 3. B to B fourth 4. P to Q Kt fourth 4. B takes P 5. P to B third 5. B to R fourth 6. P takes P 6. P to Q fourth 7. Castles 7. Kt to B third (a)8. P to K fifth (*b*) 8. P to Q fourth 9. P takes Kt 9. P takes B 10. R to K square (check) 10. B to K third 11. P takes Kt P 11. R to K Kt square 12. Kt to Kt fifth 12. Q to Q second 13. P takes Kt 13. Kt takes B 14. Q to R fifth (check) 14. K to Q square 15. B to Kt fifth (check) 15. K to B square 16. B to B sixth (*c*) P to Kt third 17. Q takes P 17. K to Kt second 18. Q to K fourth P to K fourth 19. P to Kt fourth 19. Q R to K square 20. K to Kt square 20. P to K R fourth 21. P to R fifth 21. Q to B second 22. Q to B fifth 22. R to K third 23. P to Kt fifth 23. R takes P 24. R takes P 24. K to B square

1866.

25. Q takes R

26. R to K second 27. P takes P Resigned.

25. R takes B

26. P to K fifth (d)

27. Kt takes P

(a) This move ought to lose the game. P to Q third should be played instead.

(b) B to R third, is the correct play, and leaves Black almost

helpless.

(c) They would have done better by taking P with Q at once. (d) Black deserve great commendation for the care and steadi-

ness of their defence.

#### GAME 51.

## Played at Bath.

#### (King's Bishop's Gambit.)

Bristol: Messrs. Gamman, Bath: Messrs. Jolly, Horner BERRY and STOATE. and HAMPTON.

I. P to K fourth.

2. P to K B fourth 3. B to B fourth

4. B takes P 5. Kt to Q B third

6. Kt takes Kt

7. K to B square 8. Kt to K B third

9. P to Q fourth

10. Kt to B third

11. P to K fifth 12. Kt to K second

13. P to K R third

14. Q to Q third (a) 15. P takes O

16. P takes P

17. B takes P 18. K to Kt square

19. B to Kt third (*b*)

20. Kt to B third

21. R to K square 22. R to K third

23. Kt to O Kt fifth (c)

1. P to K fourth

2. P takes P 3. P to Q fourth

4. Kt to K B third

5. Kt takes B6. Q to R fifth (check)

7. B to O third 8. Q to Kt fifth 9. P to Q B third

10. Castles

II. B to B second

12. P to B third 13. O to B fourth

14. Q takes Q 15. P takes P

16. P to B fourth

17. Kt to B third 18. B to B fourth

19. B takes () P 20. Q R to K square

21. R to B fourth 22. P to B fifth

23. B to Kt third

24.	B to B second	24.	B takes R
25.	B takes B	25.	R takes Kt
26.	P takes R	26.	R takes P
27.	Kt takes P	27.	R takes B
28.	Kt takes Kt	28.	P takes Kt

29. R to R second
30. K to Kt second
30. R to K seventh (check)

31. K to Kt third
32. K takes R
32. B to B sev

32. B to B seventh And wins. 1867.

(a) This method of play, it is evident was not adopted lightly, but it is notwithstanding somewhat injudicious.

(b) Bristol could have maintained the Q P ultimately.

(ε) This loses the game at once, but the day was already against them.

#### GAME 52.

## Played at Bath.

#### (EVANS' GAMBIT.)

Bristol: Messrs. HAMPTON, Bath: Messrs. Fenton, Jolly and Gen. Goodwyn.

I. P to K fourth 2. Kt to K B third 3. B to B fourth 4. P to Q Kt fourth 5. P to B third 6. P to O fourth 7. Castles P takes P Kt to B third 10. O to R fourth 11. O to Kt third 12. B takes P (check) 13. Q to B second (a)14. P to K fifth 15. P to Q fifth P to K sixth (check)

17. P takes B

18. Kt to K R fourth

19. Kt to Kt sixth

20. B to O second

I. P to K fourth 2. Kt to Q B third 3. B to B fourth 4. B takes P 5. B to B fourth 6. P takes P 7. P to Q third 8. B to Kt third 9. B to Kt fifth 10. B to O second 11. Kt to R fourth 12. K to B square 13. K takes B 14. P to K R third 15. Kt to K B third (b) 16. K to Kt square 17. O takes P 18. R to K square 19. R to R second

20. Kt to B fifth

20. Q R to K square	21. Kt to K fourth
22. B to B fourth (c)	22. Kt takes Kt
23. Q takes Kt	23. R takes R
24. Ř takes R	24. Q to B second
25. Q to B fifth	25. P to Kt fourth
26. B to K third	
20. D to K third	26. Kt to Q second
27. Q to K sixth	27. Q takes Q
28. P takes Q	28. Kt to B third
29. B takes B	29. R P takes B
30. P to K seventh	30. Kt to K square
31. Kt to Q fifth	31. K to B second
32. P to Kt third	32. R to Kt second
33. P to B fourth $(d)$	33. P to B third
34. Kt takes P	34. P takes P
35. R to K B square	35. K takes P
36. R takes P	36. P to Q fourth
37. Kt to R fourth	37. P to Kt fourth
38. Kt to B third	38. Kt to B third
39. P to Q R fourth	39. Kt to R fourth
40. R to B third	40. P takes P
41. Kt takes P	41. R to B second
42. R takes R (check)	42. K takes R
43. K to B second	43. K to K third
45. K to D second	43. K to K tilled
44. K to K third	44. K to K fourth
45. K to Q third	45. Kt to B third
46. Kt to B fifth	46. P to R fourth
47. P to R third	47. Kt to R second
48. P to R fourth	48. Kt to B third
49. K to K third	49. P to Q fifth (check)
50. K to Q third	50. K to Q fourth
51. Kt to Kt third	51. P to B fourth
52. Kt to Q second	52. Kt to K fifth

(a) This move constitutes the Mortimer variation in the Evans Gambit.

And wins.

1869.

(b) The best authorities differ in opinion as to Black's best play here.

(c) This move was hardly a judicious one, as it enables Black to exchange Knights, and escape from much of the thraldom they were in.

(d) By playing thus, the White allies allow their enemies to gain a decisive superiority.

#### GAME 53.

#### Played at Bath.

#### (SICILIAN OPENING.)

#### Bristol: Messrs. BOORNE and BERRY.

- I. P to K fourth 2. Kt to K B third
- 3. P to Q fourth
- 4. Kt takes P
- 5. B to Q third
- 6. P to Q B third
- 7. B to Q Kt fifth
- 8. P takes P
- 9. B takes B (check)
- 10. Q takes Kt
- 11. O takes Q
- 12. Castles
- 13. P to Q Kt fourth 14. P takes Kt
- 15. Kt to B third
- 16. R to Kt square
- 17. B to K third
- 18. P to Q R fourth
- 19. K R to B square
- 20. P to Kt third
- 21. R to Kt third
- 22. R to K square (c)
- 23. Q R to Kt square
- 24. P to R fifth
- 25. P takes P
- 26. K to Kt second
- 27. KR to Q square
- 28. R to Q second
- 29. Q R to Q square 30. R to Q Kt square
- 31. R to K second
- 32. P to B fourth
- 33. B to Q second 34. P to R third
- 35. Q R to K square

#### Bath: General GOODWYN and Mr. WATSON.

- I. P to O B fourth
- 2. P to K third
- 3. P takes P
- 4. Kt to K B third (a
- 5. Kt to B third 6. P to Q fourth
- 7. B to Q second
- 8. Kt takes Kt
- 9. Q takes B
- 10. Q takes P
- Kt takes ()
- 12. B to B fourth (b)
- 13. Kt takes Kt P
- 14. B to Q fifth
- 15. B takes Kt
- 16. Castles K R
- 17. P to Q Kt third
- 18. K R to Q square
- 19. Q R to B square
- 20. P to K R third
- 21. B to K fourth
- 22. R to B sixth 23. B to B third
- 24. B to Q fifth
- 25. P takes P
- 26. K to B square
- 27. P to K fourth 28. K to K second
- 29. R to B fifth
- 30. R to Q third
- 31. K to K third
- 32. P to K fifth
- 33. P to B fourth
- 34. R to B seventh
- 35. K to Q fourth

1870.

36. B to B square	36. K R to Q B third
37. B to R third	37. K R to B sixth
38. B to Kt second	38. R takes R (check)
39. R takes R	39. R to Q Kt sixth
40. B takes B	40. K takes B
41. R to Q second (check)	41. K to K sixth (d)
42. R to Q B second	42. R to Q sixth
43. R to B square	43. R to Q seventh (check)
44. K to Kt square	44. K to B sixth

(a) This forms the key move to the defence in this opening, and is the invention of the celebrated chess Master, Herr Anderssen.

Resigns.

c1 ta

(b) Not only the best square for the B, but a successful lure.

(c) Threatening to capture Q Kt P with B on their next move. (d) The judicious advance of P to K fifth on their thirty second move, combined with the skilful bringing up of their K into action, obtains for the Bath allies a well-deserved victory.

#### GAME 54.

Played at Cardiff. Various Chess publications have styled it "The shortest consultation game on record!"

(KING'S GAMBIT	DECLINED.)
Cardiff: Messrs. FEDDEN and LANGLEY.	Bristol: Messrs. BURT and BERRY.
and LANGLET.	and DERRY.
I. P to K fourth	1. P to K fourth
2. P to K B fourth	2. P to O fourth
3. P takes O P	3. P to K fifth
4. B to Kt fifth (check)	4. P to B third
5. P takes P	5. P takes P
6. B to R fourth	6. Q to Q fifth
7. P to B third	7. Q̃ to Q̃ third
8. Kt to K second	8. B to Kt fifth
9. Castles	9. Q to Q sixth
10. R to K square	10. $\widetilde{B}$ to $\widetilde{Q}$ B fourth (check)
11. K to B square (a)	The Black allies de-
ared Mate in two moves, thu	
kes Q, B to R sixth Mate.	1870.
~,	,

(a) If K to R square, we give the following variations as probable:—B to B sixth, P to K R third, Kt to B third, B to B second, B takes P (check), K takes B, Q to B sixth (check), K to R second, P to K R fourth, and White cannot escape the mate.—ED.

## GAME 55.

## Played at Clifton.

## (EVANS' GAMBIT.)

Bath: Rev. E. P. PIERPOINT Bristol: Mr. THOMSON and and Mr. HATHAWAY. Rev. A. C. ROWLEY.

and Mr. HATHAWAY.	Rev. A. C. ROWLEY.
1. P to K fourth	I. P to K fourth
2. Kt to K B third	2. Kt to Q B third
3. B to B fourth	3. B to B fourth
4. P to Q Kt fourth	4. B takes P
5. P to B third	5. B to B fourth
6. Castles	6. P to Q third
7. P to Q fourth	7. P takes P
8. P takes P	8. B to Kt third
9. Kt to B third	9. Kt to R fourth (a)
10. P to K fifth	10. Kt takes B
11. Q to R fourth (check	11. P to B third
12. Q takes Kt	12. P to Q fourth
13. () to () third	13. Kt to K second
14. B to R third	14. P to K R third $(b)$
15. P to R third (c)	15. Castles
14. B to R third 15. P to R third (c) 16. Kt to K R fourth	16. R to K square
17. P to B fourth 18. P to Kt fourth (d)	17. P to Kt third
18. P to Kt fourth $(d)$	18. K to R square
19. Q R to K square	19. Kt to Kt square
20. Kt to Kt second (e)	20. P to K B fourth
20. Kt to Kt second (e) 21. P takes P en pas (f)	21. R takes R
22. R takes R	22. Q takes P
23. Kt to K second	23. B to Q second 24. P takes P
24. P to B fifth 25. R to K B square	24. P takes P
25. R to K B square	25. R to K square
26. P takes P	26. R to K fifth
27. K to R square	27. Kt to K second
28. Kt to Kt third	28. Kt takes P
29. Kt takes Kt ( <i>g</i> )	29. B takes Kt
30. Q to K B third	30. B takes Q P
31. Q takes B 32. R takes Q	31. Q takes Q 32. K to Kt second
32. K takes Q	32. K to Kt second
33. Kt to B fourth	33. B to K sixth
34. B to B eighth (check)	34. K to R second
35. B to Q sixth 36. R to B seventh (check)	35. P to Kt fourth
30. K to B seventh (check)	36. K to Kt square

- 37. R to B eighth (check) 37. K to Kt second 38. Kt to R fifth (check) 38. K to Kt third 30. Kt to Kt third 30. R to K third
- 39. Kt to Kt third
  40. Kt to B fifth
  39. R to K third
  40. B to Kt third
- 41. P to K•R fourth. Abandoned, having lasted five hours.

(a) B to Kt fifth is frequently played now.

(b) Better than B to K B fourth e.g.—B to B fourth, Q to K third, P to K R third, Kt to K R fourth, B to K third, P to B fourth, with a good game.

(c) We should prefer playing Kt to KR fourth.

(a) It would not be safe to play P to B fifth.
(e) Kt to B third was better. White might then reply P to Kt fifth, on Black playing P to K B fourth.

(f) White is obliged to make this move, which frees the adver-

saries' cramped position, or lose a valuable P.

P to B third

(g) Kt could not take R without loss. Thus:—Kt takes R, P takes Kt, R takes Kt (Q cannot take P, because of Kt to Kt sixth (check),) Q takes R, and must win.—Editor.

#### GAME 56.

#### Played at Bath.

## (VIENNA OPENING.)

Bristol: Messrs. BURT	Bath: Messrs. BAKER and
and BERRY.	Wellington.
I. P to K fourth	1. P to K fourth
2. Kt to Q B third	2. B to B fourth (a)
3. P to B fourth	3. P to Q third
4. Kt to B third	4. B to K Kt fifth
5. P to K R third ( <i>b</i> )	5. B takes Kt
6. Q takes B	6. P takes P
7. Q takes P	7. Kt to K second
8. B to B fourth	8. Castles
9. R to B square	9. Kt to Kt third
10. B takes P (check) (c)	10. K to R square
11. Q to Kt third	11. Kt to K fourth
12. B to R fourth	12. R takes R (check)
13. K takes R 14. Kt to Q fifth	13. Q Kt to B third
14. 18t to 2 mm	14. Kt to Q fifth

15. Q to B square (check)

16. B to B third
17. P takes Kt
18. K to Kt second
19. P to Q fourth
20. Q to B third
21. Kt to B seventh
16. Q Kt takes B
17. Kt takes P (d)
18. Kt to Kt fourth
19. Kt takes K P
20. P to B third
21. Q takes Q (check)

21. Kt to B seventh
22. K takes Q
22. R to K B square (check)

23. K takes Kt
24. Kt to K sixth
23. B to Kt third
24. R to Q square

25. P to Q fifth and wins 1871.

(a) Not as good as the more usual move of Kt to Q B third.(b) Lost time; they should have brought out the B.

(c) This was hazardous play, but the Allies thought that they might venture to take the P.

(d) This entails the loss of a piece and the game.

#### GAME 57.

## Played at Malvern.

## (KING'S BISHOP'S GAMBIT.)

# Malvern: Rev. C. E. RANKEN Bristol: Rev. A. C. ROWLEY and Mr. FISHER. and Mr. BURT.

P to K fourth
 P to K fourth
 P to K B fourth
 B to B fourth
 Q to R fifth (check)

5. Kt to Q B third
6. P to Q fourth
5. Kt to Q b third
6. P to Q fourth
6. P to Q third

7. Kt to B third 7. Q to R fourth 8. P to K fifth (a) 8. P takes P

9. P takes P
9. Q Kt to B third
10. Kt to K fourth
10. B to Kt second

 11. Q Kt takes P (b)
 11. Kt takes P

 12. Q to Q fourth
 12. Castles

 13. Kt takes Kt
 13. Q takes Kt

14. Q B takes P
14. Q to R fourth
15. R to K square
15. K to Kt third

O to K third
 Řesigns (c)
 Kt takes Kt

(a) P to K R fourth is often played at this stage, (b) Kt to B sixth (check), seems the more obvious move but the

1871.

Allies saw that their adversaries would surmount the pressure brought to bear on them, and win the King's P. Thus:—Kt to B sixth (check), B takes Kt, P takes B, K Kt to Kt square and P must fall.

(c) Because if B takes Kt, R to K square winning a piece. -

EDITOR.

#### GAME 58.

## The second player was blind.

## (SCOTCH GAMBIT.)

Mr	. THOMSON.		Mr. LUMLEY.
ı. P	to K fourth	Ι.	P to K fourth
2. Kt	t to B third	2.	Kt to Q B third
	to Q fourth		P takes P
4. Ki	t takes P		Kt takes Kt
5. Q	takes Kt		Kt to K second
6. B	to Q B fourth	6.	Kt to B third
7. Q	to Q̃ fifth	7.	Q to B third
8. Ča	istles	8.	P to Q third
9. B	to Q Kt fifth		B to Q second
10. Kt	to B third	10.	P to Q R third
н. В	to R fourth	11.	B to K second
12. P	to B fourth	12.	Q to Q fifth (check)
	to R square	13.	Q takes Q
14. Kt	takes Q	14.	R to Q B square
	to K third		P to Q Kt fourth
	to Kt third		Castles
	to B third	17.	K to R square
18. Q	R to Q square	18.	B to K third
19. K	R to K square		K R to K square
	to Q fourth		B to B square
	to B fifth		Kt takes B (a)
	takes Kt		B to Q second $(b)$
	to Q B square		P to Q B third
	to Kt sixth		R to B second
	takes B		R takes Kt
	takes P		Q R to K second
	to Q fifth		R to R second
	R to Q B square		K to Kt square
29. P	to K Kt fourth	29.	P to R third

30. R to K second 30. R to B seventh 31. R to B eighth 31. P to Q R fourth 32. R to Kt eighth and wins

(a) We think B takes Kt followed by Kt to K fourth, would have been better.

(b) Better even now to take the Kt; this loses a P.

## GAME 59.

#### (KING'S KNIGHT'S GAMBIT.)

Mr. MATTHEWS. Mr. Finch. 1. P to K fourth 1. P to K fourth 2. P to K B fourth 2. P takes P 3. Kt to K B third 3. P to Q third 4. B to B fourth 4. P to K Kt fourth 5. P to K R fourth 5. P to K B third (a) 6. P takes Kt 6. Kt takes P 7. Q to R fifth (check) 7. K to Q second 8. Q to B seventh (check) 8. K to B third (*b*) Mate in three moves.

(a) Suicidal, he should have played P to Kt fifth.

(b) Q to K second was the proper reply. The Mate is very pretty.—ED.

#### GAME 60.

## (CENTRE COUNTER GAMBIT.)

Mr. Soul. Mr. Thomson. P to K fourth I. P to O fourth 2. P takes P 2. O takes P 3. Kt to Q B third 3. Q to Q R fourth 4. B to B fourth 4. Kt to K B third 5. B to Kt fifth 5. Kt to B third 6. P to K R third 6. B to R fourth 7. Castles 7. O Kt to O second 8. P to O third 8. Kt to K fourth 9. P to K Kt fourth 9. Kt takes B 10. P takes Kt 10. B to Kt third 11. P to K third 11. O to O fourth 12. B to B fourth 12. B to K second 13. P to R third 13. Castles 14. P to Kt fourth 14. Q to Kt third

15. P to B fifth 16. Kt to K fifth 17. Kt takes B 18. B takes P 19. Q to K third 20. B to B fourth 21. B to K fifth 22. Kt to K fourth 23. B to Q sixth 24. Kt takes B (check) 25. K R to Q square 26. P to Q B fourth 27. P to Kt fifth 28. Q to K fourth 29. P to B sixth 30. P to Q R fourth 31. B takes Kt (check) 32. P to R fifth 33. R takes P 34. Q R to R square 35. K to Kt second 36. Q to Q third 37. Q R to K t square 38. Q to Q B third 39. R to Q fifth 40. Q to Kt fourth (a) 41. Q to Q sixth 42. K to B square 43. R takes O	27. Q to K square 28. P to Kt third 29. K to Kt second 30. Kt to B square
37. Q R to Kt square	37. Q to B fourth
38. Q to Q B third	38. R to R fifth
40. O to Kt fourth $(a)$	40. Õ to K third
41. Q to Q sixth	41. R takes Kt P (check) $(b)$
42. K to B square	42. Q takes Q
43. R takes Q	43. K takes P
44. R to Q seventh 45. K to Kt second	44. R to Q Kt square 45. R takes B P
46. P takes R	46. R takes R
47. R takes R P 48. P to B seventh	47. R to O B eighth 48. K to Kt third
48. P to B seventh	48. K to Kt third
49. K to B third	49. R to B fifth
50. K to K third 51. P to B third	50. K to B fourth 51. R to B third 1860.
52. R to Kt seventh	"Black having touched his K
resigned."	maring touched his it

<sup>(</sup>a) P to B fifth would have speedily won the game.(b) Very well played; he dare not capture the R.—ED.

#### GAME 61.

## (KING'S KNIGHT'S GAMBIT.)

Mr. PENNY.	Mr. HOLLOWAY.
1. P to K fourth	1. P to K fourth
2. P to K B fourth	2. P takes P
3. P to K R fourth	3. P to K R fourth
4. Kt to K B third	4. Kt to K B third
5. P to Q third	5. P to Q fourth
6. P to K fifth	6. Kt to Kt fifth
7. B takes P	7. Kt to Q B third
8. P to Q fourth	8. P to K Kt third
9. P to B third	9. Q to K second
10. Q to Kt third	10. B to R third
11. P to Kt third (a)	11. P to B third
12. Q takes Q P	12. B to K third
13. Q to K fifth	13. Castles Q R
14. Kt to R third	14. R to Q fourth
15. Q to K second	15. P takes P
16. Kt takes P	16. K Kt takes Kt
17. P takes Kt	17. Kt takes P
18. B to Kt second $(b)$	18. B to Kt fifth
19. B to R third	19. Kt to Q sixth (check)
Resigned.	1861.

(a) Apparently safer than B takes B.
(b) If B takes Kt, Black still wins easily by B to Kt fifth.

#### GAME 62.

# (KING'S KNIGHT'S GAMBIT.)

	Mr. MEDLEY.		Rev. A. C. ROWLEY.
1.	P to K fourth	1.	P to K fourth
2.	P to K B fourth	2.	P takes P
3.	Kt to K B third	3.	P to Q fourth
4.	P takes P	4.	Q takes P
5.	Kt to B third	5.	Q to Q square
6.	P to Q fourth	6.	B to O third
7.	B to B fourth	7.	Kt to K B third
8.	Castles	8.	Castles
9.	Kt to K Kt fifth	9.	P to K R third
	K Kt to K fourth	10.	B to K Kt fifth
	Kt takes Kt (check) (a)	II.	O takes Kt

25. B to B third 26. Q takes Kt 27. R takes R 28. R to K square 29. Q to B fourth (check) 30. Q to K sixth 31. Kt to B second 32. Kt to Q third 33. Q to Q fifth 34. R to Q Kt square 35. Q to B third 36. P takes Q 37. K to Kt. second 38. R to Q B square 39. K to B square	12. Q takes P (check) 13. Q takes B 14. Kt to B third 15. Q to K third 16. P to K third 16. P to K thourth 17. Q to Kt third 18. Kt to K fourth 19. P to K B fourth 20. Kt to K third 21. P to K third 22. Q to R fourth 23. Kt to B third 24. Kt to K fifth 25. Kt takes B 26. Q R to K square 27. Q takes R 28. Q to R fourth 29. K to R second 30. P to Kt fifth 31. P to Kt sixth 32. P to B sixth 33. P to B seventh 34. Q to K seventh 35. Q takes Q 36. P to B fifth 37. R to K square 38. R to K seventh 39. R to Q seventh 39. R to Q seventh
36. P takes ()	36. P to B fifth
37. K to Kt. second	37. R to K square
40. P to Kt fourth	40. P to B fourth
41. P takes P	41. P takes P
42. Kt to Kt second 43. P to B third	42. R to Q fifth
44. K to K second	43. R to O fourth 44. R to K fourth (check)
Resigned.	1861.

(a) A tempting though weak move, Q to Q third, would have

been stronger play.

(b) Had White moved B takes P, Black's reply of P to K Kt fourth, threatening the B, would have given him a bad position.

The game has been skilfully conducted by Black.

#### GAME 63.

(RUY LOPEZ.)

Mr. PERR	Υ.
----------	----

1. P to K fourth 2. Kt to K B third

3. B to Kt fifth B takes Kt

5. Kt takes P 6. Kt to Kt fourth

Kt to K third 8. Castles

9. R to K square

10. P to O third 11. P to O B third 12. P to O fourth

13. Kt to B fourth

14. Q to B third 15. Kt to K fifth

16. Q to K third 17. P takes B 18. Q to Q fourth

19. P to K Kt third 20. Kt to O second

21. P to K B fourth 22. P takes P

23. O to O third

Mr. Selkirk.

1. P to K fourth 2. Kt to Q B third

3. P to Q R third 4. O P takes B

5. O to O fifth 6. Q takes K P (check)

7. B to O B fourth 8. Kt to B third

9. Castles

10. O to Kt third 11. P to O R fourth

12. B to O third 13. B to K R sixth

14. Q R to K square

15. B to K Kt fifth 16. B takes Kt

17. Kt to O fourth 18. B to R sixth

19. Q to R fourth 20. P to B third 21. P takes P

22. R to B fifth (a)

23. R takes P And wins. 1861.

(a) Very clever and decisive. White, of course, could not capture the R without losing the game at once.

#### GAME 64.

#### (PHILIDOR'S DEFENCE.)

#### Mr. Holloway.

1. P to K fourth 2. Kt to K B third 3. P to Q fourth

4. Kt takes P

5. Kt to Q B third 6. B to Q B fourth (a)

7. Castles

#### HERR KLING.

1. P to K fourth 2. P to O third 3. P takes P

4. Kt to K B third 5. B to K second

6. Castles

7. P to B third

8.	P to B fourth	8.	Kt takes P	
0.	Kt takes Kt	9.	P to Q fourth	
10.	B takes P	10.	P takes B	
11.	Kt to K Kt fifth	11.	B to Q B fourth	
12.	B to-K third	12.	Kt to B third (b)	
13.	Q to Q third	13.	P to K Kt third	
14.	K to R square	1.4.	R to K square	
15.	Kt takes Kt (c)	15.	R takes B	
16.	Kt takes ()	16.	R takes Q	
17.	P takes R	17.	B to K second	1
18.	K Kt takes B P a	ınd wins.	1861. /	f

- (a) B to Q third is, perhaps, stronger. (b) P to K R third, dislodging the Kt from a commanding position, was desirable before bringing out the Kt.

(c) The ending is very well played by White. Herr Kling conducted several other games at the same time.—Editor.

#### GAME 65.

# (QUEEN'S BISHOP'S PAWN GAME.)

1,0	
Captain Kennedy.	Herr Anderssen.
1. P to K fourth	1. P to K fourth
2. Kt to K B third	2. Kt to Q B third
3. P to B third	3. P to Q fourth
4. B to Kt fifth	4. P takes P
5. Kt takes P	5. Q to Q fourth
6. Q to R fourth	6. Kt to K second
7. Kt takes Kt	7. Kt takes Kt
8. Castles	8. B to Q third
9. P to Q B fourth	9. Q to K fourth
10. P to K Kt third	10. Castles
11. B takes Kt	11. P takes B
12. P to Q fourth	12. P takes P en pas
13. B to B fourth	13. Q takes P
14. B takes B	14. B to R sixth
15. R to Q square	15. $\mathbb{Q}$ to $\mathbb{K}$ seventh $(a)$
16. Kt to Q second	16. P takes B
17. Q takes B P	17. Q R to Kt square
18. Kt to Kt third	18. K R to K square
19. Kt to Q fourth	19. $Q$ takes $R$ (check) $(b)$
20. R takes Q	20. P to Q seventh
21. Kt to B second	21. R to K seventh

22. Q R to K square 23. R takes Q

22. O takes P

23. O takes P

24. R to O B square 21. R takes R 25. R to O fourth 25. P to Kt fourth 26. P to B fourth 26. P to B third 27. K to B second 27. R to Kt square 28. P to B fifth 28. R to Kt seventh 29. R to O B fourth 29. P to B fifth 30. P to K R fourth 30. P to Kt fourth 31. P takes P 31. P to B sixth 32. P to B seventh 32. P to Kt sixth (check) 33. P takes P 33. B to B square 34. P takes P 34. P takes P 35. R takes P 35. K to K square 36. R to R third 36. K to O second 37. R to Q fourth 37. R to K B third 38. R to R eighth (check) 38. R to B square 39. K to B second 39. Kt to O fourth 40. P to R third 40. Kt to B sixth 41. K to Q third (c) 41. B to B fourth (check) 42. K to O fourth 42. R to K square 43. K to B fifth 43. R to K sixth 44. Kt to Q fourth 44. B to R sixth 45. K to Q sixth 45. R to K square R takes R and Black resigns. 1862.

(a) Threatening to pos this Q next move at B sixth with forced mate.

(b) In this sacrifice of his Q, Herr Anderssen did not sufficiently consider the after train of play which would enable his opponent to neutralize its intended effect.

(c) White had, perhaps, now a more expeditious road to vic-

tory by playing Kt to R seventh.

#### GAME 66.

## (EVANS' GAMBIT.)

Mr. JONES.

I. P to K fourth
2. Kt to K B third
3. B to B fourth
4. P to Q Kt fourth
5. P to B third

Mr. JANSSENS.

I. P to K fourth
2. Kt to Q B third
3. B to B fourth
4. B takes P
5. B to R fourth

6.	Castles
7	P to O

fourth 8. B to K Kt fifth 9. B to R fourth

10. Kt takes Kt P

11. B takes P 12. P to K B fourth

13. P to K fifth 14. P takes P

15. B takes Kt 16. Q to Q second

17. R takes ()

Kt to B third

7. Castles

8. P to K R third

o. P to K Kt fourth (a) 10. P takes Kt

11. P takes P

12. P to O third P takes P

14. Kt takes P 15. B to Kt fifth

Q takes B

Resigned. 1862.

(a) This is very hazardous play at this stage of the game; of which White takes prompt advantage.—ED.

#### GAME 67.

## (Queen's Bishop's Pawn Game.)

#### Captain Kennedy.

I. P to K fourth 2. Kt to K B third

3. P to B third

4. B to Kt fifth 5. Castles

6. Kt takes P 7. P to O fourth

8. P takes B

9. P to B fourth 10. B to O third

11. P to K fifth

12. Kt to B third 13. B to K third

14. P to O R third

15. P to O Kt fourth

16. Kt takes Kt 17. P to O R fourth

18. O P takes P

19. B to B fifth 20. P takes P

21. O takes R

22. B to Q sixth

#### LORD CREMORNE.

1. P to K fourth

2. Kt to O B third

3. B to B fourth 4. K Kt to K second

5. Castles

6. Kt takes Kt

7. B takes P

8. Q Kt to Kt third 9. P to O B third

10. P to K B fourth

11. P to O third

12. B to K third 13. P to Kt fourth

14. P to Q R fourth

15. Kt to O fourth B takes Kt

17. O P takes P

18. R P takes P 19. R to B second

20. R takes R 21. B to K third

22. Q to Kt third (check)

23. K to R square
24. Q to Kt square
25. B takes P
26. R to Q square
27. B to Q Kt fourth
28. B to K fourth

28. B to K fourth 29. P takes P

30. P to B seventh (a)
31. B takes Q

32. K to Kt square

23. R to R second

24. P to Kt sixth 25. B to B fifth

26. Q to B seventh 27. B to O fourth

28. Kt takes B P

29. R to R seventh 30. O takes P (check)

31. B takes B (check)

32. Kt to R sixth Mate.

1862-

(a) A fatal oversight; R takes B was the proper move.

#### GAME 68.

#### (RUY LOPEZ.)

#### Mr. HUNT.

P to K fourth
 Kt to K B third

3. B to Kt fifth
4. Castles

5. P to O fourth

6. Kt takes P
7. B takes Kt
8. B to Kt fifth

9. Kt to Q B third
10. P to K R third

11. B to R fourth
12. B to Kt third

13. Kt to B fifth 14. Kt to K third

15. P to K fifth
16. Q to Q third (check)

17. Q R to Q square
18. P takes P en pas

19. K Kt to Q fifth 20. K R to K square

21. R takes B and wins.

#### Mr. WITHERS.

1. P to K fourth

2. Kt to Q B third 3. Kt to B third

4. P to Q third

5. P takes P6. B to Q second

7. P takes B8. B to K second

9. Castles

10. P to K R third

11. P to Kt fourth
12. P to B fourth

13. K to R second

14. B to K third 15. Kt to K square

16. K to R square

17. P to B fourth 18. R takes P

19. R to B fourth

20. Kt to Kt second

1862.

#### GAME 69.

# (Two Knights' Defence.)

	Mr. JONES.		Capt. BUTLER.
1.	P to K fourth	Ι.	P to K fourth
2.	Kt to K B third	2.	Kt to Q B third
3.	B to B fourth	3.	Kt to B third
4.	Castles	4.	B to K second
5.	P to Q fourth	5.	Castles
6.	P takes P	6.	K Kt takes P
7.	B to () fifth	7.	Kt to Kt fourth (a)
8.	Kt takes Kt		B takes Kt
9.	P to K B fourth	9.	B to K second
10.	Kt to B third	IO.	B to B fourth (check)
11.	K to R square		Kt to K second (b)
12.	B to Kt third	12.	P to Q R third
13.	Kt to K fourth		B to R second
14.	P to B fifth		P to Q fourth
15.	P to B sixth		Kt to B fourth
16.	P takes P		Kt takes P
17.	Kt to B sixth (check) (c)		
	O to O third, wins		1863

(a) This Kt should have been played to Q B fourth. (b) P to Q third should be played now.

(c) The coup de grace.—EDITOR.

#### GAME 70.

# (EVANS' GAMBIT.)

(	/
Mr. FEDDEN.	Mr. WITHERS.
1. P to K fourth	I. P to K fourth
2. Kt to K B third	2. Kt to Q B third
3. B to B fourth	3. B to B fourth
4. P to Q Kt fourth	4. B takes P
5. P to B third	5. B to R fourth
6. P to Q fourth	6. P takes P
7. Castles	7. P to Q third
8. P takes P	8. B to Kt fifth
9. Q to R fourth	<ol> <li>B takes Kt (α)</li> </ol>
10 P takes B	10. O to B third

11. B to O Kt fifth II. O takes B. P 12. B takes Kt (check) 12. K to B square

13. O takes B drawn by perpetual check.

1863

(a) A mistake; Black should retreat B to Q second.

#### GAME 71.

## (King's Bishop's Opening.)

#### Mr. WITHERS. Mr. THOMSON. I. P to K fourth I. P to K fourth 2. B to B fourth 2. Kt to K B third 3. P to Q third 3. B to B fourth 4. P to Q third 4. Kt to K B third 5. Castles 5. Castles 6. P to K R third 6. B to K Kt fifth 7. B toR fourth 7. B to K third 8. B to O Kt third 8. P to K Kt fourth 9. B to Kt third 9. Kt to B third

10. P to B third 10. B to Kt third 11. Kt to R third 11. K to Kt second 12. Kt to B second 12. () to () second 13. O to O second 13. B. to Kt fifth

14. K Kt to K square (a) 14. Kt to K R fourth 15. Kt to B fifth

15. Kt to K third Kt takes B 16. () takes Kt

17. B to O square 17. O to K third 18. P to KR third 18. Kt takes P (check) (b)

19. P takes Kt 19. () takes P 20. B to R second 20. P to B fourth 21. O to K second 21. P to Kt fifth 22. P takes P 22. R takes P

23. Q takes Kt P (check) 23. R to Kt fourth Resigns.

(a) We should certainly have ventured Kt takes Kt P.

(b) The attack, we think, fully compensates for the Kt sacrificed.

#### GAME 72.

## (ALLGAIER GAMEIT.)

Mr. THOROLD.	Mr. WITHERS.
P to K fourth	1. P to K fourth
P to K B fourth	2. P takes P
Kt to K B third	3. P to K Kt fourth
P to K R fourth	4. P to Kt fifth
Kt to K fifth	5. P to K R fourth
B to B fourth	6. Kt to K R third
Kt takes B P (a)	7. Kt takes Kt
B takes Kt (check)	8. K takes B
P to Q fourth	9. B to R third
B takes P	10. B takes B
Castles	11. P to Q third
R takes B (check)	12. K to Kt second
Q to Q second	13. Q takes R P $(b)$
Kt to B third	14. B to Q second
Q R to K B square	15. B to K square
Kt to Q fifth	16. Kt to B third
Kt takes P	17. R to Q B square
Kt to K sixth (check)	18. K to R second
Mate in five moves.	
	P to K fourth P to K B fourth Kt to K B third P to K R fourth Kt to K fifth B to B fourth Kt takes B P (a) B takes Kt (check) P to Q fourth B takes P Castles R takes B (check) Q to Q second Kt to B third Q R to K B square Kt to Q fifth Kt takes P Kt to K sixth (check)

(a) This sacrifice was introduced years ago by Mr. Oliver an American, and is since known amongst our Transatlanticchess friends under the name of "The Oliver Gambit." We cannot vouch for its soundness; but it certainly affords a strong and lasting attack, and leads to interesting positions.

(b) A very weak move, instead of which Black ought to have endeavoured to develop his game and to get his pieces on the

Queen's side to the rescue.

#### GAME 73.

## (Two Knights' Defence.)

Mr. MATHEWS.	Mr. THOROLD.
1. P to K fourth	1. P to K fourth
2. Kt to K B third	2. Kt to Q B third
3. B to B fourth	3. Kt to B third
4. Kt to Kt fifth	4. P to Q fourth

THE BRISTOR		
	P takes P P to O third	5. Kt to Q R fourth 6. P to K R third
7.	Kt to K B third	7. P to K fifth
8.	Q to K second	8. Kt takes B
9.	P̃ takes Kt	9. B to Q B fourth
10.	Castles	10. Castles
ΙI.	Kt to K square	11. B to Kt fifth
	Q to Q second	12. Q to Q second
13.	K to R square	13. Q R to K square
14.	P to K B third	14. R to K fourth (a)
15.	P takes B	15. Kt takes Kt P ( <i>b</i> )
	Q to B fourth	16. R to R fourth
17.	P to K R third	17. R to R fifth
	Q to Kt third	18. P to K Kt fourth
19.	P to Kt fourth	19. B takes P
20.	B to R third	20. B takes Kt
	R takes B	21. P to K B fourth
22.	B takes R	22. P to B fifth

23. Q to R third
24. K to Kt square
25. Q to R third
26. K to Kt square
27. Kt to B seventh (check)
28. Kt takes P (check)

25. P takes Kt 25. R takes P 26. Q takes R 26. Q takes Q

27. Kt to Q second

27. P to B sixth
And wins. \( \square\$ 1865.

(a) White's position was so much cramped that Black could venture the sacrifice of a piece.

(b) The Kt occupies here a very commanding position, and forms a most important auxiliary in the impending assault.

## GAME 74.

#### (KING'S KNIGHT'S GAMBIT.)

Mr. Isaacs.	Mr. Matthews
I. P to K fourth	ι. P to K fourth
2. P to K B fourth	2. P takes P
3. Kt to K B third	3. P to K Kt fourth
4. B to B fourth	4. B to Kt second
5. Castles	5. P to K R third
6. P to B third	6. P to Q third
7. Q to Kt third	7. Q to $\hat{B}$ third (a)
8. P to Q fourth	8. Kt to B third
o. P to K fifth	o. P takes P

1867.

moves.

10. P takes P	10. Q to Kt third (b)
11. R to K square	11. K Kt to K second
12. Kt to Q fourth	12. Kt takes P
13. R takes Kt (c)	13. B takes R
14. Q to Kt fifth (check)	14. B to Q second
15. Q takes K B	15. Castles Q R
16. Q takes Kt	16. K R to K square
17. K B takes P	17. Q to Q sixth (d)
18. B takes R	18. R takes B
19. Q takes R (check)	19. B takes ()
20. B to O second	20. P to B fourth
21. Kt to Kt third (e)	21. B to B third
22. Kt to R fifth	22. B to K fifth
23. K to B second	23. Q to Q second
24. Kt to Kt third(f)	24. Q to Kt fifth
25. Kt takes P	Black mates in three

(a) The usual move is Q to K second, and much safer than the one in the text.

(b) P could not be taken.

(c) White commences a vigorous and spirited, but premature, attack.

(d) Well played, compelling his adversary to give up his Q, or be mated in a few moves.

(e) Kt to B third was stronger.

(f) He might have prolonged his agony by moving—P to K R third.—EDITOR.

#### GAME 75.

## (KING'S KNIGHT'S GAMBIT.)

Mr. ISAACS.	Mr. THOROLD.
I. P to K fourth	1. P to K fourth
2. P to K B fourth	2. P takes P
3. Kt to K B third	3. P to K Kt fourth
4. B to B fourth	4. P to Kt fourth (a)
5. B takes Kt P	5. P to Kt fifth
6. P to Q fourth ( <i>b</i> )	6. P takes Kt.
7. Q takes P	7. B to Q R third
8. B takes B	8. Kt takes B
9. P to K fifth (c)	$\mathfrak{g}$ . B to R third( $d$ )
10. Castles	io. R. to Kt square

 11. Kt to B third
 11. R to Kt third

 12. Kt to Q fifth
 12. R to Kt third

 13. B takes P
 13. P to Q B third

 14. B to Kt fifth (e)
 14. Q takes B

15. Q takes P (check) and mate in two moves. 1867.

(a) This move for the defence, was introduced by Mr. Bryan, an American player, some years since.

(b) By sacrificing the Kt, White obtains a very strong attack.

(c) A well considered move.

(d) We should have preferred playing Kt to K second, and given up the P at once.

(e) An excellent move, and one that decides the game.—EDITOR.

#### GAME 76.

#### (KING'S BISHOP'S GAMBIT.)

Mr. THOROLD. Mr. GAMMAN. 1. P to K fourth I. P to K fourth 2. P to K B fourth 2. P takes P 3. B to B fourth 3. O to R fifth (check) 4. P to K Kt fourth 4. K to B square 5. B to Kt second 5. Kt to Q B third 6. P to O fourth 6. P to O third 7. P to K Kt third 7. B to R sixth (check) 8. O to R third 8. K to B second 9. Kt to B third 9. Kt to O B third 10. B to Kt fifth 10. Castles (a)11. B takes Kt 11. P takes B 12. O to O third 12. K to O second 13.  $\overrightarrow{P}$  to  $\overrightarrow{Q}$  Kt fourth (b)13. Kt to K second 14. R to K square 14. B to Kt fifth 15. P to K R fourth 15. B takes Kt 16. K takes B 16. P takes R P (c) 17. B takes P 17. O to Kt third 18. P to Kt. fourth 18. P to K R fourth 19. P to K Kt fifth 19. K R to Kt square 20. P to Q fifth . 20. B takes Kt 21. O takes B 21. P takes P 22. P to K fifth 22. P to R sixth 23. P takes P 23. P takes P 24. R takes Kt (check) 24. K takes R 25. Q to B seventh (check) 25. K to K third 26. R to K square (check) 26. K to B fourth White mates in two moves. 1867.

(a) This is extremely hazardous.

(b) P to K fifth is more immediately attacking. If in reply Black advanced his P to Q fourth, White can take P with P, and then play Kt to K second.

(c) Black breaks up his advanced Pawns by this exchange. From

this point the game is still more in White's favour.

#### GAME 77.

#### (CENTRE GAMBIT.)

	,		,
Mr. Po	ITER.		Mr. MATTHEWS.
I. P to K f	ourth	Ι.	P to K fourth
2. P to Q f	ourth	2.	P takes P
3. B to Q 1	B fourth	3.	P to Q B fourth
4. Kt to K			P to Õ third
5. Castles			Kt to O B third
6. P to B t	hird		P to O sixth
7. R to K s	square		B to Kt fifth
8. P to K f			Kt takes P
9. Kt takes	Kt		B takes ()
	Kt fifth (check		K to K second
	fifth (check)		P to B third
	t sixth (check)		K to B second
	R checkmate		1869.
			,

A very pretty termination.—ED.

## GAME 78.

#### (KING'S KNIGHT'S GAMBIT.)

Mr. DE VERE.	Mr. Thorold
MI. DE VERE.	
I. P to K fourth	1. P to K fourth
2. P to K B fourth	2. P takes P
3. Kt to K B third	3. P to K Kt fourth
4. B to B fourth	4. B to Kt second
5. Castles	5. P to Q third
6. P to Q fourth	6. P to K R third
7. Kt to B third (a)	7. Kt to K second
8. Q to K second	8. Castles (b)
9. P to K Kt third	9. P to Kt fifth

10. B takes P (check) 10. K Kt to R fourth 11. P to B sixth 11. K to R square 12. Kt takes P 12. P takes Kt 13. O takes P 13. K to R second (c) 14. B to Kt second 14. O to R fifth 15. B takes B P 15. B to K third 16. Kt to Q fifth 16. B takes Kt (*d*) 17. P takes B 17. Kt to O second 18. Kt to K fourth 18. O B to Kt fifth 19. Q R to K square 19. O to O second 20. R takes Kt (e) 20. P takes R 21. B takes P 21. B takes B 22. Q takes P (check) (f) 22. R to B sixth 23. B takes () 23. R takes R 24. Q takes P 24. Kt takes B 25. Õ takes Kt 25. Q R to K B square The game was drawn. 1869.

(a) By no means an advisable move in the present form of the King's Gambit; the P ought always to be played to the Q B third, as the centre is otherwise weak.

(b) We see objection to the advance of P to K Kt fifth here, in order to win the Q P with B checking. The opening seems to be

very carelessly played on the part of the first player.

(c) Q Kt to B third appears to be stronger, and more of a style to

win the game quickly.

(d) R takes B is more decisive. By leaving the adverse K B so long untaken, Black gives his opponent an increased chance of drawing.

(e) All this is ingeniously played by Mr. de Vere, and in great measure compensates for his want of forethought in the early part

of the game.

(f) What could White do if Black here play Kt to Kt square?

#### GAME 79.

The last game played by Mr. Matthews.

(SCOTCH GAMBIT.)

Mr. MATTHEWS.

I. P to K fourth
2. Kt to K B third
3. P to Q fourth
3. P takes P

4. B to Q B fourth 5. P to B third 6. Castles 7. B to K Kt fifth 8. Q takes P 9. K to R square (a) 10. B to R fourth 11. Q Kt to Q second 12. B to Q Kt fifth 13. B to R fourth 14. B to B second (b) 15. Kt takes Kt 16. Q to K second 17. Q R to Q square 18. P to Q Kt third (d) 19. P to K B fourth (e) 20. P to K fifth (e) 21. B takes Kt 22. R takes P 23. Kt to K fourth (g) 24. B takes R 25. R to B square 26. Kt to B second 27. B takes Q 28. Kt to Q third 29. P to K R fourth (i) 30. Kt to B fourth	4. B to B fourth 5. P to Q sixth 6. P to Q third 7. K Kt to K second 8. Castles 9. P to K R third 10. B to K third 11. Q to Q second 12. P to R third 13. P to Q Kt fourth 14. Kt to K fourth (c) 15. P takes Kt 16. Q R to Q square 17. Q to B third 18. B to Q third 19. P takes P 20. B to Q B fourth 21. B takes B 22. Q takes B P 23. R takes B (check) 24. Q takes K P (h) 25. P to K B fourth 26. Q takes Q 27. B to Q third 28. P to K t fourth 29. P to K Kt fifth 30. B takes Kt 31. K to Kt second
	25. P to K B fourth
27. B takes ()	27. B to Q third
29. P to K R fourth (i)	29. P to K Kt fifth
30. Kt to B fourth	30. B takes Kt
31. R takes B 32. P to R fourth	32. P to B third
33. P takes P	33. R P takes P
34. P to Kt fourth	34. R to Q square
35. R to B square 36. R to K square	35. R to Q seventh 36. B to Q fourth
37. B to B square	37. B to K fifth
38. K to R second	38. R to Kt seventh
39. K to Kt third	39. R takes P
And White shortly res	

(a) We fancy it would have been better to play Q Kt to Q second now; this move seems a loss of time.

(b) The B is well posted, and White has a fine position.

(c) A good move to prevent the threatened assault on the K by the advance of the K P.

(a) Unnecessary caution, and leads eventually to serious loss.
(c) (c) This is fine play, in Mr. Matthews' original vigorous

style, and if properly followed up, we think, would have secured him the game.

(f) P to Q Kt fourth would win a piece, or the game if the

adversary played P to Kt fourth attacking the B.

(g) An oversight losing another valuable P.

(h) Black has now a won game with ordinary care, through his opponent's weak play.

(i) In order to play the Kt to B fourth.—EDITOR.

#### GAME 80.

(RUY LOPEZ.)

Messrs. Thomson and Sanders.	Messrs. Burt and Franklin.
<ol> <li>P to K fourth</li> <li>Kt to K B third</li> <li>B to Kt fifth</li> <li>B to R fourth</li> <li>P to Q third (a)</li> <li>B to K third</li> <li>P to B third</li> </ol>	<ol> <li>P to K fourth</li> <li>Kt to Q B third</li> <li>P to Q R third</li> <li>Kt to B third</li> <li>B to B fourth (δ)</li> <li>Q to K second</li> <li>P to Q Kt fourth</li> </ol>
8. B to Kt third 9. Castles 10. B to B second	8. P to O.R fourth 9. P to R fifth 10. Castles
11. P to Q fourth 12. P takes P 13. P to K fifth 14. Q to Q third	11. P takes P 12. B to Kt third 13. Kt to Q fourth 14. P to K B fourth
15. P to O R third (c) 16. P to O Kt fourth 17. Kt to B third	15. B to R third 16. P to Q third 17. Kt takes Kt
18. Q takes Kt 19. Q R to Q square 20. B to B square 21. K R to K square	18. Q to Q second 19. P to B fifth 20. P to Q fourth 21. Q R to K square
22. Q to Q third (d) 23. B takes R P 24. B to Kt third	22. P to K Kt third 23. Kt to Q square 24. Kt to K third
25. R to O second 26. B to Kt second 27. P to K R fourth 28. B to B second	25. P to B third 26. R to B fourth 27. Q R to K B square 23. Q to K Kt second

29. Kt to R second	29. B to B square
30. P to Kt third (e)	30. P takes P
31. P takes P	31. B to Q second
32. K to Kt second	32. P to R fourth
33. R to K B square	33. B to B second
34. R takes R	34. R takes R
35. Q to K third	35. R to B second
36. Kt to B third	36. B to Q square
37. R to B second	37. P to Kt fourth
38. P takes P	38. B takes P
39. Kt takes B	39. R takes R (check)
40. Q takes R	40. Q takes Kt
41. B to B fifth	41. P to R fifth
42. B takes Kt (check)	42. B takes B
43. Q to B fourth	43. Q takes P (check)
44. Q takes Q	44. P takes Q
45. K takes P and the ga	ime was drawn

(a) A favourite move of Anderssen and Paulsen.

(b) Inferior to P to Q third, or B to K second.
(c) Necessary to prevent Kt to Kt fifth, followed by Kt takes B.
It would not be safe to capture Kt P with Q e.g. Q takes Kt P, Q
Kt to Kt fifth, Q to K second (the only move to save the Q), B to R third, Q to Q square, B takes R winning the exchange.

(d) This move wins a pawn.

(e) Kt to Kt fourth threatening check at B sixth, would be frustrated by B to Q square.—Editor.

#### GAME 81.

The second player conducted several other games at the same time.

(Two Knights' Opening.)

#### Messrs. BURT and SELKIRK.

1. P to K fourth
2. Kt to K B third

3. B to B fourth
4. P to O fourth

5. P to K fifth 6. K B to Kt fifth

7. Kt takes P

8. Kt takes Kt (a)
9. K to B square

Mr. Blackburne.

1. P to K fourth

2. Kt to Q B third

3. Kt to B third 4. P takes P

5. P to Q fourth 6. Kt to K fifth

7. K B to B fourth 8. B takes B P (check)

o. P takes Kt

8

10. B takes P (check) 10. K to B square 11. P to Q B fourth (b) 11. B to R third 12. O R to Kt square (c) 12. P to O Kt third 13. B to Q fifth 13. Kt to Q second 14. P takes Kt 14. Kt takes Kt (d) 15. B to K Kt fifth P to B third 16. O to O third 16. P takes P 17. Õ to K fourth 17. R to Q B square 18. O to Kt fourth 18. B to B square 19. O takes P 19. P takes P 20. B to R sixth (check) 20. K to K second 21. O to K B fourth 21. O to B third 22. R to K square (check) 22. B to K fourth 23. B to B fourth 23. R to B square 24. P to K R third 24. B to K third 25. B takes B 25. P takes B 26. O takes O 26. R takes O (check) 1871.

Want of time prevented further play.

- (a) If White had now played P to B third, the position would have been identical with one in the "Giuoco Piano." It is rare, however, in that opening to take the P with Kt. The capture of the Kt in the text is dangerous.
- (b) It is clear that White cannot capture Q P with either Q or B, without losing the game at once by Black's retort of B to R third (check). Nor can White adopt the more plausible move of Kt to B third, for B to R third (check), Kt to K second (if B to Kt fifth, Black can take the B (check), and then obtain an overwhelming attack by B to Kt third), Q to R fifth, B takes R, there is no better resource, B to Kt third, Q to K square, Q to Kt fifth, and wins.
- (c) P takes P would have preserved Black's advantage:—P takes P, Q takes Q (check), R takes Q, B takes Kt, B to Q fifth, with the best game.
  - (d) White is now free from his difficulties.

The allies may be congratulated upon having fought an, at one time, uphill game with considerable skill. They are now a P ahead without the slightest disadvantage of position.—Notes by Mr. LOWENTHAL.

#### GAME 82.

The first player played the four following games, with six others, blindfold at the Athenæum, November 1871.

#### (CENTRE GAMBIT.)

Mr. Blackburne.	Rev. A. C. ROWLEY.
1. P to K fourth	1. P to K fourth
2. P to Q fourth	2. P takes P
3. P to Q B third	3. Kt to K B third
4. B to Q third	4. P to Q fourth
5. P to K fifth	5. Kt to K fifth
6. P takes P	<ol><li>B to Kt fifth (check)</li></ol>
7. B to Q second	7. B takes B (check)
8. Kt takes B	8. Kt takes Kt
9. Q takes Kt	9. Q to K second
10. Kt to K second	10. Kt to B third
11. Castles K R	11. Kt to Kt fifth
12. B to Kt square $(a)$	12. B to K third
13. P to Q R third	13. Kt to B third
14. P to K B fourth	14. P to K Kt third
15. Kt to Kt third	15. Q to R fifth
16. B to B second	16. P to Q R third
17. Q R to B square	17. B to Q second $(b)$
18. B to Kt third	18. B to K third
19. Q to K third	19. Q R to B square
20. B to R fourth	20. B to Q second
21. Q to K B third (c)	21. P to Q Kt fourth
22. B to Q square	22. Kt to K second $(d)$
23. B to Kt third	23. P to Q B third

#### Drawn by mutual consent.

- (a) Black evidently wished to secure a draw, by changing off the pieces; his opponent objects, and retreats the B accordingly.
- (b) A lost move; because the B must return to K third to protect Q P, Kt to Q square is, probably, as good a move as any at Black's command.
- (c) We are inclined to believe he would have commanded a winning position by playing R to B fifth.
  - (d) He gains nothing by taking Q P with Kt. EDITOR.

#### GAME 83.

## (KING'S GAMBIT DECLINED.)

Mr. Blackburne.	Mr. THOMSON
1. P to K fourth	1. P to K fourth
2. P to K B fourth	2. B to B fourth
3. Kt to K B third	3. P to Q third
4. P to B third	4. Kt to Q B third
5. B to Kt fifth	5. B to K Kt fifth
6. P to Q third	6. Kt to B third
7. P takes P	7. P takes P
8. B takes Kt (check)	8. P takes B
9. Q to K second	9. Castles
10. B to Kt fifth	10. P to K R third
11. B to R fourth	11. Q to K second
12. Q Kt to Q second	12. Q to K third
13. P to K R third	13. B takes Kt
14. Q takes B	14. Kt to R second
15. P to K Kt fourth	15. P to B third
16. B to B second	16. B to Kt third
17. Kt to B square $(a)$	17. Q R to Q square
18. Kt to Kt third	18. R to Q second
19. B takes B	19. B P takes B
20. P to Kt third	20. K R to Q square
21. Castles Q R	21. P to Q R fourth
22. P to K R fourth	22. P to R fifth
23. K to B second	23. R to R second
Drawn by mutual cons	ent (b)

(a) White's object is to station the Kt at B fifth.

(b) The game has been very carefully played by Mr. Thomson and the position is very even.—EDITOR.

## GAME 84.

(EVANS' GAMBIT.)

#### Mr. Blackburne.

URNE.

P to K fourth
 Kt to K B third
 B to B fourth

4. P to Q Kt fourth

5. P to B third 6. Castles 4. 5. 6. Mr. BURT.

P to K fourth
 Kt to Q B third
 B to B fourth

4. B takes P
5. B to B fourth

6. P to Q third

7. P to Q fourth	7. P takes P
8. P takes P	8. B to Kt third
G. Kt to B third	9. Kt to B third
10. P to K fifth	10. P takes P
11. B to R third	11. Kt to Q R fourth
12. R to K square	12. Kt takes B
13. Q to R fourth (check)	13. P to B third
14. Q̃ takes Kt	14. B to K third
15. Ř takes P (a)	15. Q to Q second
16. R to Q square	16. B to B second
17. R to K second	17. Castles O R
18. Q to R fourth	18. P to Q R fourth
19. Kt to K fifth	19. Q to K square
20. R to Q B square	20. Kt to Q fourth
21. Kt takes Kt	21. B takes Q Kt (b)
22. R to Kt second	22. P to B third (c)
23. Kt to Q third (d)	23. Q to K fifth (e)
24. Kt to K square	24. O to B fifth
25. Kt to Q third (f)	25. Q takes R P (check)
26. K to B square	26. Q takes P (check)
27. K to K square	27. P to R fourth
28. R to B third	28. KR to K square (check
29. K to Q second	29. B to K B fifth (check)
30. Kt takes B	30. Q takes P (check)
31. Kt to K second	31. R takes Kt (check)

(a) The opening moves on both sides are much in accordance with the principles of this debut.—ED.

(b) Best; gaining the attack.

Resigns.

(c) This may be said to be the winning move.

(d) If the Kt go to K B third, Black plays Q to R fourth and wins without difficulty.

(e) Excellently followed up; after this Black has a forced won

game.

(f) Q to Q square would have been no better, as Black would have replied with Q takes R P (check), and K R to K square, and, if White play P to B fourth, to avoid the mate, B takes P and B to

Kt sixth winning.

"Mr. Blackburne, after the play was over, said that he had visited Halifax, Manchester (twice), Liverpool, Nottingham, Birmingham, New Brighton, Cardiff and Bristol, and played eighty blindfold games against the strongest provincial players, and had only lost three games, two of which were won by inferior players through oversights that he made, THE BRISTOL PLAYER alone out playing him."—Local paper.

#### GAME 85.

## (KING'S GAMBIT DECLINED.)

Mr. Blackburne.	Мг. Соок.
1. P to K fourth	I. P to K fourth
2. P to K B fourth	2. B to B fourth
3. Kt to K B third	3. P to Q third
4. P to B third	4. B to K Kt fifth
5. B to B fourth	5. Kt to K B third
6. P takes P	6. B takes Kt
7. Q takes B	7. P takes P
8. P to Q fourth	8. P takes P
9. P to K fifth	9. Q to K second
10. K to Q square	10. K Kt to Q second
11. R to K square	11. Castles (a)
12. P to K sixth	12. P takes K P
13. R takes P	13. R takes $Q(b)$
14. R takes $\mathbb{Q}$ (check) (c)	14. K to R square
15. R takes Kt	15. Kt takes R
16. P takes R	16. Kt to K fourth
17. B to Q fifth	17. P takes P
18. Kt takes P	18. R to Q square
19. K to K second	19. R to K square
20. B to K fourth	20. Kt to B fifth
21. B to B fourth	21. P to B third
22. P to Kt third	22. Kt to Kt third
23. B to K third	23. B to Kt fifth
24. B takes Kt	Resigns.

(a) We should prefer playing Kt to Kt third, and in reply to P to K sixth, P to K B third. If Q takes Kt P, P to B third, Q takes Q (check), K takes Q, B to Kt third, Kt to R third.

(b) He has nothing better to do.

(c) After this Black cannot save the game.—EDITOR.

#### GAME 86.

The four following games were played at the meeting of the Counties' Chess Association, at Malvern in 1871, in Class I.

## (SCOTCH GAMBIT.)

Rev. C. E. RANKEN.

Rev. A. C. ROWLEY.

I. P to K fourth

I. P to K fourth

2. Kt to K B third

2. Kt to Q B third

3.	P to Q fourth	3.	P takes P
4.	B to Q B fourth		Kt to B third (a
5.	Castles	5.	B to B fourth
6.	P to K fifth	6.	P to Q fourth
7.	P takes Kt	7.	P takes B
8.	R to K square (check)	8.	B to K third (b)
9.	P takes P (c)	9.	R to K Kt squa

10. Kt to Kt fifth 11. Kt takes B 12. O to R fifth (check)

9. R to K Kt square 10. Q to Q second (d)11. P takes Kt

Resigns. (a) B to B fourth is generally acknowledged to be the best move

here. (b) K to B square is at least as good.

(c) Kt to Kt fifth is the more usual move. (d) A fatal mistake, costing a piece. Mr. Rowley plays a very strong game, but he meets his opponent at a great disadvantage, not being so well versed in the openings.

#### GAME 87.

	/.
(Ruy	Lopez.)
Mr. Burt.	Rev. W. WAYTE.
1. P to K fourth	I. P to K fourth
2. Kt to K B third	2. Kt to Q B third
3. B to Kt fifth	3. P to Q R third
4. B to R fourth	4. Kt to B third
5. P to Q fourth	5. P takes P
6. P to K fifth	6. Kt to K fifth
7. B takes Kt (a)	7. Q P takes B
8. () takes P ( <i>b</i> )	8. B to K B fourth
9. Ĉastles	9. B to B fourth
10. Q takes Q (check)	10. R takes Q
11. Kt to R fourth (c)	11. B to K Kt fifth
12. Kt to Q B third ( <i>d</i> )	12. Kt takes Kt
13. P takes Kt	13. B to K second
14. Kt to B third	14. B takes Kt
15. P takes B	15. P to K Kt fourth (e)
16. B to Kt second ( <i>f</i> )	16. R to Q seventh
17. Q R to B square	17. Castles (g)
18. P to Q B fourth	18. K R to $Q$ square $(g)$
19. B to B third	19. R to K seventh
20. K R to K square	20. R takes R (check)

21. B to B fourth 21. R takes R 22. B to O fifth 22. K to B square 23. R to O square 23. P to Q B fourth 24. R takes B 24. B takes B 25. P takes R 25. R takes R 26. P to K B third 26. K to K second (*h*) 27. K to O third 27. K to B second 28. K takes P 28. K to K third 29. P takes P 29. K takes P 30. K to K third 30. K to K fourth 31. P to K B fourth 31. P takes P 32. K to B third 32. K takes P 33. P to Kt third 33. P to K R fourth 34. P to B third 34. P to R fourth 35. P to Kt fourth 35. K to K fourth 36. B P takes P 36. B P takes P 37. Ptakes P 37. P takes P 38. P to K B fourth 38. P to Kt fifth 39. P to B fifth 39. P to R third 40. K to B fourth 40. K to K second 41. K to K fifth 41. K to B second 42. P to B sixth 42. K to B square 43. K to B fifth 43. K to B second 44. P to R fifth and Black resigned.

- (a) Castles was the correct play.
- (b) Not a commendable move.
- (c) White has already a very uncomfortable game; if he play B to B fourth, the reply is Kt takes B P, with a won game.
- (d) P to K R third would be answered by B to K seventh winning the exchange.
  - (e) To prevent B to B fourth.
- (f) This is a better move than it looks, through Black's subsequent weak play.
- (g) (g) B to B fourth at this juncture, followed presently, by P to Kt fourth would have secured him the victory. Black's play at this stage of the game is much below his strength.
- (A) The march of the K is well timed, and wins the game. -

#### GAME 88.

#### (Two Knights' Opening.)

REV.	A.	В.	SK	IPW	ORTH.
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# Mr. BURT.

1. P to K fourth 2. Kt to K B third 3. Kt to B third 4. B to B fourth 5. Castles 6. P to O third 7. B to K Kt fifth

8. P takes B 9. B to R fourth

10. Kt to Q second (a)11. B to K Kt third 12. R to Kt square 13. Q to K second

14. P to O fourth 15. O takes B 16. Kt takes Kt 17. O takes P

1. P to K fourth 2. Kt to Q B third 3. B to Kt fifth

4. Kt to B third Castles 6. P to Q third 7. B takes Kt

8. P to K R third 9. B to K third 10. P to K Kt fourth 11. Kt to K second

12. P to Kt third 13. Kt to Kt third 14. B takes B 15. Kt takes P (b)

16. P to O fourth Resigns.

(a) B to Q Kt third seems stronger. (b) Overlooking White's seventeenth move.

## GAME 89.

# (RUY LOPEZ.)

Mr. BURT.

1. P to K fourth 2. Kt to K B third 3. B to Kt fifth

4. P to O fourth 5. Kt takes P

6. B takes Kt 7. Castles 8. P to O B third

9. B to Kt fifth

10. Q to Kt third (check) 11. B to B fourth

12. R to Q square

Rev. C. E. RANKEN.

I. P to K fourth 2. Kt to O B third

3. K Kt to K second 4. P takes P

5. P to K Kt third 6. O P takes B 7. B to Kt second

8. Castles 9. P to B third

10. K to R square 11. P to K B fourth

12. O to K square

 13. B takes P
 13. P takes P

 14. Kt to Q second
 14. Kt to Q fourth

 15. B to Q sixth
 15. R to B third

 16. Kt takes K P (a)
 16. Q takes Kt

 17. R to K square
 17. Q to R fifth

 18. R to K eighth (check)
 18. B to B square

 19. R takes B (check)
 19. K to Kt second (b)

 20. Kt to B third
 20. Q to R fourth

21. R takes B and Black resigned.

(a) The sacrifice of the Kt is the commencement of an interesting finish.

(b) He might have prolonged the game by playing R takes R.

After this move Black has no resource.—EDITOR.

#### GAME 90.

#### Remove Black's K B P.

Remote Bias	
Mr. THOMSON.	Capt. KENNEDY.
I. P to K B fourth ,	1. P to Q third
2. Kt to K B third	2. Kt to K B third
3. Kt to B third	3. Kt to B third
4. P to Q fourth	4. B to Kt fifth
5. P to K third	5. P to K third
6. B to K second	б. В takes Kt
7. B takes B	7. P to Q fourth
8. Castles	8. B to Kt fifth
9. Kt to K second	9. Castles
10. P to B third	10. B to O third
11. Q to B second	11. Kt to K second
12. $\widetilde{\mathrm{B}}$ to O second	12. Kt to Kt third
13. P to K Kt third	13. P to B fourth
14. P to K fourth	14. P takes K P
15. B takes P	15. Kt takes B
16. Q takes Kt	16. Q to Q second
17. B to K third	17. P to B fifth
18. Q R to Q square	18. Kt to K second
19. R to Q second	19. R to B third
20. K R to Q square	20. Kt to Q fourth (a)
21. K to Kt second	21. P to Q Kt fourth
22. Kt to Kt square	22. Q R to K B square
23. Kt to B third	23. P to Q R fourth
2.1. P to O R third	24. P to Kt fifth

25. B P takes P	25. P takes P
26. P takes P	26. B takes P
27. R to Q B second	27. Q to R fifth
28. K R to Q B square	28. P to B sixth (b)
29. P takes P	29. B to R sixth
30. R to R second	30. Kt takes B (check)
31. Q takes Kt	31. B takes R
32. O takes P (check)	32. R takes O Wins. 1860.

(a) Foiling the intended advance of White's Q P.
(b) The capture of this P appears to give White the advantage, but in reality loses him the game.

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GAME	E 91.
Remove Blac	ek's K B P.
Messrs. PHILLIPS and SELKIRK.	Mr. THOMSON.
<ol> <li>P to K fourth</li> <li>P to Q fourth</li> <li>B to Q third</li> <li>Kt to K B third</li> <li>B to K Kt fifth</li> <li>P to B third</li> </ol>	1. P to K third 2. P to Q third 3. P to K Kt third 4. Kt to K R third 5. Q to Q second 6. B to Kt second 7. P to Q fourth 8. Kt to B second 9. Kt takes B 10. Kt to B third 11. P takes P 12. Q to K second 13. B to Q second 14. B takes Kt 15. Q to B square 16. K to Q square 17. B to K square (b) 18. Q takes R 19. B takes P
20. Q takes B Wins.	19. B takes 1
a) This appears to be better that	in Q takes P (check).

(b) This loses a piece, but what could he do?

# GAME 92.

## Remove Black's K B P.

Mr. HOLLOWAY.		Mr. THOMSON.
1. P to K fourth	ı.	P to Q third
2. P to Q fourth		Kt to Q B third
3. P to Q fifth		Kt to K fourth
4. P to K B fourth		Kt to B second
5. Kt to K B third	5.	P to K Kt third
6. Kt to Q fourth	6.	P to K fourth
7. B to Kt fifth (check)		B to Q second
8. Kt to K sixth		Q to B square
9. B takes B (check)		Q takes B
10. Castles		Kt to B third
11. Kt to B third		P to B third
12. P takes K P		Kt to R fourth
13. Q to B third		Kt takes P (a)
14. Q takes B (check)		R takes Q
15. R takes R (check)	15.	K to K second
16. B Mates - 1 - 5 - 1		1863.
a) P takes P was the proper mo	ove.	-374
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# GAME 93.

# Remove Black's K B P.

Mr. H. VINES.	Mr. Lowenthal
I. P to K fourth \ P to O fourth \	1. P to K third
2. B to Q third (a)	2. P to B fourth
3. P to K fifth	3. P to K Kt third
4. P to K R fourth	4. P to O third
5. P to K B fourth (b)	5. P takes Q P
6. P to R fifth	6. P takes K P
7. P takes Kt P	7. P to K R third
8. Q to R fifth	8. B to Kt second
9. P to B third	9. Kt to Q B third
10. B to Kt fifth	10. B to Q second
11. Kt to B third	11. P to K fifth
12. B takes Kt	12. P takes Kt
13. B takes Kt P	13. R to Kt square

14. B takes P	14. R to Kt fourth
15. Q to R second	15. P takes P
16. Kt takes P	16. B takes Kt (check)
17. P takes B	17. Q to B third
18. B to () second	18. K to B square
19. R to Q B square	19. Q takes Kt P
20. Castles	20. Kt to B third
21. K R to K square	21. B to B third (c)
22. B takes B	22. R to K R fourth
23. P to B fifth (d)	Resigned 1860.

(a) White may also play here Kt to Q B third, Kt to K B third and P to K B fourth; but the move in the text is the most attacking.

(b) A good move, which gives White a formidable attack.

(c) A miscalculation. Black was playing several other games at the time.

(d) The correct move.

20. K to Kt square

#### GAME 94.

#### Remove Black's K B P.

Mr. JONES.	Capt. KENNEDY.
I. P to K fourth, P to Q fourth	1. Kt to Q B third
2. P to Q fifth	2. Kt to K fourth
3. P to K B fourth	3. Kt to B second
4. Kt to K B third	4. P to B third
5. P to B fourth	5. P to K third
6. B to Q third	6. B to B fourth
7. Q to K second	7. K Kt to R third
8. P to K R third	8. Castles
9. Kt to B third	9. P to Q third
10. B to K third	10. B takes B
11. Q takes B	11. K P takes P
12. B P takes P	12. P takes P
13. Kt takes P	13. B to K third
14. Kt to B third	14. P to Q fourth
15. P to K fifth	15. P to K Kt third
16. Castles K R	16. R to K square
17. Kt to Q fourth	17. P to R third
18. K to R second	18. K to R square
19. R to B third	19. Q to R fifth

20. Q R to O square

21. R to Kt third 22. B takes Kt 23. R to Q square 24. Q to B third 25. Q to R fifth 26. P takes Kt 27. R to B third	21. Kt to B fourth 22. P takes B 23. B to B square 24. Q to K second 25. Kt takes P (a) 26. Q takes P 27. R to B square
28. Q Kt to K second	28. R to B square 28. R to Q third 29. O to Kt second
29. Q R to Q third 30. Kt takes P (b) 31. R takes B	30. B takes Kt Resigns 1861

(a) We fail to see the object of this sacrifice.

(b) Conclusive. - EDITOR.

#### GAME 95.

#### Remove Black's K B P.

Mr. Barber.	Mr. SELKIRK.
I. P to K fourth, P to Q fourth	1. P to K third
2. B to Q third	2. P to B fourth
3. P to K fifth	3. P to K Kt third
4. Kt to K B third	4. P takes P
5. Castles	5. B to B fourth
6. B to K Kt fifth	6. Q to Kt third
7. Q Kt to Q second	7. Q takes P
8. Kt to B fourth	8. Q to Kt fifth
· 9. K Kt to Q second	9. Q to R fifth
10. Kt to Kt third	10. Q to B third
11. Kt takes B	11. Q takes Kt
12. Kt to Q sixth (check) (a)	12. K to B square
13. Q to B third (check)	13. Kt to B third
14. Q takes Kt (check) and	mate next move. 1861.

(a) Well played, forcing the game. Black's eighth move was bad.

#### GAME 96.

#### Remove Black's K B P.

Mr. D. VINES.	Mr. LOWENTHAL
I. P to K fourth, \ P to Q fourth \	1. P to K third
2. B to Q third	2. P to B fourth
2 P to K fifth	2 P to K Kt third

4.	P to K R fourth	4.	P takes P
5.	P to K B fourth	5.	P to Q third
6.	Kt to K B third	6.	P takes P
7.	Kt takes P	7.	B to Kt second
8.	P to K Kt third	S.	B takes Kt
9.	P takes B	9.	Q to R fourth (check)
10.	K to B second	10.	Q takes K P
H.	B to K B fourth		Q to B third
12.	R to K square	12.	Kt to B third
13.	Kt to Q second	13.	K Kt to K second
14.	Kt to K fourth		Q to Kt second
15.	Kt to Q sixth (check)		K to Q second
	Q to K second	16.	P to K fourth
17.	Kt takes B	17.	P takes B
18.	Q to K sixth (check) (a)	18.	K to B second
19.	Kt takes Kt	19.	P takes P (check)
20.	K takes P		Q R to K square
21.	Kt to Q fifth (check)	21.	K to Q square
	Q to Q sixth (check)	22.	K to B square
23.	R to K sixth	23.	R to Q square
24.	Q to B fifth	24.	Q to Q second
25.	Q to B fifth Kt to K seventh (check	)25.	K to Kt square
26.	Kt takes Kt (check)	26.	P takes Kt
27.	R takes B P		K R to K square
	R to K B square	28.	R to K sixth (check)
29.	R to B third $(b)$	29.	Q R to K square
30.	B to K second $(c)$	30.	R takes B
31.	R to Kt third (check)	31.	K to R square
32.	R to K B third	32.	K R to K sixth
33.	K R to B sixth	33.	R takes R (check)
34.	R takes R	34.	P to K R fourth
35.	K to B second	35.	R to Q B square
36.	R to B eighth	36.	Q to K B second (check)
37.	R takes Q		

(a) In this position Mr. Lowenthal lost a piece which we cannot perceive the slightest reason for doing.

And wins. 1861.

(6) White now, with care, ought to win.
(c) He should have checked with Q at Q sixth, and after the exchange of Queens, the game was in his own hands. Black played five other games simultaneously.

#### GAME 97.

#### Remove Black's K B P.

Mr. HOLLOWAY.	Capt. KENNEDY.
I. P to K fourth \\ P to Q fourth \	1. Kt to Q B third
2. P to Q fifth	2. Kt to K fourth
3. P to K B fourth	3. Kt to B second
4. B to Q third	4. P to K third
5. P to B fourth	5. B to B fourth
6. Kt to K B third	6. Kt to K second
7. Kt to B third	7. Kt to R third
8. K Kt to Kt fifth	8. Castles
9. P to K fifth	9. K Kt to B fourth
10. Q Kt to K fourth	10. B to Kt third
11. Q to R fifth	11. P to Q third
12. P to K Kt fourth	12. Kt to Q fifth
13. Kt to B sixth (check)	13. R takes Kt
14. P takes R	14. Q takes P
15. Q to K eighth (check)	and mate in three moves.

1863.

A very interesting game, played by Mr. Holloway throughout with much skill and perception.—ED.

#### GAME 98.

#### Remove Black's K B P.

Mr. BERRY.	Mr. MEEKER.
I. P to K fourth \\P to Q fourth \\	1. P to K third
2. P to K fifth	2. P to K Kt third
3. B to Q third	3. B to R third
4. P to K B fourth	4. Kt to K second
5. Kt to K B third	5. Castles
6. P to K Kt third	6. Kt to B fourth
7. B takes Kt	7. R takes B
8. P to K Kt fourth	8. R to B second
9. P to Kt fifth	9. B to B square
10. B to K third	10. P to B fourth
11. P to B third	11. P takes P

12. Kt takes P	12. Q to B second
13. Kt to Q second	13. P to Q R third
14. O to B second	14. P to Kt fourth
15. P to Q R third	15. B to Q Kt second
16. Kt to K fourth	16. B to B fourth
17. Castles O R	17. B to K second
18. P to K R fourth	18. B to Q fourth
19. R to R second	19. K to Kt second
20. P to R fifth	20. Kt to B third
21. P takes P	21. P takes P
22. O R to R square	22. K to B square
Mate in two moves	18

21. P takes P	21. P takes P
22. Q R to R square	22. K to B square
Mate in two moves	1
Black's play is much below	his ordinary strength.—ED
GAI	ME 99.
Remove V	Vhite's Q Kt.
(French	OPENING.)
Mr. LOWENTHAL.	Mr. GRINFIELD.
1. P to K fourth	1. P to K third
2. P to K B fourth	<ul> <li>2. P to Q fourth</li> <li>3. P to Q fifth (a)</li> <li>4. P to Q B fourth</li> </ul>
3. P to K fifth	3. P to $\hat{Q}$ fifth $(a)$
4. B to B fourth	4. P to Q B fourth
5. P to Q third	5. Kt to Q B third
6. P to Q R fourth	6. Kt to R third
7. Kt to B third	7. Kt to B fourth
8. Q to K second	8. P to B third
9. P to K Kt fourth	9. Kt to R third
10. P takes P	10. P takes P
11. P to K R third (b)	11. Q to Q third
12. B to Q second	12. B to Q second
13. Castles O R 14. K R to K square	13. Castles
14. K K to K square	14. R to K square
15. Q to B second 16. P to B fifth	15. P to K fourth 16. B to Kt second
17. K to Kt square	17. R to K second
18. Q to R fourth	18. Kt to B second
19. K to K fourth	19. P to K R fourth
20. Q to Kt third	20. P takes P
21. P takes P	21. B to R third
22. Kt to R fourth	22. B takes B
23. R takes B	23. Kt to Kt fourth
24. R to K square	24. R takes Kt
,	•

25. O takes R 25. Kt to B sixth 26. O to B second 26. Kt takes K R 27. Q takes Kt 27. R to R second 28. O to Kt third 28. R to R eighth (check) 29. K to R second 29. Kt to Kt fifth (check) 30. K to Kt third 30. R to R eighth 31. B to Kt fifth 31. O to O fourth (check) 32. P to B fourth 32. P takes P en pas (check) 33. K takes P 33. Kt to R seventh (check) And wins.

(a) A good move. Adopted in similar positions in the openings of some of the games in the match between Thompson and Morphy.

(b) White can now win a P, but his game would be weakened by the exchanges that would follow. White conducted three other

games.

#### GAME 100.

#### Remove White's K Kt.

(French	OPENING.)
Capt. KENNEDY.	Mr. SELKIRK.
I. P to K fourth	1. P to K third
2. P to Q fourth	2. P to Q fourth
3. P to K fifth	3. P to Q B fourth
4. P to Q B third	4. P takes P
5. P takes P	5. B to Kt fifth (check)
6. Kt to B third	6. Kt to K second
7. B to Q third	7. Q Kt to B third
8. B to K third	8. Q to Kt third
9. Castles	9. Castles
10. P to Q R third	10. B takes Kt
11. P takes B	11. P to B third (a)
12. P takes P	12. R takes P
13. O to R fifth	13. Kt to B fourth
14. P to K Kt fourth	14. P to Kt third
15. Q to Kt fifth 16. P takes Kt	15. Kt takes B 16. R takes R (check)
17. R takes R	17. O to B second (b)
18. B takes P (c)	18. P takes B
19. Q takes P (check)	19. Q to Kt second
20. Q to K eighth (check	
20. % to it eighth (check	20. 11 (0 11 30001111

1860.

- 21. R to B seventh 21. Q takes R
- 22. Q takes Q (check) and wins. 1861.
- (a) Not at all prudent.
- (b) Q to Q square would have saved the game.
- (c) Well played.

#### GAME 101.

Remove White's O R.

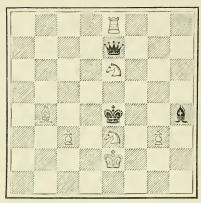
# (KING'S BISHOP'S GAMBIT.)

#### Mr. Lowenthal. Mr. POWELL. I. P to K fourth I. P to K fourth

- 2. P to K B fourth P takes P
- 3. Q to R fifth (check) 3. B to B fourth
- 4. K to B square 4. P to K Kt fourth
- 5. Kt to Q B third 5. B to Kt second
- 6. P to K Kt third 6. Q to R third
- 7. P to Q fourth 7. P to Q third
- 8. Q to Kt third 8. K to Kt second
- 9. K to Q square 9. Kt to O fifth
- 10. P to K R fourth 10. B to Q third
- 11. Kt to K B third P to R fifth
- 12. P to K fifth 12. B to B fourth
- 13. P to K Kt fourth 13. B takes B
- 14. P takes B 14. P to R sixth (check)
- K to B second 15. Kt to O B third
- 16. R to K square 16. P takes P
- 17. P takes P 17. Kt to R third
- 18. P to Q fourth 18. Kt takes Kt P (check)
- K to Kt square 19. R to K square
- 20. Kt to K second 20. Kt to B third
- 21. P to Q fifth 21. Q to Kt third (check)
- 22. Q takes Q (check) 22. Q to Q fourth (a)
- 23. B takes P 23. Kt takes Q
- 24. Kt to B third 24. B takes Kt
- 25. P takes B 25. Kt takes Q P
- 26. R to Q square 26. P to Q B third
- 27. P to B fourth
  - 27. K to B second
- 28. P takes Kt 28. Q R to Q square
- 29. Kt takes P 29. R takes P
- 30. B takes P (check) 30. K to B square
- 31. R takes R 31. R to K eighth
  - (a) Compulsory. White has no resource.—ED.

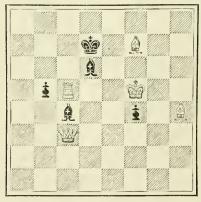
Mate.

# PROBLEMS. No. 7. Mr. HAYCRAFT. BLACK.



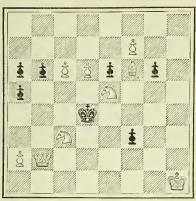
WHITE. White to play, and mate in two moves.

No. 8.—Mr. Haycraft. Black



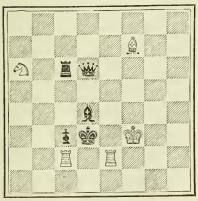
WHITE. White to play, and mate in three moves.

No. 9.—Mr. HILL. BLACK.



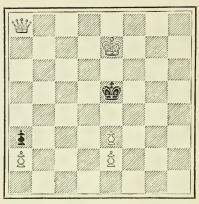
WHITE. White to play, and mate in three moves.

No. 10.—Mr. H. PERRY. BLACK.



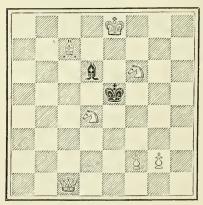
WHITE. White to play, and mate in three moves.

No. 11.—Mr. LONSDALE. BLACK.



WHITE. White to play, and mate in three moves.

No. 12.—Mr. HAYCRAFT. BLACK.



WHITE. White to play, and mate in four moves.

#### SOLUTIONS OF PROBLEMS.

No. 7.—1. B to Q sixth 1. Q takes B, if any other move mate follows, 2 Kt to Kt fifth or B fifth (Mate.)

No. 8.—1. Q to B third 1. B to Q sixth (check), if B to K third (check), B takes B (check), K to K square, R mates, 2. Q takes B 2. P moves 3. Q to Kt fifth (Mate.)

No. 9.—1. B to Kt fifth I. K to B fourth (a) (b) (c) 2. Q takes Kt P (check) 2. K takes Q 3. B to K third (Mate) (a) I. K takes Kt 2. Q to Q second 2. Any move 3. Q (Mates) (b) I. P to Kt fourth. 2 Q to K B second (check) 2. K takes Kt at B third 3 Q to Q second (Mate), if K takes Kt at K fifth, Q to B fifth (Mate) (c) I. P to R fifth 2. Q to Kt fourth (check) 2. K takes Kt 3. Q to K B fourth (Mate).

No. 10.—1. R from K 2 to Q second (check) 1. P takes R 2. B to Kt sixth (check) 2. Q takes B 3. Kt to Kt fourth (Mate)

No. 11.—1. Q to Kt second 1. K to B fourth 2. Q to Kt eighth 2. K to K fourth or fifth 3. Q to K sixth (Mate.)

No. 12.—1. Q to K B fourth (check) I. K takes Q. 2. B takes B (check) 2. K to Kt fourth 3. K to B second 3. K to R fifth, (if K to R third, B to B fourth (Mate) 4. Kt to B third (Mate).



#### BOOK IV.

#### GAME 102.

Played by Correspondence, between the Sheffield and Bristol Clubs, 1871-72.

#### (EVANS' GAMBIT Declined.)

#### BRISTOL.

## 1. P to K fourth

- 2. Kt to K B third
- 3. B to B fourth
- 4. P to Q Kt fourth
- 5. Castles
- 6. P to Q R fourth
- 7. P to B third
- 8. P to Q third
- 9. B to K third (a)
- 10. Q to Kt third
- 11. Q Kt to Q second
- 12. B takes B
- 13. K R to K square
- 14. P to Q fourth
- 15. Q takes B
- 16. P to Kt fifth
- 17. Kt to R fourth
- 18. P takes K P
- 19. Q takes Kt P
- 20. Q to K second
- 21. Kt to Q B fourth
- 22. Q to B third (b) 23. Kt to Kt second
- 24. Kt to B fifth
- 23. Kt to Kt second

#### SHEFFIELD.

- I. P to K fourth
- 2. Kt to Q B third
- 3. B to B fourth
- 4. B to Kt third
- 5. P to Q third
- 6. P to Q R third
- 7. Kt to B third
- 8. P to R third
- 9. B to R second
  - 10. Castles
  - 11. Q to K second
  - 12. R takes B
  - 13. B to K third
  - 14 B takes B
  - 15. Q R to R square
  - 16. Kt to Q square
  - 17. Q to Q second
  - 18. P takes Kt P
  - 19. P to B third
- 20. P takes P
- 21. Q to B second
- 22. P to Q Kt fourth 23. Kt to K third
- 23. Kt to K tilliu
- 24. K to R second (c)

	Q to K third		Kt to Q second
	P to B third		K Kt to B fourt
27.	P takes P	27.	P takes P
28.	R takes R (d)		R takes R
29.	R to Kt square	29.	R to R sixth $(e)$
30.	Kt to Q square		Kt to R fifth
31.	Q to K second		Kt takes P
32.	Kt takes Kt		Kt to B fifth
33.	Q takes P	33.	Q takes Kt

34. Kt to R fourth 35. P to R third

36. Q to B square Resigns

fifth Κt 34. R to R seventh(f)

second B fourth Ъ R

35. Q to Q seventh 36. Kt to K seventh (check)

(a) The B would probably occupy a stronger position at Kt second, but the opening altogether is timidly played. White should, we think, have vigorously pushed on Queen's Pawns, when they might shortly have brought out the Q R, via Q R third to attack the

royal position. (b) This again is slow, not at all after the usual style of some of our Bristol friends. P to R fifth looks very much stronger as a

preliminary to bringing the Rooks into active play. (c) White's little threat Kt takes K R P (check,) P takes Kt, Q takes Kt &c., which they had in view (at move 22) is very simply

answered. (d) Not judicious.

(e) Black at once make the most of their position.

(f) More decisive, perhaps, to check with Q at K sixth, but the day is won, and the victory deserved. Black have played well throughout, but the play of White hardly represents Bristol strength.

#### GAME 103.

#### (RUY LOPEZ.)

#### Sheffield.

# Bristol.

I.	P to K fourth
2.	Kt to K B third
3.	B to Kt fifth
4.	B to R fourth

5. Castles 6. Kt to B third

7. B to Kt third

1. P to K fourth 2. Kt to O B third 3. P to Q R third

4. Kt to B third 5. B to K second

6. P to O Kt fourth 7. P to Q third

8. P to O third

9. Kt to K second (a)

10. R P takes Kt

11. Kt to Kt third

12. P to R third

13. Kt to R square

14. Kt to R second

15. P to K B fourth

16. B takes P

17. R takes Kt

18. R to B third

19. Kt to B second

20. P takes P

21. K Kt to Kt fourth

22. Q to K square

23. Q to B third

24. P to Kt fourth

25. P takes P

26. Q takes Q

27. R to K B square (c)

28. Kt to K fourth

29. P takes B

30. P to K fifth

31. R takes R

32. P to Q Kt third

33. R to () third (e)

34. R to O eighth

35. Kt takes B

36. R to O B eighth 37. R to B sixth (check)

38. K to B second

39. K to K third

40. R to R sixth

41. R takes P

42. R to R eighth

43. K to B third

44. R to K eighth (check)

45. R takes R (check)

46. K to K third (*g*)

47. K to O third

48. K to K second

49. P takes P (check) (*h*)

50. K to Q second

51. K to () square (i)

8. Kt to Q R fourth

9. Kt takes B

10. B to Kt fifth

11. P to K R fourth

12. P to R fifth

13. B to Q second 14. Kt to R fourth

15. P takes P

16. Kt takes B

17. B to Kt fourth

18. Castles

19. P to K B fourth

20. B takes P

21. Q to K second

22. Q R to K square

23. P to B fourth

24. O to R second

25. O takes P (b)

26. P takes Q

27. P to Kt third (d)

28. B takes Q Kt

29. K to Kt second

30. R takes R

31. B to B eighth

32. B to Kt seventh

33. R to K second

34. B takes P

35. R takes Kt 36. K to B third

37. K to B fourth 38. R to Q fourth

39. P to R fourth

40. P to Kt fourth (f)

41. P to O Kt fifth

42. R to K fourth (check)

43. K to K third

44. K to B fourth

45. K takes R

46. K to Q third

47. K to Q fourth

48. P to B fifth 49. K takes P

50. K to Q fifth

Drawn game.

- (a) An inconsiderate move, overlooking the effect of Black's 11th and 12th moves.
  - (b) P takes P is, probably, a better move. (c) R takes P would have lost the game.

(d) B to K second better.

(e) The only move to save the game.

(f) P to B fifth better.

(g) If K to Kt fourth, Black Queens first and wins.

(h) Best. If K moves, Black's reply, P takes P would probably win. The key to White's defence is the position of his K Kt P and B P, which if maintained by keeping the K near thereto will draw the game.

(i) K to K square or B square would probably lose the game.

#### GAME 104.

Played by correspondence, between the Cambridge University and Bristol Clubs. 1873-74.

#### (RUY LOPEZ.)

CAMBRIDGE.	BRISTOL.
I. P to K fourth	1. P to K fourth
2. Kt to K B third	2. Kt to Q B third
3. B to Kt fifth	3. P to Q R third
4. B to R fourth	4. Kt to B third
5. Castles	5. Kt takes P
6. P to Q fourth	6. P to Q Kt fourth
7. B to Kt third	7. P to Q fourth
8. P takes P ( <i>a</i> )	8. B to K third
9. B to K third	9. B to K second $(b)$
10. P to B third	10. Castles
11. Q to Q third	11. P to B fourth $(c)$
12. P takes P en pas	12. B takes P
13. Q Kt to Q second	13. Kt takes Kt
14. Q takes Kt	14. Kt to K fourth $(d)$
15. Kt takes Kt	15. B takes Kt
16. P to K B fourth	16. B to B third (c)
17. P to Kt fourth	17. R to B square $(f)$
18. P to B fifth	18. B to B second
19. P to Kt fifth	19. B to K second
20. Q to Kt second	20. P to B fourth
21. P to B sixth	21. B to Q third

22. P takes P 22. R to K square (g)23. Q B takes P 23. P to Kt sixth (h)

24. B to R sixth And Black resigns (i)

(a) In one of the games in the recent match between Messrs. Macdonnell and Whisker, the former here played Kt takes P, and the following moves occurred:-Kt takes Kt, P takes Kt, B to K third, Q to K second, B to K second, Kt to Q second.

(b) Kt to Q R fourth (ensuring the exchange of Kt for the B),

followed by P to Q B fourth, would have been much better.

(c) Even now Kt to R fourth would have been better.

(d) Bringing immediate trouble, for White can now advance their l'awns with great effect.

(e) If B to Q third, the Q P is lost.

(f) Black evidently could not take the P without losing at least the exchange.

(g) K takes P would have been much better.

(h) Decisive.

There is no resource. If B to K B second, R takes B, &c.

Notes by Messrs. Skipworth and Walker, abridged. 24B-K122

# GAME 105. (King's Gambit Declined.)

#### CAMBRIDGE. BRISTOL. 1. P to K fourth 1. P to K fourth 2. B to B fourth 2. P to K B fourth 3. Kt to K B third 3. P to Q third 4. P to B third 4. B to K Kt fifth 5. B to K second (a) 5. B takes Kt 6. Kt to O B third 6. B takes B 7. B to Kt third 7. P to Q Kt fourth 8. P to Kt fifth 8. Q Kt to K second o. P takes O P 9. P to O fourth 10. P to O fourth 10. P takes P 11. P to K fifth 11. Kt to B fourth 12. B to Kt second 12. K Kt to R third 13. Q to Q second (b) 13. P to R third 14. P to Q R fourth (c) 14. P takes P 15. P takes P 15. R takes R B takes R 16. Q to R square 17. O to R second 17. B to Kt second 18. B takes P 18. Castles

19.	Castles	19.	Kt takes P (d)
	K to R square (e)	20.	Kt takes $P(f)$
	Kt to B third		Kt takes Kt
22.	Q takes Kt	22.	B to R fourth
23.	Q to B third		P to Q B third (g)
24.	B to K fourth	2.1.	B to Kt third
25.	R to R square	25.	Q to Kt square
26.	P to Kt fourth (h)	26.	Q̃ to B square
	P to R third	27	K to R square
28	Q to $Q$ Kt third $(i)$		B to B fourth
	B to Kt square		Kt takes P
29.	Q to K B third $(j)$		Kt to B seventh (check)
21	K to R second		Q to Q square
21.	O to R third		Kt to Kt fifth (check)
24.	Q to B third K to Kt third	22.	B to B seventh (check)
33.	K to Kt second (k)	23.	O to O fourth (check)
24.	() to R third	34.	O to O fourth (check)
35.	Q to B third	33.	Kt to K sixth (check (/)
30.	K takes B		Q to Q seventh (check)
37.	Q to K second	37.	Kt to Q eighth (check)
30.	K to B third	38.	O takes B
39.	Q takes Q	39.	Kt takes Q
40.	R to R seventh	40.	R to Q Kt square
41.	B to R second	4I.	K to Kt square
42.	K to K second	42.	P to K Kt third
43.	K to Q second	43.	R to Q square (check)
44.	K to B second	44.	Kt to $Q$ eighth $(m)$
45.	R takes P	45.	Kt to Q eighth (m) Kt to K sixth (check)
46.	K to B third	46.	Kt to Q fourth (check)
47.	B takes Kt	47.	R takes B $(n)$
48.	K to B fourth	48.	P to Kt fourth
49.	R to Kt eighth (check)	49.	K to Kt second
50.	R to Kt seventh		P takes P
51.	P to K sixth		R to K B fourth
52.	K to Q fourth		R to B third
-	Resigns.		

(a) Some authorities prefer B to B fourth.

(b) Apparently afraid that Black would check with his Q and sacrifice his Kt for three pawns.

(c) This seems his best move. Taking the P would be evidently bad, as it would bring Black's R into play at once.

(d) This P should have been taken with the B. The move made speedily brings Black into trouble.

(e) If B takes Kt, B takes B (check), K to R square, Kt to Kt fifth, P to R third, Kt to K sixth, with the better game.

(f) Black has now won a P, but at the cost of a very inferior

position.

(g) The position is becoming very serious for Black, the attack threatened by the adverse Q and Bishops being well nigh irresistible. Perhaps his best move was Kt to B fourth, giving up the gained P, for if B takes P, R to Kt square, B to K fourth, R takes B, B takes Kt, and Black, though still in some difficulty, has a safe game.

(h) Here White missed their opportunity. They should have played P to B fifth, which would very soon have rendered Black's

position untenable.

(i) Q to B third would have been more embarrassing for Black.
(j) As White are playing to win, they do not take the Kt, which would apparently enable Black to draw.

(k) Taking the Kt would have lost at once.

(1) B to B fourth would have been better, if then:—Q takes Q, Kt to K sixth (check).

(m) Better than Kt to Q sixth, for they could not have taken

B P after White's next move.

(n) Better than P takes B, which would probably have resulted in a draw.

Notes by Mr. Walker, abridged.

#### GAME 106.

Played by Correspondence, between the Bristol and Sheffield Clubs. 1873-74.

#### (RUY LOPEZ.)

`	
SHEFFIELD.	Bristol.
1. P to K fourth	<ol> <li>P to K fourth</li> </ol>
2. Kt to K B third	2. Kt to Q B third
3. B to Kt fifth	3. P to Q R third
4. B to R fourth	4. Kt to B third
5. O to K second	5. P to O Kt fourth
6. B to Kt third	6. B to K second
7. P to Q R fourth	7. R to Q Kt square
8. P takes P	8. P takes P
9. Kt to B third	9. P to Kt fifth
10. Kt to Q fifth	10. Castles
11. P to O third (a)	11. P to O third
12. P to R third	12. Kt to Q fifth (b)
13. Kt takes Kt	13. P takes Kt
14. Kt takes B (check)	14. O takes Kt
14. It times D (enech)	-4. 10 comos 110

15. B to Kt fifth	15. B to K third
16. Castles K R	16. B takes B
17. P takes B	17. Q to K third (c)
18. Q to B second	18. P to B fourth
19. P to B fourth	19. P to R third
20. P to B fifth (d)	20. Q to K second
21. B to B fourth	21. Ř to R square
22. Q to B fourth (e)	22. K R to Q square
23. O to B second (f)	23. Kt to Q second (g
24. P to Kt fourth	24. K to R second (h)
25. R to R fourth ( <i>i</i> )	25. R takes R
26. P takes R	26. Kt to Kt third
27. P to Kt third	27. R to Q R square
28. Q to K R second	28. Kt to B square
29. P to R fourth	29. K to Kt square
30. P to Kt fifth	30. P to R fourth
31. Q to K second	31. P to Kt third
32. P takes P	32. P takes P
33. B to Kt third	33. Q to K square
34. R to B sixth	34. P to Q fourth
35. P to K fifth	35. Kt to K second
36. P to K sixth	36. R to R third
37. Q to K fifth	37. R to B third
38. P to R fifth	38. Q to Q B square
39. R to B seventh	Resigns (j)

(a) In a game between Bird and Whisker, the former played Q to B fourth, and Kt to K square was recommended as Black's best reply, "with the view of attacking the Q at Q third."

(b) A most ill-advised move, endangering their game by doubling a P and facilitating the advance of the opponents pawns on the K

side; B to K third was the proper move.

(c) They should rather have played the R P, attacking the B first.

(d) Very good play indeed. Black's twelfth move speaks for itself.

(e) Useless move. R to R fourth or P to Kt fourth at once was better.

(f) The Q was obliged to retreat, as Black threatened P to Q fourth.

(g) Kt to K square looks stronger.

(h) Why not move Kt to K fourth? Black should play K to B square, from White's onslaught, as soon as possible. This move increases their difficulties.

(i) A good move, the opponents must take it to prevent the

doubling of the Rooks, and the exchange of pieces gives White passed P.

(j) Because after Kt to B fourth, to prevent the threatened Mate,

R to Q seventh wins.—Editor.

#### GAME 107.

# (FRENCH OPENING.)

Bristol.	SHEFFIELD.
I. P to K fourth	1. P to K third
2. P to Q fourth	2. P to Q fourth
3. P takes P	3. P takes P
4. Kt to K B third	4. Kt to K B third
5. B to O third	5. B to Q third
5. B to Q third 6. Castles	6. Castles
7. Kt to B third	7. P to B third
8. Kt to K second (a)	8. B to K Kt fifth
9. Kt to Kt third	9. Q to B second
10. P to K R third (b)	10. $\widetilde{\mathbf{B}}$ takes $\widetilde{\mathbf{Q}}$ Kt ( $\varepsilon$ )
11. P takes K B	11. B to R fourth
12. P to K Kt fourth	12. B to Kt third
13. Kt to R fourth $(d)$	13. Q Kt to Q second
14. Kt to B fifth	14. K R to K square (e)
15. P to B third	14. K R to K square (e) 15. Kt to K fifth
16. Q to B second	16. P to B fourth $(f)$
17. B to K B fourth	17. Q to Kt third
18. B to K third	18. P to B fifth (f)
19. B takes Kt	19. R takes B
20. Q to K B second	20. Q R to K square
21. Q R to K square	21. Q to K B third
22. Q to Kt third	22. B takes Kt
23. P takes B	23. P to K R third
24. R to B fourth	24. R takes R
25. Q takes R	25. R to K fifth
26. () to B seventh	26. Q to Q B third
27. $\widetilde{Q}$ takes $Q$ 28. $\widetilde{K}$ to $B$ second	27. P takes Q
28. K to B second	28. Kt to B third
29. P to K Kt fourth ( <i>g</i> )	29. R to K second
30. R to K second	30. Kt to K fifth (check)
31. K to B third	31. P to B third
32. R to Q B second	32. R to Kt second
33. P to K R fourth	33. K to B second

34. K to K second (*h*) 34. P to R third

35. P to K R fourth (i) 35. K to Q square

36. P takes P 36. P to Kt fifth

White resigned, with the previous game, at this point.

(a) Many players prefer B to K third, instead of this move.

(b) In a game played at the Berlin Congress, between Blackburne and Schwarz, B to K third was played in a similar position, by the former, Q to Q second, and Q to Q second followed.

(c) Capturing the Kt is not so good as retreating the B to

K third.

(d) B takes B, and Kt to Kt fifth, looks stronger than this move of the Kt. If White play Kt to K fifth, the reply is B takes B, and White has no advantage.

(c) Black wisely resolve to take possession of the open file.

They have, obviously, the best of the game.

(f) (f) Very good moves, forcing B to take Kt, and bringing the Rooks into active play.

(g) White should play B to Q second, and endeavour to secure a draw.

(h) P to R fifth is, of course, the correct move, and the K should

remain in his present quarters.

(i) Taking prompt advantage of the weakness of the opponents' last two moves. If the game had been played out, it would probably have been won by Black with a passed P.—EDITOR.

#### GAME 108.

Played by Correspondence, between the Dublin and Bristol Clubs. 1881-82.

#### (Evans' Gambit.)

#### Dublin. BRISTOL. 1. P to K fourth 1. P to K fourth 2. Kt to K B third 2. Kt to O B third 3. B to B fourth 3. B to B fourth 4. P to Q Kt fourth 4. B takes P 5. P to B third 5. B to R fourth 6. Castles 6. P to O third 7. P to O fourth 7. P takes P 8. P takes P 8. B to Kt third 9. Kt to B third 9. Kt to R fourth 10. B takes B P (check) (a) 10. K takes B 11. P to K fifth (b)11. P to K R third 12. R to K square (c) 12. B to K B fourth (d)

13. Kt to K fourth 13. Kt to K second 14. B to R third (*e*) 14. B takes Kt (f)15. R takes B 15. R to K B square (g) 16. P to O fifth 16. K to Kt square 17. Kt to Q fourth (h)Kt takes P 18. Kt to K B fifth (*j*) 18. B to Kt second (i)19. P takes P 19. O to Kt fourth 20. O to B third 20. P takes P 21. B to B square (k)21. P to O fourth 22. O to K fourth (1) 22. R takes Kt 23. K R to Q B square 23. Kt to B second 24. B to O second 24. R takes Kt 25. R to K square 25. O to O third 26. O to O third 26. R to B fifth R to B fifth 27. R to Q fifth 28. O to B second 28. R to K B square 29. P to Kt third 29. Kt to B fifth 30. B to Bf ourth 30. B to B square 31. K to Kt second 31. O to O second 32. R takes R (check) 32. B takes R R to K second 33. P to Q Kt fourth 34. P to B third 34. P to Q R fourth 35. O to B third 35. B to B fourth 36. O to K B second 36. O to B second 37. O to Kt third 37. Kt to O third 38. Q to B fourth 38. P to O R third 39. Q to Kt second 39. R to O eighth 40. B to K third 40. B takes B 41. R takes B 41. Kt to O B fifth 42. R to K eighth (check) 42. K to B second 43. O takes O Kt P 43. R to O Kt eighth

(a) An unsound sacrifice; they should not compromise their game by such hazardous play in an important Club match. The move was condemned many years since, and all analysis fail to produce any compensatory advantage, against the best defence, for the sacrifice.

Resigned.

(b) Apparently the best continuation, because if P takes P, Kt takes P (check) with a very powerful attack. If Kt to Kt fifth (check) 11 K to K square 12 R to K square (if instead, P to K fifth, P may safely take P) 12 Kt to Q B third 13 Q to Kt third 13 Kt to R third 14 P to K fifth 14 P takes P (a) 15 P takes P (if instead of P takes P, P to Q fifth, then, Kt to K second, R takes P, Kt to Kt fifth, and White has little, if any, attack left) 15 Kt to Q fifth 16 Q to B fourth 16 Q to K second is now

Black's reply 17 Kt to Q fifth (if this Kt is played to K fourth, Black moves B to K third) 17 Q to B fourth. (a) 14 P to Q fourth 15 Kt takes Q P 15 Kt takes Q P 16 Q to R fourth (check), there are a variety of answers to this:—Ist. 16 Q to Q second (best) 17 Kt to B sixth (check) 17 P takes Kt 18 P takes P (dis check) 18 K to Q square with a safe game. 2nd. 16 P to B third 17 Kt to B sixth (check) 17 K to B square (1) 18 B to R third (check) 18 P to B fourth 19 Q R to Q square 19 P takes Kt 20 R takes Kt 20 Q to K second 21 R to K B fourth 21 B to B fourth. (1) 17 P takes Kt 18 P takes P (dis check) 18 K to B square 19 B to R third (check) 19 P to B fourth 20 R to K seventh 20 Kt to B third (if K Kt to B fourth, Q to B fourth, Kt to Q third, Q to Q fifth, and wins) 21 R to Q square 21 Q takes R (check) 22 Q takes Q &c. 3rd. 16 B to Q second 17 Kt to B sixth (check) 17 P takes Kt 18 P takes P (dis check) 18 K to B square 19 B to R third (check) 19 P to B fourth 20 Q takes Kt.

(c) The following continuation is recommended in the Synopsis:

12 P to Q fifth 12 B to K B fourth 13 P to K sixth (check)

13 K to K second 14 Kt to K R fourth 14 B to R second

15 K to R square 15 Kt to K B third 16 P to B fourth 16

Q to K square 17 P to B fifth 17 Kt to B fifth 18 Q to K

second 18 Kt to K fourth 19 B to R third 19 Q Kt to K fifth

20 Q R to B square 20 Kt to K sixth 21 R to B third 21 Q to R

fourth.

(d) This is a good move. Had they played P to Q fourth, their opponents would obtain a powerful attack by P to K sixth (check).

(e) We are of opinion that this piece would have been more ser-

viceable to them if stationed at Kt second.

(f) A timely exchange to frustrate the attack on the Q P.

(g) They have now a safe retreat for the K. The defence has

been very skilfully conducted by Bristol.

(h) Evidently overlooking the following beautiful combination, after Black had taken Q P, and they had made the intended move of Kt to K sixth:—R takes B P, Kt takes Q (if K to R square, Kt to B sixth), R to Q seventh (dis check), K moves, R takes Q (check), R takes R, Kt to B sixth.

(i) They have discovered the uselessness of their 14th move, and play thus to prevent Black playing Kt to B sixth; also to interpose at Q fourth, if their opponents permit them to play Kt to K sixth.

and their B P is taken with R.

(j) The action of this Kt foils the intended move of Kt to K sixth, and converts the defence into an attack, which eventually wins the game. Nothing is gained by R takes Kt and Kt to K sixth, because R takes R, and R takes B P, and if White play B to Q fourth, B takes B, Q takes B, Q to K second, &c.

(k) This reply, we believe, was not expected by their opponents;

it appears to win a piece by force, but in reality only adds to their

difficulties as the game proceeds.

(1) This, and the next move of Black, is admirably conceived. The remainder of the game is well conducted by both sides. The Hibernians make gallant, but fruitless efforts, to draw.—Editor.

#### GAME 109.

#### (KING'S BISHOP'S GAMBIT.)

`	· ·
Bristol.	Dublin.
1. P to K fourth	1. P to K fourth
2. P to K B fourth	2. P takes P
3. B to K second! (α)	3. P to K Kt fourth
4. P to Q fourth	4. B to Kt second
5. Kt to K B third	5. P to Kt fifth
6. Kt to K fifth	6. Q to R fifth (check)
7. K to B square	7. P to B sixth
8. P takes P	8. P to Q third
9. Kt takes Kt P	9. Kt to K B third
10. Kt to B third $(b)$	10. Kt to B third
11. P to K R third (c)	11. Kt takes Q P
12. B to K third (d)	12. Kt takes $\widetilde{\mathrm{B}}$ (c)
13. K takes Kt	13. Kt to R fourth
14. B to B second	14. Kt to B fifth (check)
15. K to O second (f)	15. Q to R fourth
15. K to $Q$ second $(f)$ 16. P to $Q$ R fourth	16. Q̃ to Q R fourth
17. B to K third	17. $\hat{P}$ to $\hat{Q}$ fourth $(g)$
18. K to B square (h)	18. Q B takes Kt
19. B takes Kt	19. B to K third ( <i>i</i> )
20. Kt takes P	20. Castles Q R
21. P to B fourth	21. Q to B fourth
22. O to B second	22. P to Q B third
23. P to Kt fourth	23. Q to B square
24. R to Q R second	24. R to Q second
25. P to Kt fifth	25. Q to B fourth $(j)$
26. R to O square 27. B to K third	26. K R to Q square
27. B to K third	27. Q to B square
28. B takes P	28. P takes Kt
29. P takes P (dis check)	29. R to B second
30. P takes B	30. P to Kt third (k)
31. B takes P	31. R takes R (check)
32. K takes R	32. $Q$ to $Q$ third (check) ( $l$ )

33. O to O second	33. Q takes B
33. Q to Q second 34. K to K second	34. Q takes P at K sixth
35. Q to Q fifth	35. Õ takes O
36. P takes Q	35. Q takes Q 36. K to Kt second
37. P to R fifth	37. R to Q second
38. P to R sixth (check)	38. K to Kt third
39. K to K third	39. B to B square
40. K to K fourth	40. B to Kt fifth
41. P to B fourth	41. R to R second
42. R to Q B second	42. K takes P
43. R to B sixth	43. R to Q second
44. P to B fifth	44. B to B square
45. K to K fifth	45. B to R sixth
46. R to B second	46. B to K second
47. R to Q R second	47. K to Kt third
48. P to Q sixth	48. B takes P (check)
	49. B to B fourth
50. K to Kt seventh	50. B to Q fifth (check)
	51. K to B third
52 P to R seventh (m)	52. B takes P
51. P to B sixth 52. P to R seventh (m) 53. K takes R P	53. K to Q fourth
54. P to R fourth	54. B to Kt square
55. K to Kt seventh	55. K to K third
56. R to K second (check)	r6 R to K fourth
57. P to R fifth	57. R to Q fifth
58. P to R sixth	58. R to Kt fifth (check)
	59. R to K R fifth
60. K to Kt seventh	
	60. R to R seventh (n)
61. R to K square	61. RtoKKt seventh(check)
62. K to B eighth 63. R takes B	62 K to Kt third
64. R to K seventh. And t	the game was drawn
04. It to it seventi. And t	me game was drawn.

(a) This ridiculous mode of continuing the opening is simply third-rate play, styled by its admirers "The Clifton Gambit." For the credit of the Bristol Club, we trust its sponsors will give their protege a more deserving title; one in accordance with its merits. The intention of this officer, apparently, was to reconnoitre the enemy's position at R fifth, instead of attacking it at B fourth.

(b) If they had played B to K third, the adversaries would check with Q at R sixth, then—K to B second, Kt takes K P (check), P takes Kt, P to K R fourth.

(c) If B to K third, then—Q to R sixth (check), K to B second, Kt takes Kt (check), P takes Kt, B to B third, B to B third, B to R fifth (check), K to K second, and Black can win Kt P.

(a) It would not be safe to capture Kt with Q, because of Black's rejoinder-Kt takes Kt, threatening Mate.

(c) Apparently the best move.

(f) Very uncomfortable quarters for the K, but there is nothing

better for them.

(g) This is a very effective move in appearance, but it did not answer the expectations of its authors; we should have preferred Kt to Kt third; White's best reply then would be K to B square; R to R third would not be satisfactory, for Black would then play P to K R fourth, Kt to K fourth, and B to K third, with the advantage.

(h) An excellent reply, if they capture the Kt instead, I' advances

to O fifth.

(i) They lose a P, which the adversaries gallantly take in spite of threatened danger.

(i) A lost move. The game is full of interest.

(k) Necessary, to liberate the K from its uncomfortable quarters.

If P had taken P, White had a Mate in four moves.

(1) They might now capture the Q, but it is not clear to us that they would be any better off. Suppose:—R takes Q (check), R takes R (check), K to Kt square, B to B fifth, Q to K square, B to Q sixth (check), and P to K seventh.

(m) A good move to ensure the draw.

(n) Very clever. If R takes R, Black would win.—Editor.

#### GAME 110.

The following four games were played by strong players of the Bristol Club consulting, against strong players of other Clubs, in consultation.

#### Played at Clifton.

### (SICILIAN GAME.)

Bristol: Mr. Thomson and Rev. A. C. ROWLEY.

Bath: General Goodwyn and Rev. E. P. PIERPOINT.

1. P to K fourth 2. Kt to K B third 3. P to O fourth

2. Kt to Q B third 3. P takes P 4. Kt takes P 4. Kt takes Kt (a)

5. O takes Kt 6. B to O B fourth

7. Castles (*b*) 8. O to O square

5. P to K third 6. Kt to K second

1. P to O B fourth

7. Kt to B third 8. B to B fourth

/			
9.	Kt to B third	9.	P to Q R third
10.	P to Q R third	10.	P to Q Kt third
11.	B to Q third	11.	B to Kt second
	Q to Kt fourth	12.	Q to B third
13.	Kt to Q square	13.	Q to Kt third
14.	Q takes Q (c)		R P takes Q
15.	B to K third	15.	B takes B
16.	Kt takes B	16.	K to K second
17.	Q R to Q square	17.	R to R fifth
	P to K B third	18.	Q R to R square
19.	P to R third	19.	P to B fourth
20.	P takes P	20.	Kt P takes P
21.	K R to K square	21.	K to B third
22.	P to B third	22.	Kt to K fourth
23.	K to B second	23.	P to K Kt third

The Bath players being obliged to leave at this stage, the game was abandoned: 1872.

(a) This exchange of Knights is favourable to the first players; the usual continuation is P to K third, Kt to Kt fifth, P to Q third.

(b) Not so good as B to K third.

(c) Exchanging Queens and opening the Rook's file is not good play. Their last two moves have done nothing towards developing their game.—EDITOR.

#### GAME III.

#### Played at Clifton.

### (Queen's Knight's Opening.)

1.04	· · · · · · · · · · · · · · · · · · ·
CARDIFF: Mr. FEDDEN and Rev. Mr. Ash.	Bristol: Rev. A. C. Rowley and Mr. Thomson.
<ol> <li>P to K fourth</li> <li>Kt to Q B third</li> <li>Kt to K B third</li> </ol>	<ol> <li>P to K fourth</li> <li>B to B fourth</li> <li>P to O third</li> </ol>
4. B to B fourth 5. P to Q third	4. B to K Kt fifth 5. P to Q B third
6. B to K third 7. Q to Q second 8. P to K R third	6. Kt to Q second 7. P to K R third 8. B to K third
9. B takes Q B	9. P takes B 10. P takes P
11. B takes Q P	11. K Kt to B third
12. Castles Q R	12. Castles

13. B takes B	13. P takes B
14. Q to K third	14. Q to K second
15. P to K Kt fourth	15. P to O Kt fourth
16. P to Kt fifth	16. P takes P
17. Q takes P	17. R to B second
18. P to K fifth	18. Kt to Q fourth
19. Kt to K fourth	19. Q takes Q
20. K Kt takes ()	20. Ř to B fourth
21. Kt takes K $\tilde{P}(a)$	21. R to K square (b)
22. Kt to Q sixth	22. R takes K P
23. Kt takes R	23. R takes Kt
24. Kt to B seventh	24. R to K fourth
25. Kt takes Kt	25. P takes Kt
26. K R to K square	26. R takes R
27. R takes R	27. K to B second
28. K to O second	28. P to R fourth
29. K to Q third	29. P to Kt fifth
30. P to Q B fourth	30. P to Q fifth
31. R to K fourth	
	31. P to R fifth
32. R to B fourth (check)	
33. P to Kt third	33. P to R sixth
34. P to R fourth	34. P to Kt third
35. K to B second	35. Kt to B third
The Game was abandoned	OWING TO THE lateness of

The game was abandoned, owing to the lateness of the hour (c). 1872.

(a) Well played.

(b) We fail to see any satisfactory reason for giving up the exchange. R takes K P would surely have been better.

(c) The latter part of the game has been extremely well managed

by the Black allies.

#### GAME 112.

Played at General Goodwyn's house, at Bath.

#### (SCOTCH GAMBIT.)

BATH: General GOODWYN and BRISTOL: Messrs. BURT Rev. E. P. PIERPOINT. and Cook.

I. P to K fourth 2. Kt to K B third

3. P to Q fourth

4. B to Q B fourth

I. P to K fourth

2. Kt to Q B third3. P takes P4. B to B fourth

5. P to B third	5. Kt to B third
6. P to Q Kt fourth	6. B to Kt third
7. P to Kt fifth	7. Kt to O R fourth
8. B to Q third	8. P to Q third
9. P takes P	9. Castles
10. B to Kt fifth (a)	10. B to Kt fifth
11. B to K second (b)	11. P to K R third
12. B to R fourth	12. B takes Kt
13. P takes B	13. O to K second
14. R to Kt square	13. $\Omega$ to K second 14. $\widetilde{K}$ to R square
15. Kt to B third	15. Q to K third
16. Q to Q second	16. Kt to R second
17. Kt to O fifth	
17. Kt to Q fifth 18. Kt to K third	17. Q R to K square 18. P to Q B third
19. Kt to B fifth	19. R to K Kt square
20. B to Kt third	20. Kt to B fifth
21. B takes Kt	21. O takes Kt (c)
22. B to K second (d)	21. $Q$ takes Kt (c) 22. $Q$ to $Q$ second
23. P to Q R fourth	23. B to B second
24. P to Q fifth	24. P takes Q P
25. O takes P (e)	25. Kt to B third
25. Q takes P (e) 26. Q to Q second	26. Q R to Q B square
27. Ř to Ž square	27. Õ to K third
28. K to B square	27. Q to K third 28. K R to Q square
29. K to Kt second	29. P to Q fourth
30. B takes B	30. R takes B
31. K to R square	31. R to K second
32. R to Kt second	32. O R to K square
33. Q to R fifth	32. Q R to K square 33. P to Q Kt third
34. Q to B third	34. P takes P
35. Ř takes R	35. R takés R
36. P takes P	36. O takes P
37. B to B third	36. Q takes P 37. Q to Q fifth
38. Q to B seventh	38. Ř to Q second
39. Q to Kt third	39. Kt to Q fourth
40. $\tilde{O}$ to R third $(f)$	40. Kt to B fifth
40. Q to R third (f) 41. Q to B fifth	41. Kt takes R
42. K takes Kt	42. P to Kt third
43. Q to B second	43. K to Kt second
44. P to R third	44. Q to K fourth
45. Q to B sixth	45. R to B second
46. Q to Q fifth	46. Q takes Q
And the Plack	allies was the same 12=

And the Black allies won the game. 1873.

(a) B to K third, strengthening the centre Pawns, looks a better move.

(b) It would have been stronger to have brought out the Q Kt. (c) It would be highly dangerous to take the B, for Kt would take

Q P, and if Black had ventured to take afterwards the Q P with Q, the White Kt would Mate on the move.

(d) Apparently the best resource.

(c) Suppose—P to Kt sixth, B takes P, B to Kt fifth, Q to B second, P to R fifth, winning at least the exchange.

(f) This mistake costs the exchange.

It was stated in Land and Water that this was the last game in which General Goodwyn took part.

#### GAME 113.

Played at the Congress of the Counties' Chess Association, at Clifton.

(GIUOCO PIANO.)

# BIRMINGHAM: Messrs. HALFORD and KEMPSON.

I. P to K fourth

2. Kt to K B third

3. B to B fourth

4. P to B third

5. P to Q fourth

6. P takes P

7. P to K R third

8. Castles

9. Kt to B third

10. B to K third

11. Q to B second

12. Q R to Q square

13. P to K fifth

14. P to Q fifth

15. P takes B

16. Kt takes P

17. Kt to Q third

18. Kt to B fourth

29. Q to Q third

20. Q to Q fourth

21. R takes O

22. Kt to K sixth

23. P takes B

24. P takes R

BRISTOL: Messrs. BURT and COOK.

I. P to K fourth

2. Kt to O B tnird

3. B to B fourth

4. P to Q third

5. P takes P

6. B to Kt third

7. Kt to B third
 8. P to K R third (a)

9. Castles

10. Kt to K second (b)

11. Kt to R second

12. K to R square

13. P to K B fourth

14. B takes B

16. Q to Q third (c)

17. B to Q second

18. Q to K fourth

19. Q R to Q square

20. Q takes Q

21. P to K Kt fourth

22. B takes Kt

23. R takes R

24. P to B third (d)

25. P to Q fifth 25. R to Q square 26. P takes P

27. B takes P(e) 27. K to Kt second

And the game was drawn. 1873.

(a) Had Black taken the proffered P, White would have replied with R to K square, with the better game.

(b) Taking K P with Kt would have broken up White's centre,

and given Black a safe game.

19. B to K sixth

21. B takes B

20. B takes Kt (check)

(c) A good move to dislodge the Kt from his commanding position.
(d) The best reply to White's last move, as it effectually arrests

the successful advance of the Q P.

(e) Taking P with Kt would not have led to any better result. E.g.—Kt takes P, Kt takes Kt, R takes Kt, R takes R, B takes R, Kt to B third, B takes P, K to Kt second, and the game is equal.

#### GAME 114.

Played at Bath, in the match Bristol v. Bath.

(Max Lange's attack	IN THE GIUOCO PIANO.)
Mr. SELKIRK.	Mr. Isaac.
1. P to K fourth	1. P to K fourth
2. Kt to K B third	2. Kt to Q B third
3. B to B fourth	3. B to B fourth
4. Castles	4. Kt to B third
5. P to Q fourth	5. P takes P
6. P to K fifth	6. Kt to K Kt fifth (a)
7. B takes B P (check)	7. K to B square
8. B to Kt third	8. K Kt takes K P
9. R to K square	9. P to O third
10. Kt to K Kt fifth .	10. P to Õ fourth
11. Kt to K B third	11. Q to Q third
12. B to K B fourth	12. Kt takes Kt (check) (b)
13. Q takes Kt	13. Q to B third
• 14. Q takes P	14. B to Q third
15. B to Kt fifth	15. Q to Kt third
16. Kt to Q second	16. P to K R third
17. B to K R fourth	17. B to K R sixth (c)
18. Q to B third (check)	18. B to K B fourth

19. Kt to K second

21. O to O Kt third

20. B takes O B

22. B to K sixth (dis check) 22. B to B third

23. O to R fifth 23. K to K second And White Mates in six moves.

(a) He should have played P to Q fourth, in which case he might have secured an even game.

(b) B to K Kt fifth would have led to a series of exchanges, but the result would not be satisfactory to Black, since his K R is, and must be for some time to come, out of play.

(c) A grave mistake, involving the loss of a piece. The game,

however, before this move, was decidedly in White's favour.

#### GAME 115.

Played in the Telegraph match, British Chess Association v. Bristol.

Dr BAILARD

MI. TAGAKI.	DI. DALLAKD.
1. P to K fourth	1. P to K fourth
2. P to Q third ( <i>a</i> )	2. B to B fourth
3. P to Q B third	3. Q Kt to B third
4. Kt to B third	4. P to Q R fourth ( <i>b</i> )
5. P to Q R fourth	5. K Kt to K second
6. B to K second	6. Castles
7. B to Kt fifth	7. P to Q third
8. P to R third	8. P to B fourth
9. Q to Kt third (check)	9. K to R square
10. B to R fourth	10. P to R third
11. P takes P	11. Q B takes P
12. Q to B fourth	12. Q to B square
13. B takes Kt (c)	13. B to K third
14. Q to R fourth	14. Kt takes B
15. Q takes Kt	15. P to K Kt fourth
16. Kt takes Kt P $(d)$	16. B takes P (check)
17. K to Q second. At	this interesting stage o
and the Toronton of the contract of	

game, the London players were obliged to leave the Crystal Palace, where they played the match (e). 1872.

(a) This move is too defensive, and confines the action of K B.

(b) We do not see the object of this kind of play, and White's reply is equally meaningless.

(c) White sees his opponent's intentions.

(d) The only move to save the Q.

Mr TAGART

(e) P must take the Kt, and White replies—B to Kt fourth, if B takes B, P takes B (dis check), B to R fifth, Q takes Kt P, R to B seventh (check), K to K third, and must win.—Editor.

#### GAME 116.

Played in the match, Bristol v. Bath, Feb. 1st, 1872.

## (Ruy Lopez.)

	Mr. BURT.		Mr. THOROLD.
1.	P to K fourth	1.	P to K fourth
	Kt to K B third		Kt to Q B third
	B to Kt fifth		K Kt to K second
4.	Castles		P to K Kt third
5.	P to Q fourth		B to Kt second
6.	P to Q fifth	6.	Kt to Q fifth
7.	Kt takes Kt	7.	P takes Kt
8.	P to K B fourth	8.	P to K B fourth
9.	P to K fifth	9.	P to B third
IO.	P to Q sixth		P takes B
	P takes Kt	11.	Q to Kt third
	Q to Q third		K takes P
13.	R to Q square	13.	P to Q fourth
	Q takes Q P	14.	Q takes Q (check)
	R takes Q	15.	B to K third
	Kt to B third		P to Q R third
	Kt takes Q P (check)	17.	B takes Kt
	R takes B	18.	K R to Q square
	R takes R		R takes R
20.	B to K third	20.	K to K third
	P to B third	21.	B to B square
	K to B second	22.	R to O fourth P to K Kt fourth
23.	K to K second P to K Kt third	~ j.	B to B fourth
26	B takes B R to Q square		R takes B P takes P
27	P takes P		R to B third
28	R to Q fourth		P to Q R fourth
20.	P to Q R fourth	20.	P takes P
30.	R takes P	30.	P to Kt third
31.	K to Q third	31.	K to K second
32.	P to Kt fourth		R to R third
33.	P takes P	33.	P takes P
34.	R takes P	34.	R takes P
	R to R seventh (check)	35.	K to K third
36.	R to R sixth (check)	36.	K to Q fourth
37.	R to Q sixth (check)	37.	K to B fourth

- 0	10		T F	т э		.1.
38.	R	to	K	В	SIX	th

39. K to B second

40. R takes P

41. K to O square 42. K to K square

43. K to B square

44. P to K sixth

45. K to Kt second

46. K takes R

47. P to B fourth

48. P to B fifth

49. K to R second

50. K to R third

51. K to R fourth

52. K takes P

53. K to Kt sixth

54. P to B fifth 55. K to B sixth

56. K to K seventh

38. R to R sixth (check)

39. K to B fifth

40. R to R seventh (check)

41. K to Q sixth

42. P to R fourth 43. K to K fifth

44. R to R eighth (check)

45. K takes R

46. K takes K P

47. K to B fourth 48. K to K third

49. K to Q fourth

50. K takes P

51. K to Q fourth

52. K to K third

53. K to K second

54. K to B square 55. K to Kt square

Resigns.

### GAME 117.

(RUY LOPEZ.)

# Mr. BURT.

I. P to K fourth

2. Kt to K B third 3. B to Kt fifth

4. B to R fourth

5. B to Kt third

6. P to B third7. Castles

8. P to () fourth

9. P to Q fifth

10. B to Kt fifth

11. B to K R fourth

12. B to Kt third (b)

13. P to K R third

14. Q to B second

15. B to R second

16. P takes P

17. P to Kt third

18. Kt to R fourth

#### Mr. THOROLD.

1. P to K fourth

2. Kt to Q B third

3. P to O R third 4. P to O Kt fourth (a)

5. B to B fourth

6. O to K second

7. B to Kt second

8. B to Kt third

9. Kt to Q square

10. P to K B third

11. P to O third 12. P to Kt fourth

13. P to K R fourth

14. P to R fifth

15. P to K Kt fifth

16. P to R sixth

17. Kt to R third

18. R to K Kt square

1872.

19.	Kt to B fifth	19.	Kt takes Kt
	Kt P takes Kt		Kt to B second
	Q to K second	21.	Kt to Kt fourth
	Kt to Q second	22.	O to R second
	Kt to B third		Q̃ to R fourth
	B to Q square		Ĉastles
25.	Kt takes Kt		() takes Kt
	K to R square		P to B third
	P to Q B fourth		K to Kt square
	P takes Kt P		P takes Q P $(c)$
	P takes R P		B to R square
	Q to Kt fifth		K to R second
31.	P̃ takes P		Q takes B P
	P to B third		R to Q B square
	B to R fourth	33.	R to B fourth
31.	Q to Q seventh (check)	34.	Q takes Q
35.	B̃ takes Q	35.	B̃ takes P̃
36.	Q R to Q square		R to Q square
37.	B̃ takes P̃		B takes R P
	R to Q B square		R to Kt fourth
	B to $\widetilde{K}t$ square $(d)$		R to R square
	R to B seventh (check)		K takes P
	B takes B		K takes B
	R to O B second		R takes B (check)
	White shortly resigned.	,	I
	, , , , , , , , , , , , , , , , , , , ,		

(a) This is rather speculative. Kt to K B third is the accredited move.

(b) P to Q R fourth would have been better play, as the Black

could not have Castled on the Q side.

(c) Very well played, as it opens out both Bishops on the adversary's K.

(d) A weak move. Black must now win easily.

#### GAME 118.

Played in the match, Bath 7. Bristol, 1872.

#### (SCOTCH GAMBIT.)

General GOODWYN.

Rev. J. GREENE.

1. P to K fourth
2. Kt to K B third
3. P to Q fourth
4. B to B fourth
4. P to Q third
4. P to Q third

5.	P to B third
5. 6.	Kt takes Kt
7.	
8.	O to R fifth Castles
9.	Q to K second
io.	P̃ takes P
I1.	Kt to B third
12.	O to O third
13.	B takes O
14.	B to B second B to K third P to K R third
15. 16.	B to K third
16.	
17.	P to B fourth R takes P
18.	R takes P
19.	R to B third
20.	B to Kt third P takes B
21.	P takes B
22.	P takes B
23.	R takes R P
24.	B takes P
25.	K to R second
26.	R to B fourth
27. 28.	K to R second R to B fourth K to Kt square
28.	K to B second K to K second K to B second
29.	K to K second
30.	K to B second
31.	K to Q fourth
32.	B takes R
33.	K to B third B to B fifth
34.	B to B fifth
35.	R to R eighth (che P to Q Kt fourth R to R fourth
36.	P to Q Kt fourth
37· 38.	R to R fourth
38.	P to Kt third
.59•	B to Q sixth
40.	R to R sixth
41.	K to B second R takes P
42.	R takes P
43.	R to B seventh
44.	P to Kt fourth R to B sixth
45.	D toless D
46.	R takes R B to B seventh
47· 48.	K to B third
40.	Dillit d of A

5. Kt to K fourth 6. Ptakes Kt 7. O to K second 8. Kt to B third 9. Q to Q square 10. () takes P 11. B to K Kt fifth 12. O takes O 13. R to O square 14. P to B third 15. P to Q Kt third 16. B to K third 17. P takes P 18. B to O third 19. B to K fourth 20. B takes B 21. B takes Kt 22. Kt takes P 23. Castles 24. R to Q eighth (check) 25. Kt to Q seventh 26. Kt to B eighth (check) 27. Kt to K sixth (dis check) 28. Kt to Q fourth 29. Kt takes P (check) 30. Kt to O fourth 31. R takes R 32. R to O B square 33. P to R third 34. R to B second eck) 35. K to R second 36. R to Kt second 37. R to Kt fourth 38. R to Kt square 39. R to K square 40. R to K sixth (check) 41. R to Q Kt sixth 42. Kt takes P 43. K to Kt third 44. Kt to O fourth 45. R to Kt third 46. Kt takes R 47. Kt to () second 48. K to Kt fourth

49. B to Kt third	49. P to R fourth
50. P to R fourth (check)	50. K to Kt third
51. P to Kt fifth	51. Kt to B fourth
52. K to B fourth	52. Kt to K third (check)
53. K to K fifth	53. Kt to B square
54. K to Q fifth	54. Kt to R second
55. B to K fifth	55. Kt to B square

 55. B to K fifth
 55. Kt to B square

 56. K to Q fourth
 56. K to B fourth

 57. B takes P
 57. Kt to K third (check)

And Black won the game.

#### GAME 119.

## (PHILIDOR'S DEFENCE.)

Mr. Franklin.	Mr. Banfield.
1. P to K fourth	1. P to K fourth
2. Kt to K B third	2. P to Q third
3. P to Q fourth	3. P takes P
4. Kt takes P	4. B to Q second $(a)$
5. B to Q B fourth	5. B to K second
6. Castles	6. Kt to K B third
7. Kt to Q B third	7. Kt to B third
8. Kt takes Kt (b)	8. B takes Kt
9. R to K square	9. Castles
10. Kt to Q fifth	10. Q to Q second
11. B to K Kt fifth $(c)$	11. Kt takes Kt
12. P takes Kt	12. B takes B
13. P takes B	13. Q takes P
14. Q to Kt fourth	14. P to K R third
15. B to Q third	15. Q R to K square
16. Q to B fifth (d)	16. P to K Kt third
17. Q to Kt fourth	17. P to B fourth $(e)$
18. $Q$ to $Q$ Kt fourth $(f)$	18. R to K fourth
19. P to K B fourth	19. R takes R (check)
20. R takes R	20. B to B third
21. R to K sixth	21. Q to Q second
22. B to B fourth	22. P to Q fourth
23. $Q$ to $Q$ second $(g)$	23. P to Q B third
24. R to K square	24. R to B second
25. B to Kt third	25. B takes P
26. P to B fourth	26. B to R sixth

27. P takes P	27. B to B fourth (check)
28. K to B square	28. K to R second
29. P to Q sixth (h)	29. R to Kt second
30. R to K sixth	30. Q to Q square
31. Q to B third	31. B takes P
32. Q to B fourth	32. Q to B second
33. R to K eighth	33. B takes P
34. P to Kt third	34. B to Kt fourth
35. Q to K sixth	35. P to B fifth
36. R to Q B eighth	36. Q to Q second
37. Q takes Q	37. R takes Q
~ ~	And wins. 1873.

(a) P to Q fourth is preferred by many players, as it liberates K B.

(b) This is playing Black's game; P to K B fourth is much stronger.

(c) This loses a valuable P; we again prefer P to K B fourth.

(d) Loss of time.

(e) The right style. Black takes prompt advantage of White's sixteenth move.

(f) Q to Kt third, followed by P to K R fourth, was the correct

play.

(g) There is some very pretty skirmishing here.

(%) Injudicious; Q to B third would have saved the P, it must now fall in a few moves, and Black must eventually win the game.

#### GAME 120.

The two following games were played in the Handicap, at the meeting of the Counties' Chess Association, at Clifton, 1873.

(SCOTCH GAMBIT.)

## Mr. THOMSON.

P to K fourth
 Kt to K B third

P to Q fourth
 Kt takes P (a)

5. B to K third 6. Kt to O B third

7. B takes B

8. Q takes Kt 9. B to K second

# Rev. G. MACDONNELL

1. P to K fourth

2. Kt to Q B third 3. P takes P

4. B to B fourth

5. Q to K second (b)

6. B takes Kt 7. Kt takes B

8. Kt to B third

9. P to Q third

10. Castles K R	10.	B to Q second
11. Q R to Q square	II.	P to Q R third
12. Kt to Q fifth	12.	Kt takes Kt
13. P takes Kt	13.	Castles K R
14. KR to K square 15. P to KB fourth	14.	Q to Kt fourth
15. P to K B fourth	15.	Õ to Kt third
16. B to Q third	16.	Õ to Kt third P to K B fourth
17. R to K seventh	17.	P to B fourth
18. Q to B second	18.	Q R to Q square
19. P to B fourth	10.	P to Kt fourth
20. P to O Kt third		K R to K square
21. Q R to K square		R takes R
22. Ř takes R	22.	O to B third
23. Q to K second	23.	$\widetilde{K}$ to B square
24. R to K third	24.	Q to Q fifth
25. K to B second (c)	25.	Q takes K B P (check)
26. Q to B third	26.	Q takes Q (check)
27. R̃ takes Q	27.	P to Kt third
28. P to K Kt fourth	28.	P takes B P
29. P takes Q B P		R to Kt square
30. P takes P	30.	P takes P
31. B takes P	31.	B takes B
32. R takes B (check)		K to Kt second
33. K to Kt third	33.	R to Kt fifth
34. R to B fourth	34.	R to R fifth
35. R to K fourth	35.	R takes R P
36. R to K sixth	36.	R to Q B seventh
37. R takes P	37.	R to B sixth (check)
38. K to Kt second		R takes P
39. R takes P	39.	R to Q fifth
40. P to Q sixth	40.	K to B second
41. R to B sixth	41.	R to Q fourth K to K square
42. R to B seventh (check)	42.	K to K square
43. R takes R P	43.	R takes P
Drawn	rame	1872

Drawn game. 1873.

(a) Mr. Thomson plays this opening particularly well, and his playing three games against Mr. Macdonnell before either party could score tells us that he is an opponent who will always trouble the most formidable adversary.

(b) Q to B third is better.

(c) White is quite equal to the little difficulty before him—Black wins a P next move, but he is soon compelled to make restitution. The play to the end is as even as possible.

#### GAME 121.

#### (SCOTCH GAMBIT.)

Ι.	P to K fourth
2.	Kt to K B third
3.	P to Q fourth
-1	Kt takes P
ξ.	B to K third
6.	B to K third P to Q B third B to K second B to B third
7.	B to K second
8.	B to B third
Q.	B takes B
10.	Kt to R third
	Castles
	R to K square
	Kt to B fourth (a)
14.	Kt to K third
15.	B takes Kt
16.	B takes B (check)
	Q takes P (check)
18.	Kt takes Q
10.	Q R to Kt square (c)
21.	P to K Kt third
	Kt to K third
23.	K R to Q square
2.1.	R takes $\tilde{R}(d)$
25.	R to O square (e)
26.	R to B square P to K Kt third Kt to K third K R to Q square R takes R (d) R to Q square (e) R to R square Kt to B fifth
27.	Kt to B fifth
-/.	

28. Kt takes P 29. K to Kt square

30. R to K square

31. R to K third

35. R to Q fifth

36. R to B fifth

37. R to B fourth 38. R to K Kt fourth

32. P to R fourth 33. Kt to R fifth

34. R to Q third (check)

Mr. THOMSON.

2. Kt to Q B third 3. P takes P 4. B to B fourth 5. Q to B third 6. K Kt to K second 7. Q to Kt third 8. B takes Kt 9. P to Q third 10. P to OR third ii. P to K R fourth 12. B to Kt fifth 13. Castles O R 14. Kt to K fourth 15. P takes B (b) 16. P takes B 17. O takes O 18. R to O seventh 19. Kt to Kt third 20. K R to O square 21. P to K B third 22. Kt to B square 23. Kt to K third 24. R takes R 25. R takes Kt P 26. Kt to Kt fourth 27. Kt takes P 28. R takes B P (check) 29. R to O B seventh 30. Kt to Ket fourth 31. R takes Q R P 32. Kt to R second 33. K to Q second 34. K to K second 35. R to Q B seventh 36. K to Q third 37. P to Kt fourth 38. R takes P and wins

Rev. Mr. MACDONNELL.

I. P to K fourth

(a) White judiciously declines the exchange of Bishops, which would expose him to a most powerful attack.

(b) Black voluntarily sacrifices a P, no doubt with the intention

of bringing his Rooks into more active play.

(c) Much better than taking I' with Kt.
(d) The plausible move of K to his square could only have been

made at the cost of K P.

(e) Deliberately throwing away a good game. K to his square would have maintained the advantage.

#### GAME 122.

# Played in Class I., at the Clifton Meeting, 1873.

## (SCOTCH GAMBIT.)

\	,	
Mr. THOMSON.	Rev. C. E. RANKER	Ň.
1. P to K fourth	1. P to K fourth	
2. Kt to K B third	2. Kt to Q B third	
3. P to Q fourth	3. P takes P	
4. Kt takes P	4. B to B fourth	
5. B to K third	5. Q to B third	
6. P to Q B third	6. Q to Kt third	
7. Kt to O second	7. Kt to B third	
8. P to B third	8. Castles (a)	
9. Kt takes Kt	9. Kt P takes Kt	
10. B takes B	10. R to K square	
11. Q to B second	11. P to Q fourth	
12. B to Q third (b)	12. $Q$ to $Kt$ fourth $(c)$	
13. B to Q fourth	13. P takes P	
14. B takes K P	14. Kt takes B	
15. Kt takes Kt (d)	15. P to K B fourth	
16. Castles K R	16. P takes Kt	
17. P takes P	17. P to B fourth	
18. B to B second (e)	18. B to R third	
19. K R to K square	19. Q R to Q square	
20. Q R to Q square	20. R takes R	
21. R takes R	21. Q to Kt fifth	
22. B takes P	22. R takes P	
23. Q to Kt third (check)		
24. Q to Kt eighth (check)		
25. Q takes P (check)	25. K to Kt third	
26. R to Q sixth (check)		
27. B to B second	27. O to B fourth	

28. R to Q square	28.	R to K seventh
29. Q to Kt third		R takes P
30. Q to R fourth (check)		K to Kt third
31. $\tilde{R}$ to $Q$ sixth (check) ( $f$		
32. Q to Kt third (check)		K to B second
33. P to K R fourth		R takes P
24 P to O fourth		
34. R to Q fourth		O to Kt eighth (check)
35. K to R second		P to K R fourth
36. R to K B fourth (check)		
37. B to Q fourth $(g)$	37.	P to Kt third
38. Q to Kt fifth	38.	K to K square
39. Q to B sixth	39.	Q to Kt second
40. Q to R eighth (check)		K to Q second
41. Q to Kt seventh (check)		
42. Q to B sixth (check)		K to Kt fourth
43. Q to K fifth (check)		K to B third
44. Ř takes B		R takes P (check)
45. K takes R		P takes R
46. Q takes P		K to Q third (dis. check)
40. O takes I		
47. K to Kt third		Q to R eighth
		Q to K eighth (check)
49. K to B fourth	49.	Q to Q seventh (check)
50. K to B fifth	50.	Q to Q sixth (check)
51. K to B sixth and wins.		, ,

- (a) It is surprising that a player of Mr. Ranken's force should have made such a palpable oversight. Through the move in the text the loss of a piece is inevitable.
  - (b) White should rather have Castled.
  - (c) Threatening to win a piece by P takes P.
- (d) Mr. Thomson now loses a piece in return, and also, strange to say, by an oversight.
- (e) An interesting variation arises from White playing Q to B second, e.g.:—Q to B second, B to R third (best), Q to B seventh (check), K to R square, R to B fifth, Q to R third, R takes P, with a good game.
  - (f) P to K Kt fourth would have been much better play.
  - (g) R to Q Kt fourth would have been at once conclusive.

## GAME 123.

Played in Class II., at the Clifton Meeting.

(KING'S BISHOP'S OPENING.)

Mr. Mosely.		Mr. HIGHFIELD.
I. P to K fourth	Ι.	P to K fourth
2. B to B fourth	2.	Kt to K B third
3. Kt to K B third		Kt to Q B third
4. Castles (a)		B to B fourth
5. P to Q Kt fourth		B takes Kt P
6. P to B third		B to B fourth $(b)$
7. P to O fourth 8. P to $\widetilde{K}$ fifth $(c)$		P takes P
	8.	P to Q fourth
9. P takes Kt		P takes B
10. R to K square (check)	10.	B to K third
11. Kt to Kt fifth	11.	Q to Q fourth R to K Kt square
12. P takes Kt P	12.	B to K second
13. Kt to K fourth	13.	R takes P
14. P takes P 15. B to Q R third		Castles
16. B takes B		Kt takes B
17. Q Kt to B third		Q takes $P(d)$
18. O to R fourth		Q̃ R to Kt square
19. P to Kt third	10.	Kt to B third (e)
20. Kt to Q Kt fifth	20.	
21. Q R to Kt square	21.	Q  to R fourth
22. () to () square	22.	P̃ to Q R third
23. Q Kt to Q sixth (check)(f 24. Kt takes P (check)	) 23.	P takes Kt
24. Kt takes l' (check)	24.	K to Kt square
25. Kt takes Kt P	25.	Q to Q fourth
26. Q to R fourth	26.	K to R second
27. K R to Q square	27.	Q to B sixth
28. Kt to B fifth	28.	$\hat{\mathbf{B}}$ to $\hat{\mathbf{B}}$ square $(g)$
29. R to Q seventh (check)	29.	K to R square
30. Q takes B P (h)		R to Kt fifth
31. Kt takes P	31.	R takes ()
32. Kt to B seventh (check)	32.	K to R second
33. Kt to Kt fifth (check)	33.	K to Kt third
34. Kt to Q fourth (dis. check 35. R to Kt fifth Mate.	-/ 34-	K to B fourth (i)
35. R to Kt fifth Mate.		

<sup>(</sup>a) The position is now that of the Two Knights' game where White's proper move is Kt to K Kt fifth.

(b) Badly played. By this move Black subjects himself to an unfavourable form for the defence of the Evans' Gambit.

(c) Taking P with P, perhaps, gives a stronger attack.

(d) Black has unquestionably now the best game, and ought never to have let it slip.

(e) He ought rather to have played P to Q B third.

(f) Well played, being the only chance of retrieving his position. (g) Throwing away the game at once: Kt to Q Kt square might still have afforded a safe defence, or he could have ensured a draw by the sacrifice of the Rooks.

(h) Surely Kt takes R P is more conclusive.

(i) This absurd end spoils an otherwise pretty game.—Notes by REV. MR. RANKEN.

#### GAME 124.

whe

Two games played in Class III., at the Clifton meeting, en Mr. Hibbins won first prize, and Mr. Clarke second.						
(Two Knights' Defence.)						
Mr. CASTLE.	Mr. Clarke, jr.					
1. P to K fourth	1. P to K fourth					
2. Kt to K B third	2. Kt to Q B third					
3. B to B fourth	3. Kt to B third					
4. P to Q third	4. P to K R third					
5. Castles	5. B to B fourth					
6. Kt to B third	6. P to Q third					
7. Kt to Q R fourth	7. B to Q Kt fifth (a)					
8. P to Q R third	8. B to R fourth					
9. P to Q Kt fourth	9. B to Kt third					
10. Kt takes B	10. R P takes Kt					
11. P to K R third	11. Kt takes Kt P					
12. B to Kt second	12. Kt to B third					
13. Kt to R fourth $(b)$	13. Kt takes $P(c)$					
14. P takes Kt	14. Q takes Kt					
15. K to R second $(a)$	15. Q takes K P					
16. B to Kt third	16. Castles					
17. B to Q fifth	17. Q to K B fourth (check)					
18. P to Kt third	18. Q to B fourth					
19. Q to Kt fourth	19. Q takes Q					
20. P takes Q	20. B takes P					
21. P to K B third	21. B to B fourth					

22. P to B third

22. B to Q sixth

23. K R to O square 23. B to R third Resigned.

(a) B to Kt third was the correct play.

(b) An error that young players very frequently commit in this position.

(c) The correct reply.

(d) He should defend the K P.—EDITOR.

#### GAME 125.

#### (KING'S BISHOP'S OPENING.)

,		
Mrs. Vivian.		Mr. CLARKE, jr.
1. P to K fourth	1.	P to K fourth
2. B to B fourth	2.	B to B fourth
3. P to Q third	3.	Kt to K B third
4. Q to K second	4.	P to K R third
5. B to K third		B takes B
6. () takes B	6.	P to Q third
7. P to K R third	7.	Kt to B third
8. P to Q B third	8.	Kt to Q R fourth
9. Kt to R third	9.	Kt to R fourth
10. P to K Kt third		Castles
11. Castles	11.	Kt takes B
12. Kt takes Kt	12.	B to K third
13. K to Kt square	13.	B takes Kt
14. P takes B	14.	Kt to B third
15. P to R third	15.	Q to Q second
16. P to Kt third	16.	Q to B third
17. P to B third	17.	P to R third
18. Kt to K second	18.	Q R to Q square
19. K R to Kt square		Kt to R second
20. P to B fourth	20.	K R to K square
21. P to K B fifth	21.	Kt to B third
22. P to K Kt fourth		Kt takes K P
23. P to K R fourth	23.	Kt to B third
24. P to Kt fifth	24.	P takes P
25. R takes P (a)	25.	Q to K fifth (check)
26. Q takes Q	26.	Kt takes Q
27. R to Kt second	27.	K to R second (b)
28. Q R to Kt square	28.	K R to Kt square
29. R to R second	29.	P to K Kt third

30. P takes P (check)	30.	P	takes	P	(check)	
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- 31. R takes R
- 32. P to R fifth (check)
- 33. R to R fourth
- 34. P to R fourth
- 35. K to B second
- 30. R takes P
  - 31. K takes R 32. K to R third
- 33. P to K B fourth
- 34. R to K Kt square 35. R to Kt fourth and wins.
- (a) P takes P was better.
- (b) Foreseeing White's intentions.—ED.

#### GAME 126.

#### (ALLGAIER GAMBIT.)

#### Mr. MINCHIN.

#### I. P to K fourth

- 2. P to K B fourth
- 3. Kt to K B third
- 4. P to K R fourth 5. Kt to K fifth
- 6. B to B fourth
- 7. P takes P
- 8. P to O fourth
- Castles 10. Q to K square
- 11. R takes O
- 12. Kt to  $Q \to B$  third (a)
- 13. B to Kt third 14. B to O second
- P takes Kt 16. K to R second
- 17. Kt to K fourth
- 18. K to R square
- B to B third 20. R takes B
- 21. Kt to B fifth
- 22. B to Q second 23. P to B fourth
- 24. P takes P
- 25. Kt to Q third 26. P to Q sixth
- 27. P takes P
- 28. K to Kt square

#### Mr. Bourn.

- 1. P to K fourth
- 2. P takes P
- 3. P to K Kt fourth
- 4. P to Kt fifth
- 5. Kt to K B third
- 6. P to Q fourth
- 7. B to Q third
- 8. Kt to R fourth
- 9. Q takes P
- 10. Q takes Q
- 11. Castles 12. B to K B fourth
- Kt to Q second
- Kt takes Kt
- B to B fourth (check)
- 16. B to K B seventh (b)
- 17. P to Kt sixth (check)
- 18. K R to K square
- 19. B takes R
- 20. Q R to Q square
- 21. B to B square
- 22. P to Q B third (c) 23. P takes P
- 24. P to Kt third
- 25. B to Kt second
- 26. P to B sixth
- 27. B takes P (check)
- 28. Kt to Kt second

29. R to K third	29. B to R fourth
30. Kt to B fourth	30. B to Kt third
31. Kt to Q fifth	31. Kt to B fourth
32. Kt to B sixth (check)	32. K to B square
33. R to K B third	33. R takes K P
34. R takes Kt (d)	34. R to K eighth (check)
35. B takes R	35. B takes R
36. B takes Kt P	36. K to Kt second
37. Kt to O fifth	37. B to Q second
38. B to K fifth (check)	38. K to B square
39. B to B sixth	39. R to B square
40. B to K seventh (check)	
41. Kt to B sixth	41. B to B fourth
•	42. B takes P
43. Kt takes B and Black r	
TJ Lance D tille Ditter 1	1873.
	10/5

(a) Not so strong as B to Q third.

(b) A good move. The attack is now in Black's hands.

(c) We should rather have played P to Kt third, compelling the Kt to retreat, followed by B to Kt second, and broken up White's centre Pawns.

(d) The winning move. If R is taken, B mates.—Editor.

## GAME 127.

Played in Class II., at the Meeting of the Counties' Chess-Association, at Birmingham, August, 1874.

#### (RUY LOPEZ.)

(	
Mr. Berry.	Miss M. RUDGE.
1. P to K fourth	I. P to K fourth
2. Kt to K B third	2. Kt to Q B third
3. B to Kt fifth	3. Kt to B third
4. Kt to B third	4. P to Q R third $(a)$
5. B takes Kt	5. Q P takes B
6. Castles ( <i>b</i> )	6. B to Q third $(c)$
7. P to Q fourth	7. Q to K second
8. B to Kt fifth	8. P to R third
9. P takes P	9. B takes P
10. Kt takes B	to. $\Omega$ takes Kt $(d)$
11. B takes Kt	11. Q takes B
12. P to B fourth	12. Q to K second

13. P to B tifth	13. Q to K fourth (e)
14. Q to Q third	14. B to Q second
15. Q R to Q square	15. Castles Q R
16. Q to B fourth	16. K R to B square
17. Q̃ to Q fourth	17. Q takes Q
18. Ř takés O	18. $\tilde{P}$ to B third $(f)$
19. KR to O square	19. K R to K square
20. P to O Kt fourth	20. R to K fourth
21. P to O R third	21. P to B fourth
22. R to $\widetilde{\mathbb{Q}}$ fifth $(g)$	22. R takes R
23. R takes R	23. P takes P
24. P takes P	24. R to K square
25. K to B second	25. B to B third
26. R to Q fourth	26. R to K fourth
27. K to K third	27. P to Q R fourth (h)
28. P takes P	28. R takes P
29. K to B fourth (i)	29. R to B fourth
30. R to O third	30. P to Q Kt fourth ( <i>j</i> )
31. P to R fourth	31. R to B fifth
32. P to Kt fourth	32. P to Kt fifth
33. Kt to Q fifth	33. B takes Kt
34. R takes B	34. R takes P
35. P to Kt fifth	35. R P takes P (check)
36. P takes P	36. P takes P check
37. K takes P	37. P to B fourth (k)
38. K to Kt sixth	38. P to Kt sixth
39. K takes P	39. P to Kt seventh
~	11.0

(a) Miss Rudge plays the opening in the most approved manner, her opponent, on the other hand, by his hasty capture of the Q Kt throws away whatever advantage may appertain to the first move in this opening.

40. P Oueens and wins.

(b) It would be perfectly useless to capture the K P at this point, as Black would simply do the same, and, if the Kt be taken, would

win it back by Q to Q fifth.

40. P to K fifth

(c) B to K Kt fifth would have been better at this point.

(d) Miss Rudge might have taken B with P very effectively.
(e) By these moves of the Q, Black entirely frustrates White's attack. All that we have ever heard touching the jealousy of women towards their own sex proves fallacious. The White K P is now left weak, whilst Black gains an open file for the R.

(1) After the exchange of Queens the game gradually turns in favour of Black. The inferior half of creation scarcely gets a

chance.

(g) This exchange of Rooks is very obliging to Black, enabling her as it does to release her B.

(h) Again the lady plays with great judgment.

(i) An incautious advance, for which Mr. Berry pays dearly forthwith.

(j) After this exhibition of skill on the part of the fair sex, White

might as well have given in at once.

(k) A capital move to exclude the R from Q Kt fifth, and far better than playing on the P at once.—BIRMINGHAM PAPER.

#### GAME 128.

#### (VIENNA OPENING.)

M. Morozo		M. Coor
Mr. MINCHIN.		Mr. Cook.
1. P to K fourth	1.	P to K fourth
2. Kt to K B third	2.	Kt to Q B third
3. Kt to B third	3.	P to K Kt third
4. B to B fourth		B to Kt second
5. P to Q R third (a)		K Kt to K second
6. P to O third		Castles
7. B to K Kt fifth		K to R square
8. Kt to Q fifth		P to B third
9. B to R fourth		Kt takes Kt
10. B takes Kt		Kt to K second
11. B to R second		P to K Kt fourth
12. B to K Kt third		P to Q fourth (b)
13. P to K R fourth		P to $\widetilde{K}$ t fifth $(c)$
14. Kt to R second		P to K B fourth
15. P takes B P		Kt takes P
16. Castles (d)		P to K R fourth
17. Q to K second		Kt to Q fifth
18. Q to Q second		Kt to B fourth
19. Q R to K square		B to R third (e)
20. Q to B third		Kt takes B
21. Q̃ takes P (check)		B to Kt second
22. Q takes Kt		B takes P
23. $\widetilde{\mathbf{R}}$ to $\mathbf{K}$ fifth $(f)$		R to B fourth
24. K R to K square		Q to B third
25. R to K eighth (check)		$\widetilde{K}$ to R second
26. KRtoKseventh (check)		
27. Q to K third (check)		R to B fifth
28. P to Kt third (g)		B to O fifth

29. Q takes R (check)
30. P takes Q
31. Kt to B third (h)

29. Q takes Q
30. P to Kt sixth
31. P takes P (check)
And wins.

1875.

(a) To make a retreat for the B if attacked by the Kt at R fourth; this piece is very powerful in this opening, and its retention on the board is very desirable.

(b) Well played, if P takes P, Black obtains a strong attack by P

to Kt fifth.

(c) Preferable to P takes P, because of the commanding position

of White's K B.

(d) Nothing would be gained by capturing P with Kt, for Black would play Kt takes B, then—P takes Kt, P to K fifth; if White now play P to Q fourth, B takes Kt, Q takes B, B takes P; or if P takes P, B takes Kt P.

(e) Nothing would come of Kt takes R P.

(f) This is a very ingenious move; if the R is captured the game would continue thus:—Q takes B (check), Q to B third, Q takes R P (check), K to Kt second, Kt takes P, Q to Kt third (best), Q takes Q (check), K takes Q, Kt to K fourth (check).

(g) He should rather play B takes P, which would win, for if, B to Q fourth, or P to Kt sixth, R to R eighth (check), and

must win.

(h) A blunder, which costs him the game; Kt to B square was the correct move.—EDITOR.

#### GAME 129.

#### (KING'S GAMBIT REFUSED.)

One of Ten played blindfold by Mr. Blackburne, at Clifton, 1875.

/ ).		
	Mr. Blackburne.	Mr. Boorne.
	1. P to K fourth	1. P to K fourth
:	2. P to K B fourth	2. B to B fourth
	3. Kt to K B third	3. P to Q third
	4. P to B third	4. B to K Kt fifth
	5. P to B fourth	5. Kt to Q B third
(	6. Q to K second	6. K Kt to K second
	7. P to Kt fourth $(a)$	7. B to Kt third
	8. P to Q R fourth	8. P to Q R third
	9. P to Q third	9. Kt to Kt third (b)
10	o. P to Kt third (c)	10. P takes P
	1. Q B takes P	11. $Q$ to B third $(d)$

N.

12. P to R third 12. B to K R fourth

13. Q Kt to Q second (e) 13. Q takes P

14.  $\Omega$  R to R second 14. Kt to  $\Omega$  fifth (f) 15. B takes B P (check) (g) 15. K to K second

16. B to Kt fifth (check)
17. Kt to K fifth (check)
18. O takes B (check)
18. P to Kt third

19. R to B square (check) 19. K to K square 20. O to O square 20. Kt takes O P Mate

(a) The blindfold player might win a P by B takes P (check), and Kt to Kt fifth (check), if K takes B.

(b) A very good move. From this stage Black has the best of

the game.

(c) P to B fifth was much stronger.

(d) Mr. Boorne takes prompt advantage of his opponents' weak play.

(e) A fatal move, but there is apparently nothing better for him,

he cannot escape without some loss.

(f) This settles everything.

(g) The last hope, if Black captures this man, which he prudently declines doing, then Kt checks at B fifth, and the B falls.—EDITOR.

#### GAME 130.

#### (GIUOCO PIANO.)

· ·	'
Mr. Todd.	Rev. J. E. VERNO
I. P to K fourth	I. P to K fourth
2. Kt to K B third	2. Kt to Q B third
3. B to B fourth	3. B to B fourth
4. P to B third	4. Kt to B third
5. P to Q third	5. Castles
6. B to K Kt fifth	6. P to K R third
7. B to R fourth	7. P to Q third
8. P to Q Kt fourth	8. B to Kt third
9. Castles	9. Q to K second
10. Q Kt to Q second	10. K to R square
11. P to R fourth	11. P to R third
12. Q to K square	12. Kt to Q square
13. B to K Kt third (a)	13. R to K Kt square
14. P to R third	14. Kt to R fourth
15. K to R square (b)	15. Kt to K third
16. Kt to R fourth	16. O Kt to B fifth

17. P to B third (c)

18. B takes Kt 19. Kt to B fifth

Resigns.

17. Q to Kt fourth18. Q takes B

19. B takes Kt

1879.

(a) P to Q fourth was a much better move.

(b) K to R second was the correct reply.
(c) Immediately fatal.—Editor.

30. Q to B third

#### GAME 131.

#### (KING'S BISHOP'S OPENING.)

(IIIIO D DIDITOI	. b or birition
Miss Rumsey.	Rev. J. E. VERNON.
1. P to K fourth	1. P to K fourth
2. B to B fourth	2. Kt to K B third
3. P to Q third	3. P to Q fourth
4. Ptakes P	4. Kt takes P
5. Q to B third	5. Kt to K B third
6. P to K R third	6. B to K second
7. Kt to K second	7. Castles
8. Castles	8. Kt to B third
9. P to R third	9. P to K R third
10. Q to Kt third	10. K to R square
11. $\tilde{\mathrm{B}}$ to Kt third $(a)$	11. Kt to Q fifth
12. Kt takes Kt	12. P takes Kt
13. B to Q B fourth $(a)$	13. P to B fourth
14. Kt to Q second	14. B to Q second $(b)$
15. Kt to B third	15. Q to Kt third
16. Kt to K fifth	16. B to Q third
17. P to Kt third	17. Q to B second
18. P to B fourth	18. B to K square
19. P to Q R fourth $(c)$	19. Kt to Q second
20. Kt takes Kt	20. B takes Kt
21. Q to B third	21. Q R to Q square
22. B to Q second	22. B to Q B third
23. B to Q fifth	23. B takes B
24. () takes B	24. B takes P
25. B takes B	25. Q takes B
26. Q takes Q B P	26. Q to K sixth (check)
27. K to R square	27. R to Q B square
28. Q takes R P	28. R takes P
29. Q takes Kt P	29. Q to Kt sixth

30. Q to Kt fourth

1879.

31.	P to R fifth	31.	R to K square
32.	P to R sixth	32.	K R to K seventh
33.	P to R seventh	(d) 33.	R takes Kt P

34. P Queens (check)
Wine

35. K takes Kt 1

34. K to R second

(a) (a) What does this Prelate mean by these erratic moves? The game has been very feebly opened, by both combatants.

(b) The Bishops, in both camps, appear to prefer viewing the affray from a safe distance, to taking any part in it.

(c) To prevent P to Q Kt fourth.

(d) White evidently means to win.—EDITOR.

#### GAME 132.

#### (SICILIAN GAME.)

(311.1111)
Rev. G. R. MONCRIEFF.
I. P to Q B fourth
2. P takes P
3. Kt to Q B third
4. P to K third
5. P to Q third
6. P to K Kt third
7. B to Kt second
8. P to K fourth
9. B to K third
10. P takes B
11. Kt to B third
12. Q to Q second
13. P to O fourth
14. Castles K R
15. Kt to QR fourth
16. P to Q fifth
17. Q R to B square
18. $\widetilde{P}$ to Kt fourth (c)
19. Kt to Kt second
20. P takes B P
21. R to B third
22. Kt to K square
23. K Kt to Q third
24. K R to Q B square
25. Kt takes B P
26. R takes Kt

27. Q takes R (e) 28. R takes R

27. R takes O Black ultimately won.

1879.

(a) Kt to K B third is to be preferred now.

(b) Q to Q square was certainly a better move.
(c) Very well played. The attack has now passed into Black's hands, who makes good use of it.

(d) We should have preferred R to B square.

(e) Forlorn hope. His game is beyond redemption. - EDITOR.

## **GAME 133.**

#### (FRENCH GAME.)

(	
Rev. J. E. VERNON.	Mr. Perry.
I. P to K fourth	1. P to K third
2. P to Q fourth	2. P to Q fourth
3. Kt to Q B third	3. P takes P
4. Kt takes P	4. P to K B fourth (a)
5. Kt to Kt third	5. B to Q third
6. Kt to B third	6. P to K R third
7. B to Q B fourth	7. Kt to K B third
8. Castles	8. Castles ( <i>b</i> )
9. Kt takes P	9. Kt to O fourth
10. Kt to Kt third	10. Kt to Q B third
11. P to B third	11. Q Kt to K second
12. Kt to R fourth	12. B̃ takes Kt
13. B P takes B	13. R takes R (check)
14. Q takes R	14. Q to K square
15. Q to K second	15. B to Q second
16. B to Q second	16. Kt to K Kt third
17. Kt takes Kt	17. Q takes Kt
18. B to O third	18. Q to B second
19. R to K B square	19. Kt to B third
20. B to K B fourth	20. P to B third
21. P to K Kt fourth	21. R to K B square
22. B to Q sixth	22. R to K square
23. Q to Q B second	23. P to K Kt fourth (c)
24. B to K fifth	Resigns. 1879
a) Not a good continuation.	.,

(a) Not a good continuation.

(b) An oversight which costs a P.

(c) Black has a very bad game, and chooses the most effectual way of bringing matters to a crisis. - EDITOR.

188o.

Rev. G. R. MONCRIEFF.

#### GAME 134.

## (EVANS' GAMBIT.)

Mr. FEDDEN.

MII. I LIDDINI.	ACT. C. IC. MONCRIEF
1. P to K fourth	1. P to K fourth
2. Kt to K B third	2. Kt to Q B third
3. B to B fourth	3. B to B fourth
4. P to Q Kt fourth	4. B takes P
5. P to B third	5. B to R fourth
6. P to O fourth	6. P takes P
7. Castles	7. B to Kt third
8. P takes P	8. P to O third
9. P to Q fifth	9. Kt to K fourth (a)
10. Kt takes Kt	10. P takes Kt
11. B to Kt second	11. Q to B third
12. K to R square	12. Õ to B fifth
13. Kt to Q second	13. Kt to B third
14. P to Kt third	14. Q to R third
15. B takes P (b)	15. Kt to Kt fifth
16. Kt to B third	16. Kt takes B P (check)
17. R takes Kt	17. B takes R
18. Q to B second	18. Q to K sixth
19. K to Kt second	19. B to R sixth (check)
20. K takes B	20. Q takes Kt
21. B to Kt fifth (check)	21. P to B third
22. B takes Kt P	22. R to K Kt square
23. P takes P (c)	23. Q to R fourth (check)
24. K to Kt second	24. Q takes B

(a) This Kt should be played to R fourth instead.

Resigns.

25. P takes P 26. Q to R fourth (check) 26. Q to Q second

(b) A very injudicious move, evidently overlooking Black's rejoinder, which costs him a P and the exchange.

(c) B takes P (check) was certainly a stronger move, because if P takes B, Q takes P (check) and draws.—EDITOR.

#### GAME 135.

## (PHILIDOR'S DEFENCE.)

Rev. J. E. VERNON.	Mr. Franklin.
I. P to K fourth	1. P to K fourth
2. Kt to K B third	2. P to Q third
3. P to Q fourth	3. P takes P
1 O takes P	4. Kt to Q B third
4. Q takes P 5. B to Q Kt fifth	5. B to Q second
6. B takes Kt	6. B takes B
7. Kt to B third	7. Kt to B third
8. Castles	S. B to K second
9. Kt to K R fourth	9. Castles
10. Kt to B fifth	10. R to K square
11. Kt to Q fifth	11. B takes Kt
12. P takes B	12. B to B square
13. B to Kt fifth	13. R to K fourth
14. B takes Kt	14. Q takes B
15. Kt to K third	15. Q to Kt third
16. P to K B fourth	16. Ř to K fifth
17. Q to B third	17. Q R to K square
18. O R to K square	18. P to K B fourth
19. R to B third	19. Q to B second
20. Q to Kt third	20. P to O Kt third
21. K to B second	21. P to Kt third
22. P to B fourth	22. B to Kt second
23. Kt to B second	23. R takes R
24. Kt takes R	24. B to Q fifth (check)
24. Kt takes K	25. Q to K second
25. K to B square	26. Q to R fifth
26. Q to Q square 27. P to K Kt third (a)	27. Q takes R P
	28. Q to R eighth (check)
28. Q takes B	And wins. 1881.
	And wins.

(a) This suicidal move speedily settles matters, P to K R third was the only move to avert the threatened danger.—Editor.

#### GAME 136.

## (VIENNA OPENING.)

Dr. Zukertort.  1. P to K fourth 2. Kt to Q B third 3. P to B fourth 4. Kt to B third 5. B to Kt fifth 6. P takes P 7. Kt takes P 8. Kt to Q third 9. Kt takes B 10. P to Q third 11. B to K fourth 12. B to Kt third (check) 13. R P takes Kt 14. Kt takes P 15. Q to K second 16. R to B square 17. B to B fourth 18. Q to Q second 19. R to Q B square 20. Q to B third 21. P takes B (b) 22. B to K third 23. K to B second	Rev. N. TIBBITS.  1. P to K fourth 2. Kt to Q B third 3. B to B fourth 4. P to Q third 5. K Kt to K second 6. P takes P 7. Q to Q fifth 8. Castles 9. Q takes Kt 10. Kt to Q fifth 11. P to B fourth 12. Kt takes B 13. P takes P (a) 14. Q to Kt third 15. Kt to K B fourth 16. B to Q second 17. Kt to Q fifth 18. Q to Q B third 19. B to B fourth 20. B takes Kt 21. Q takes Kt 22. K R to K square 23. Q to B fourth (check)
22. B to K third 23. K to B second	22. K R to K square 23. Q to B fourth (check)
24. K to Kt square Resigns.	24. Kt to K seventh (check) 1880.

- (a) Mr. Tibbits has conducted the opening very well, and has now the superior game.
- (b) Better to have taken the Kt with Q, and played R to K Kt square if B takes Kt P. One of nine games played blindfold, at Clifton, by Dr. Zukertort.—Editor.

#### GAME 137.

Played in a Match, Bristol v. Birmingham.

## (CENTRE GAMBIT.)

	Rev. W. GRUNDY.		Mr. Harsant.
Ι.	P to K fourth	1.	P to K fourth
2.	P to Q fourth	2.	P takes P
	Q takes P	3.	Kt to Q B third
Δ.	Õ to K third		B to Kt fifth (check)
= -	P to O B third		B to R fourth
6.	Õ to K third P to Q B third Q to Kt third		Q to B third
7	B to K B fourth		P to Q third
8	Kt to Q second		K Kt to K second
0.	B to Q Kt fifth		Kt to Kt third
	B to Kt fifth		Q to K fourth
			P takes B
	B takes Kt (check)		
	P to K B fourth		O to O Kt fourth
	P to Kt fourth (a)		B to Kt third
	P to Q R fourth		Q to R third
	Kt to K second		P to R third
	B to R fourth		Castles
	R to K B square		Kt takes B
	Q takes Kt		B to K sixth
19.	R to B third		Q to Q sixth
20.	Kt to K B square		Q takes K P
21.	R takes B	21.	Q to B seventh
22.	P to Kt fourth (b)		B to R third
23.	Q Kt to Kt third	23.	KR to K square (c)
24.	R takes R	24.	R takes R
25.	P to Q Kt fifth	25.	P takes P
26.	P to Kt fifth		P takes R P
	Q to Kt fourth		Q takes P (check)
28.	K to B second		Õ takes R
			And wins. 1882.

- (a) Weak play; driving the B to safe and useful quarters.
- (b) Loss of time, Q to B second was the obvious move.
- (c) The winning move.—EDITOR.

#### GAME 138.

An interesting game in a Match, Bristol v Bath.

## (RUY LOPEZ.)

Mr. HIGHFIELD.	Mr. Boorne.
I. P to K fourth	1. P to K fourth
2. Kt to K B third	2. Kt to Q B third *
3. B to Kt fifth	3. P to Q R third
4. B to R fourth	4. P to Q Kt fourth
5. B to Kt third	5. Kt to B third
6. P to Q third	6. B to B fourth
7. Castles	7. P to Q third
8. B to Kt fifth	8. P to R third
9. B to R fourth	9. P to Kt fourth
10. B to Kt third	10. P to K R fourth (a)
11. Kt takes Kt P (b)	11. P to R fifth
12. Kt takes B P	12. P takes B (c)
13. Kt takes Q	13. B to K Kt fifth
14. $Q$ to $Q$ second $(d)$	14. Kt to Q fifth
15. Kt to B third	15. Kt to B sixth (check
16. P takes Kt	16. O B takes P

17. P to Q fourth

(a) Spirited, but hazardous play.(b) He should reply with P to K R fourth.

(c) Chivalrously giving up his Q.
(d) He appears to have no move that will save the game. The ending is very pretty.-EDITOR.

17. P takes R P Mate

1882.

#### **GAME 139.**

#### (GIUOCO PIANO.)

R	Rev. N. Tibbits.		Mr. TRIBE.
ı.	P to K fourth	1.	P to K fourth
2.	Kt to K B third	2,	Kt to Q B third
3.	B to B fourth	3.	B to B fourth
4.	Castles	4.	Kt to B third
5.	P to Q third	5.	P to K R third
6.	B to K third	6.	B to Kt third
7.	Kt to B third	7.	P to R third (a)

8. B takes B	8. P takes P
9. Kt to Q fifth	9. P to Q third
10. Kt to K third	10. Castles
11. Kt to Q second	11. P to Q Kt fourth
12. B to Kt third	12. B to K third
13. P to K B fourth ( <i>b</i> )	13. Q to Kt third
14. Q to K second	14. Kt to Kt fifth
15. B takes B	15. P takes B
16. Q takes Kt	16. Q takes Kt (check)
17. R to B second	17. R takes P
18. Q takes K P (check)	18. K to R square $(c)$
19. Q R to K B square	19. Q R to K B square
20. Kt to B third	20. Kt to Q fifth
21. Q to R third	21. Kt takes Kt (check)
22. P takes Kt	22. R takes B P
23. Q to Kt second	23. Q R to B third
24. P to Q R third	24. K to R second
25. P to Kt third	25. R to Kt third
	And wins. 1882.

(a) Not a commendable move; P to Q third deserves more attention.

(b) A weak move, which his opponent turns to his advantage.

(c) K to R second was the obvious move. - EDITOR.

## GAME 140.

Played by Correspondence, between Mr. Harding, and two strong players of the Birmingham Club.

#### (PETROFF'S DEFENCE.)

(**************************************			
Mr.	HARDING.		ALLIES.
1.	P to K fourth	Ι.	P to K fourth
2.	Kt to K B third	2.	Kt to K B third
3.	Kt takes P	3.	P to Q third
4.	Kt to K B third	4.	Kt takes P
5.	P to Q third (a)	5.	Kt to K B third
6.	Kt to B third	6.	B to K second
7.	B to K second	7.	Castles
8.	Castles	S.	P to Q fourth
9.	P to Q fourth	9.	Kt to B third
10.	Kt to K fifth	10.	B to Q second (b)
11.	B to B third $(c)$	11.	B to $\widetilde{K}$ square $(d)$

12 Kt takes Kt

	12. D to 1xt min	12. IXI IAKCS IXI
	13. P takes Kt	13. Kt to K fifth
	14. B takes Kt	14. P takes B
	15. Q takes Q	15. B takes Q
	16. B takes B	16. R takes B
	17. Kt takes P	17. B to B third
	18. K R to K square	18. B takes Kt
	19. R takes B	19. K R to K square (e)
	20. O R to K square	20. P to K Kt fourth
	21. P to K Kt third	21. R to K third
	22. P to K B fourth	22. P takes P
	23. P takes P	23. P to K B fourth
	24. K R to K second	24. R to K Kt third (check)
	25. K to R square ( f )	25. K to B second
	26. R to K Kt square	26. O R to K Kt square
	27. Q R to Kt second	27. P to Kt third
	28. R to Q second	28. K to K second
*	29. P to Q R fourth	29. K to K third

33. K takes R and wins

30. P to K R third

32. R to Kt second

31. R takes R (check)

12 B to Kt fifth

32. R takes R 1882.

30. P to K R fourth

31. R takes R

(a) P to Q fourth is the correct move.

(b) The tyro will observe that if Black had taken Kt with Kt, their O P would have been lost. (c) P to B fourth should be played first.

(d) The B should have been played to K third, after this move a valuable P is lost.

(e) R to O seventh strikes us as being more forcible.

(f) The K should march out and assist in the mélee.—EDITOR.

#### **GAME 141.**

#### (Allgaier-Kieseritzky Gambit.)

Messrs, Fedden and Berry. Messrs, Burt and Harding.

1. P to K fourth I. P to K fourth 2. P to K B fourth 2. P takes P 3. Kt to K B third 3. P to K Kt fourth 4. P to K R fourth 4. P to Kt fifth 5. Kt to K fifth 5. Kt to K B third 6. B to B fourth 6. P to O fourth 7. P takes P 7. B to O third

8. P to O fourth 8. Kt to R fourth 9. K to B second (a) 9. Kt to Kt sixth 10. B takes P (b) 10. Kt takes R (check) 11. P to K R fourth 11. Q takes Kt 12. ÕKt to B third 12. B to K B fourth 13. R to K square 13. Castles 14. P to K Kt third B takes P 15. K to Kt second 15. Kt to K fourth 16. R to K second 16. P to K B third 17. R takes B 17. P takes Kt 18. P takes P 18. B takes P 19. K to K third 19. () to K second 20. O to O square 20. Kt to O second 21. B to O Kt fifth 21. Kt to B third 22. O to O third 22. P to R third 23. P to Q sixth 23. B takes B (check) 24. P takes B 24. P takes P 25. B to B fourth 25. O.R to B square 26. R takes R 26. B to Kt third 27. O takes R 27. P to O fourth 1881. Resigns

(a) We fail to see the advantage of this singular move over the

usual one of Kt to Q B third.

(b) What benefit the White allies expected to reap from the sacrifice of the "exchange," and taking the Q out of play, is not very apparent.—EDITOR.

#### GAME 142.

(RUY LOPEZ.)

Messrs. Burt and	Messrs. FEDDEN and
Berry.	MICHAEL.
1. P to K fourth	1. P to K fourth
2. Kt to K B third	2. Kt to Q B third
3. B to Kt fifth	3. P to Q R third
4. B to R fourth	4. Kt to B third
5. Kt to B third	5. B to Kt fifth
6. Castles	6. P to Q third
7. P to O fourth	7. P takes P
8. Kt takes P	8. B to Q second
9. Kt takes Kt	9. P takes Kt
10. B to K Kt fifth	10. B takes Kt

11. P takes B	11. P to R third
12. B to R fourth	12. P to Kt fourth
13. B to K Kt third	13. P to K R fourth
14. P to K fifth	14. P to R fifth
15. P takes Kt	15. Q takes P
16. B takes Q P	ı́ó. P̃ takes B
17. O to O fourth	17. Q takes Q
18. P takes O	18. Častles () R
19. Q R to Kt square	19. K to B second
20. K R to K square	20. K R to K square
21. R to K third	21. P to K B fourth
22. K R to Q Kt third	22. R to Q Kt square
23. R takes Ř	23. R takes R
24. R takes R	24. K takes R
25. P to Q fifth	25. K to B second
26. P takes P	26. B takes P
27. B to Kt third	27. K to Kt third
28. P to K B third	28. K to B fourth
29. P to B third	29. B to Q fourth
30. K to B second	30. P to R fourth
31. K to K third	31. P to R fifth
32. B takes P	32. B takes R P
33. B to Q seventh	33. B to Kt eighth
34. B to K sixth	34. P to Q fourth
35. B to Kt eighth	Drawn game. 1881.

#### GAME 143.

## (SICILIAN GAME.)

Messrs, TAYLOR and PRIDEAUX.	Mr. Fedden.
1. P to K fourth	1. P to Q B fourth
2. Kt to Q B third	2. P to K third
3. B to B fourth	3. Kt to Q B third
4. P to Q third	4. P to K Kt third
5. B to K third	5. Kt to Q fifth
6. Q Kt to K second	6. B to Kt second
7. P to Q B third	7. Kt takes Kt
8 Kt takes Kt	8. P to Kt third
9. Castles	9. B to Kt second
10. Q to Kt third	10. Q to B second
11. $\hat{P}$ to $\hat{Q}$ fourth $(a)$	11. B takes K P

12. B to B fourth	12. P to O third
13. P to Q fifth	13. P to K fourth
14. B to OKt fifth (check)	14. K to K second
15. B to B sixth	15. R to Kt square
16. B to Kt third	16. P to K Kt fourth
17. P to B third	17. B to Q sixth
18. K R to K square	18. P to K R fourth
19. P to Q B fourth	19. B takes Kt
20. R takes B	20. K to Q square
21. P to B fourth	21. Kt P takes P (b)
22. B takes P	22. Kt to K second (c)
23. B to Kt third	23. Kt takes B
24. P takes Kt	24. O takes P
25. R to O square	25. K to B second
26. K R to O second	26. Q R to Q square
27. R to Q fifth	27. P to R fifth
28. B to K square	28. R to R third
29. Q to Q third	29. $Q$ to $Q$ second $(d)$
30. P to Q Kt fourth $(e)$	30. P to B fourth
31. P takes P	31. Kt P takes P
32. B to R fifth (check)	32. K to B square
33. B takes R	33. K takes B
34. R takes B P ( <i>e</i> )	34. P to K fifth
35. Q to Q fifth and White	won the game. 188
\ (T)\ \( \tau \) \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \	

(a) This hasty move costs them a P.
(b) He should now play P to R fifth.
(c) If the B is captured, R mates.

(d) Very weak play, R to Q second, or P to R fourth, was the

obvious reply.
(e) (e) Well played indeed.—Editor.

#### GAME 144.

A game played in the match between Messrs. Thorold and Fedden.

## (FOUR KNIGHTS' DEFENCE.)

Mr. FEDDEN.	Mr. THOROLD.
1. P to K fourth	1. P to K fourth
2. Kt to K B third	2. Kt to Q B third
3. Kt to B third	3. Kt to B third
4. B to B fourth	4. B to K second $(a)$
5. P to O fourth	5. P takes P

6.	Kt takes P	6.	Kt to K fourth
7.	B to Kt third	7.	P to Q third
	Castles		B to Kt fifth
	P to B third		B to R fourth
	Kt to B fifth		Castles
	B to Kt fifth		P to K R third
	Kt takes B (check)		Q takes Kt
	Kt to Q fifth		Q to Q square
	Kt takes Kt (check)		P takes Kt
15.	B takes R P		Q to $Q$ second $(b)$
16.	B takes R	16.	K takes B
17.	Q to Q second	17.	K to K second
18.	P to K B fourth	18.	Kt to Kt third
19.	B takes P	19.	K takes B
	Q to Q fifth (check)		K to Kt second
	Q takes B		R to K R square
	Õ to K B fifth		Q to B third
	P to B third		Õ to Kt third (check)
-4.	R to B second	-4.	R to R fifth

25. Q to Q fifth

26. Q to Q fourth

28. Q R to K B square

27. O to K third

29. R takes P (c) Resigned. 1883.
(a) Weak; the correct reply, in our opinion, is B to B fourth.

25. Kt takes P

26. P to O B fourth

27. Kt to R fourth

28. () to B third

(b) Giving up the "exchange," without any compensatory advantage, was unwise.

(c) The finishing stroke. White's play throughout, has been very good.—EDITOR.

#### GAME 145.

#### (SICILIAN GAME).

Mr. JEY. Mr. L. J. WILLIAMS. 1. P to K fourth I. P to O B fourth 2. P to K third 2. Kt to O B third 3. Kt to B third 3. Kt to Q B third 4. P to Q third (a) 4. B to K second 5. B to Q second 5. Kt to B third 6. B to K second 6. P to Q fourth 7. P takes P 7. Kt takes P 8. Kt takes Kt 8. O takes Kt c. P to B fourth (b) 9. Q to Q square

10. B to B third  11. Castles  12. P to Q Kt third  13. K to R square (c)  14. P to K R third  15. P to Q R third  16. B to Kt second  17. Kt to Kt fifth  18. B takes Kt  19. B to B third  20. B to Q fifth  21. Kt to K fourth  22. Q to Q second  23. P to B fourth (f)  24. B takes B  25. P to Kt third  26. Q to K Kt second	10. Castles  11. Kt to Q fifth  12. B to Q third  13. P to K fourth  14. P to Q Kt third  15. B to K third  16. Q to Q second  17. B to B fourth  18. K P takes B  19. Q R to K square  20. P to K R third  21. B to Kt square (d)  22. B takes R P (e)  23. B to K third  24. P takes B  25. P to K fourth  26. P takes P  27. B takes P
	25. P to K fourth
27. P takes P	27. B takes $P(g)$
28. R to B third	28. R to K fourth
29. Q to Kt sixth	29. Q to B fourth
30. Q to Kt second	30. Q to K third
31. R to R third	31. B to K sixth
32. P to Kt fourth	32. R takes $Kt(h)$
	And wins. 1883.

(a) P to Q fourth is more attacking, and avoids any overcrowding of White's game.

(b) Scarcely advisable, as the Q P is hereby left very weak.

(c) We do not see the benefit of this move. B takes Kt seems more to the purpose, refraining of course, from the subsequent immediate capture of the Q P with Kt; on account of Black's reply, B takes R P (check), winning the Kt for the B.

(d) Black does right in preserving this B, which is necessary for

the prosecution of the attack now being organised.

(e) A good move.

(f) Could not, of course, take the B, because of the ensuing mate

in two moves.

(g) Black has now a winning advantage, but the excellent style in which he utilises his superiority in position as well as material is noteworthy.

(h) A fine conception, forcing the game in a few moves.—Notes

BY MR. SELKIRK.

#### GAME 145.

#### (Two Knights' Defence.)

Mr. Templar.	Mr. Hall.
1. P to K fourth	1. P to K fourth
2. Kt to K B third	2. Kt to Q B third
3. B to B fourth	3. Kt to B third
4. Kt to Kt fifth	4. P to Q fourth
5. P takes P	5. Kt to Q R fourth
6. B to Kt fifth (check)	6. P to B third
7. P takes P	7. P takes P
8. B to R fourth (a)	8. P to K R third
9. Kt to K B third	9. P to K fifth
10. Q to K second	10. B to Q B fourth ( $b$
11. P to Q R third $(c)$	11. Castles
12. Kt to K fifth	12. Q to Q fourth $(d)$
13. Kt to B fourth	13. Kt takes Kt
14. B to Kt third	14. B to K third
15. P to Q third	15. P takes P
16. P takes P	10. Q takes Kt P
17. R to B square	17. B to K Kt fifth
Resigned.	1883

(a) Inferior to B to K second.

(a) Interior to B to K second.
(b) B to K third should be played now.
(c) Useless move, made for the purpose of "forking" Kt and B.
(d) Very well played. After this move White cannot escape without some loss. —Editor.

#### **GAME 147.**

	(KING'S GAMBIT	DE	CLINED.)
	Mr. Harsant.		Miss M. RUDGE.
1.	P to K fourth	1.	P to K fourth
2.	P to K B fourth	2.	B to B fourth
	Kt to K B third	3.	P to Q third
	P to Q fourth		P takes Q P
	B to Q third	5.	Kt to Q B third
	Castles	0.	B to K Kt fifth
	P to K R third	7.	B takes Kt
	Q takes B	8.	Kt to B third
	Kt to Q second	9.	Castles
10.	P to K Kt fourth		Q to K second
II.	P to Kt fifth	11.	Kt to Q second

	12.	Q to R fifth	12.	P to K Kt third
		Q to R sixth		P to B third
		Kt to B third		Q R to K square
		K to R second	15.	Kt to Kt third
	16.	R to K Kt square	16.	Kt to Kt fifth
		P to B fifth		Q to Kt second
		P takes Kt P		Ř P takes P
		P takes P		R takes B P
		P to K fifth (a)		O takes Q
		B takes Q		Ř takes Řt
	22.	B takes P		R to B seventh (check)
		K to R square		R takes K P
		B to Q third (discheck)		
	25.	R to Kt seventh (check)	25.	K to K third
	26.	B to R seventh	26.	K to Q fourth
	27.	R takes P	27.	K to B fifth
		P to B third	28.	Kt to B seventh (b)
				Kt takes R
	30.	P takes R	30.	K to Q fourth (c)
	31.	P takes P	31.	K takes P (d)
	32.	R takes B	32.	R to B sixth
	33.	R to K R fifth	33.	R to B seventh
	34.	B to Kt seventh	34.	Kt to B seventh
	35.	B to K fifth (check)	35.	K to K third
	36.	B to Kt eighth (check)	36.	K to K second
	37.	R to R sixth	37.	K to B square
	38.	B to O Kt third	38.	Kt to O second
	39.	R to R eighth (check) R to R seventh (check)	39.	K to K second
	40.	R to R seventh (check)	40.	K to K square
	41.	B to Q sixth	41.	Kt to Q fifth
	42.	R to R eighth (check)	42.	Kt to B square
	43.	B to Q fifth and White	ultin	nately won (e). 1883.
7) The attack is not worth the price paid for it.				
7 1	(73)	C .1 D 11	1	1 24 6 1 41

(b) The capture of the P would have been quite safe, but the golden opportunity was missed on the previous move, when, had Black, instead of K to B fifth, played Q R to K seventh, the position, as well as the superiority of force, would have been in her favour.

(c) Of course, not P takes P, on account of the reply, B to K

(d) If B takes P, R to Q B square wins the Kt.

(e) The greater power of the two Bishops, as compared with the two Knights, is well exemplified in this instructive ending-White, being able to force the exchange of all the pieces, wins by his extra P.-NOTES BY MR. SELKIRK.

#### GAME 148.

#### (Remove Black's K B P.)

Rev. J. Greene.	Mr. Burt.
1. P to K fourth	1. Kt to Q B third
2. P to O fourth	2. P to K fourth
3. P to Q fifth	3. Q Kt to K second
4. Kt to K B third (a)	4. Kt to Kt third
5. B to Q third (b)	5. P to Q third
6. Kt to B third	6. Kt to B third
7. B to O Kt fifth (check)	7. B to O second
8. B takes B (check)	8. O takes B
9. B to Kt fifth	9. B to K second
10. B takes Kt	10. B takes B
II. P to K R third	11. Castles K R
12. Castles	12. B to K second
13. Q to Q second	13. R takes Kt (c)
14. P takes R	14. Q takes P
Resigned.	14. Q takes 1
resigned.	10

1872.

(a) B to K Kt fifth was the correct reply.
(b) This B should have been played to B fourth.
(c) White overlooked the force of Black's previous move; this sacrifice wins the game at once.

## GAME 149.

#### (Remove Black's K B P.)

	Mr. Tucket.		Mr. Boorne.
Ι.	P to K fourth		Kt to Q B third
2.	P to Q fourth	2.	P to K Kt third
3.	P to K B fourth		P to Q fourth
4.	P to K fifth	4.	B to B fourth
5.	B to K third		Kt to Kt fifth
	Kt to O R third	6.	P to Q B third
7.	Kt to B third	7.	Q to $R$ fourth $(a)$
	P to B third	8.	Kt to Q R third
9.	B to Q third	9.	Kt to R third
	P to R third	10.	P to K third
II.	Kt to B second	11.	Q to R fifth
12.	P to R third (b)	12.	B takes B

13. Q takes B	13. Kt to K B fourth
14. B to B second	14. B to R third
15. Kt to Kt fifth (c)	15. K to K second
.16. Castles K R	16. P to B fourth
17. P to Q Kt third (d)	17. () to B third (e)
18. Kt to K third	18. B takes Kt
19. P takes B	19. P takes P
20. P takes P	20. () to Kt third
21. Kt takes Kt	21. Kt P takes Kt
22. B to R fourth	22. K to B second
23. R to B third ( f )	23. K R to K Kt square
24. O to O second	24. R to Kt third
25. B to B second	25. Q R to K Kt square
26. B to K third	26. O to Kt fourth
27. P to K R fourth	27. Kt to B second
28. P to Kt third	28. P to K R third
29. P takes P	29. Q to Kt third
30. B to Kt fifth	30. Kt to R third
31. Q to Q third	31. O to R fourth
32. K to R second	32. P to Kt fourth
33. R to Q B square	33. R to Q Kt square
	won the game. 1882

(a) Black's fifth and seventh moves are injudicious; he should move P to K third, and bring his pieces on the King's side into play, before assuming the offensive. The Q leaves her Royal Consort thus early in the game, and with her Kt, takes no useful part in the contest.

(b) Why not P to Q Kt third?

(c) P to K Kt fourth was the correct thing!

(d) If P takes P, Q takes B P.

(e) Better than taking Knight's P because White would reply with R to Kt square.

(f) P to K Kt fourth would leave the adversary no resource.— EDITOR.

#### GAME 150.

#### (Remove White's Q Kt.)

## (EVANS' GAMBIT.)

Mr. Burt. Rev. R. W. Southby.

I. P to K fourth

I. P to K fourth

1. P to K fourth
2. Kt to K B third
3. B to B fourth
3. B to B fourth
3. B to B fourth

4. P to Q Kt fourth	4. B takes P
5. P to B third	5. B to B fourth
6. P to Q fourth	6. P takes P
7. Castles	7. P takes P
8. Q to Kt third	8. Q to B third
9. P to K fifth	9. Q t > B fourth
10. Q takes B P	10. K Kt to K second
11. B to Q third	11. Q to K third (a)
12. Q takes B	12. Castles
13. Kt to Kt fifth	13. Q takes K P
14. B takes P (check)	14. K to R square
15. Q to R third	15. Q takes R
16. Q to K R third	16. P to Q fourth (b)
White mates in two mo	ves. 187

(a) B to Kt fifth, attacking the Q, should be made.

(b) Had Black played P to K Kt third, White had a mate in five moves .- EDITOR.

## GAME 151.

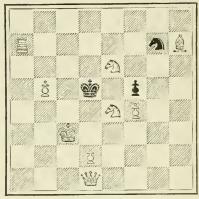
## (Remove White's Q R.)

#### (EVANS' GAMBIT.)

Mr. Burt.	Dr. Pritchard.
1. P to K fourth	I. P to K fourth
2. Kt to K B third	2. Kt to O B third
3. B to B fourth	3. B to B fourth
4. P to Q Kt fourth	4. B takes P
5. P to B third	5. B to B fourth
6. Castles	6. Kt to B third (a)
7. P to Q fourth	7. P takes P
8. P takes P	8. B to Kt third
9. P to K fifth	9. Kt to Q R fourth
10. B takes P (check)	10. K takes B
11. P takes Kt	11. P takes P (b)
12. Kt to Kt fifth (check)	12. P takes Kt
13. Q to R fifth (check)	13. K to Kt second
14. B takes P	14. Q to Kt square
Mate in three moves.	188
1 71 ( 0 (1) 1 1 1 1 1 1	1

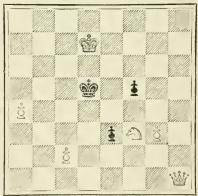
(a) P to Q third should be played now.(b) Q takes P, was better.—Editor.

PROBLEMS.
No. 13. Mr. PRIDEAUX.
BLACK.



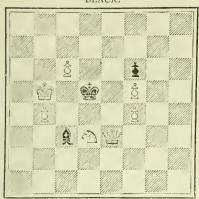
WHITE.
White to play, and mate in two moves.

No. 14. Mr. HAYCRAFT. BLACK.



WHITE. White to play, and mate in two moves.

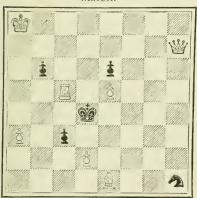
No. 15. Mr. HAYCRAFT. BLACK.



WHITE.

White to play, and mate in three moves.

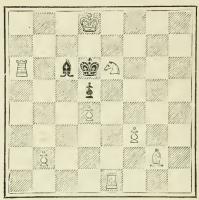
No. 16. Mr. PRIDEAUX. BLACK.



WHITE.

White to play, and mate in three moves.

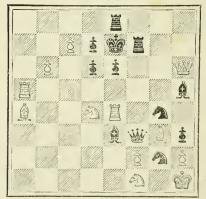
No. 17. Mr. PRIDEAUX. BLACK.



WHITE.

White to play, and mate in four moves.

No. 18. Mr. SELKIRK.



WHITE.

Either player, moving first, to mate in four moves.

#### END GAMES.

The following End Games occurred in actual play at the Club:-

No. 1.—White. Mr. Burt.—K at Q fourth. Kt at Q B fourth.—Black. Rev. J. Greene.—K at Q Kt fifth. Ps at Q R fifth. K R fourth.—White to play, and draw.

No. 2.—White. Mr. Berry.—K at K B third. Ps at Q R third. Q Kt fourth. Q B third. Q fourth. K fifth.—Black. Mr. Burt.—K at K third. Ps at Q R fourth. Q Kt fourth. Q B fourth. Q fourth. K Kt fourth. K R fourth.—Black had the move, and won the game.

No. 3.—White. Mr. Clere.—K at K eighth. Q at Q Kt eighth. Ps at Q seventh. Q R second.—Black. Rev. N. Tibbits—K at Q fourth. Kt at Q B third. P at K B seventh.—Black to play, and draw the game.

No. 4.—White. Mr. Burt.—K at K Kt third. Q at K fifth.—Black. Mr. Prideaux.—K at K R fourth. Q at K Kt fourth. Ps at K B fourth. K Kt fifth.—White had the move, and drew the game.

No. 5.—White. Mr. Cook.—K at Q fourth. Ps at K B fourth. K fifth. Q B fifth. Q Kt fourth. Q R third.—Black. Mr. Lawson.—K at K third. Kt at Q fourth. Ps at Q B third. Q R fifth.—The game was drawn.

No. 6.—White. Mr. Perry.—K at K Kt fourth. Kt at Q R third. Ps at K R fifth. Q B fourth.—Black. Mr. Burt.—K at Q B fourth. Kt at K B second. P at Q R fifth.—Black had the move, and drew the game.

No. 7.—White. Mr. Burt.—K at K Kt sixth. R at K seventh. Ps at K R seventh. K Kt third. K B sixth.—Black. Mr. Harding.—K at K B square. R at Q B fifth.—Black with the move, can draw.

No. 8.—White. Mr. Franklin.—K at K B third. Rs at K K t seventh. Q R fifth. B at Q B third. Ps at K R fourth. K t third. K B fourth. Q sixth. Q Kt second. Q R second.—Black. Rev. J. Greene.—K at K R fourth. Rs at K B third. Q eighth. Ps at K R third. K B fourth. Q R third.—Black having to move, by a clever little stratagem, drew the game.

No. 9.—White. Mr. Burt.—K at Q R square. B at K R third.—Black. Mr. Buckel.—K at Q B fifth. Ps at Q fourth. Q Kt sixth.—White with the move, can draw.

No. 10.—White, Mr. Burt.—K at Q Kt square, R at Q Kt seventh. Kt at Q Kt second. Ps at K Kt fourth. Q seventh.—Black, Mr. Williams.—K at K Kt fourth. R at Q fourth. Kt at K B third. P at K R second.—White with the move, can win.

No. 11.—White. Mr. Boorne.—K at K Kt fourth. Q at Q third. Rs at K B square. Q square. B at K third. Kt at Q B third. Ps at K R third. K fifth. Q B second. Q Kt second. Q R second.—Black. Mr. Burt.—K at K Kt square. Q at Q B fourth. Rs at K B fourth. Q square. B at K R fifth. Kt at K fifth. Ps at K R second. K Kt second. Q fourth. Q B third. Q Kt second. Q R second.—Black to play, and mate in four moves.

No. 12.—White. Mr. Dillon.—K at K B square. B at Q eighth.—Black. Mr. Burt.—K at K B sixth. R at K B fourth.—To move, and mate in six moves.

#### SOLUTIONS OF PROBLEMS.

No. 13.—1. Q to Kt fourth 1. Any move 2. Q, Kt, or B, Mates.

No. 14.—1. O to R eighth 1. K to B fourth or fifth. 2. O to O fourth (Mate).

No. 15.—I. Kt to B second I. K to Q third 2. Q to R seventh 2. K to Q fourth 3. Q to Q seventh (Mate).

No. 16.—1. P to Q third I. K takes R (a) (b) 2. Q to Q seventh 2. Any move 3. Q, or B, Mates (a) I. P to Kt fourth 2. R takes P 2. Anything 3. Q, or B, Mates (b) I. P to B seventh 2. Q to K fourth (check) 2. K takes R 3. Q to K B fourth (Mate).

No. 17.—I. R to K fourth I. P takes R 2. Kt to B seventh 2. P takes P (a) 3. B to R square 3. P moves 4. R takes B (Mate) (a) 2. P to K sixth 3. P to B fourth and (4) (Mate).

No. 18.—White.—I. B takes P (check) I. K takes B 2. Q takes P (check) 2. P takes Q 3. R takes P (check) 3. R takes R 4. P to B eighth, becoming a Kt (Mate). Black.—I. Kt to B fifth (dis check) I. Kt takes Q 2. Kt takes B P (check) 2. B takes Kt 3. B takes Kt (check) 3. K to Kt square 4. Kt to K seventh (Mate).

#### SOLUTIONS OF END GAMES.

No. 1.—Kt to Kt second, P to R sixth, (a) Kt to Q third (check), K to Kt sixth. (If instead, K to R fifth, then Kt to B square), Kt to B square (check), K to Kt seventh (b), Kt to Q third (check), K to Kt eighth, Kt to Kt fourth, and P cannot Queen. (a) P to R fifth, K to K third, and draws. (b) K to B seventh, Kt to R second.

No. 2.—R P takes P, R P takes P, P takes Q P or Kt P, P takes P, K to B fourth, K to Kt third, P to Kt fifth, K to R fourth, K to Kt third, K to Kt fourth, K to Kt second, P to R fifth, K to R second, P to Kt sixth (check), K to R third, K to R fourth, K to Kt second, K to Kt fifth, P to K sixth, P to R sixth (check), K to Kt square, K to B sixth, P to K seventh, P to R seventh (check), K to R square, K to B seventh, P Queens, P to Kt seventh (check) and mate in two moves.

No. 3.—P to B eighth Queens, P to Q eighth Queens (check), any other move, Black can draw), Kt takes Q, Q takes Kt (check), K to B third, and the game is drawn.

No. 4.—Q to R eighth (check), Q to R third, (a) Q to K eighth (check), K to Kt fourth, Q to K third (check), K to Kt third, Q to K sixth (check), K to Kt second, Q to K seventh (check, and Black cannot avoid perpetual check.) (a) K to Kt third, Q to Kt eighth (check), K to B third, Q to Q eighth (check), and draws.

No. 5.—White moved P to Kt fifth, and Black captured B P with Kt. If P takes P, Kt to Q fourth will draw. And if White move P to Kt sixth, Black plays K to Q second, and White cannot win.

No. 6.—K to Kt fifth, K to B fifth (best), K takes Kt, P to B fifth, K to Kt sixth, and Black can Queen P, and draw the game.

No. 7.—Black draws the game by perpetual check with the R, or by stalemate if the R is taken.

No. 8.—Black having a hopeless game, it occurred to him that if he could induce B (without his object being seen through) to capture R, he could draw by perpetual check with the other R, or be stalemated if it was captured. To effect this he checked at B eighth, K moved to Kt second, and

R retired to Q eighth, whereupon B hastily walks into the trap and settles the business.

No. g.—B to K sixth, if P to Kt seventh (check), K to R second, and B to B fifth next move, Black cannot Queen.

No. 10.-R to Kt fifth, and wins.

No. 11.—P to K R fourth (check), K takes R, Q to B square (check), K to Kt sixth, Q to K square (check), K to B fifth or R to B seventh, Q mates.

No. 12.—R to Q fourth, B to R fourth or R fifth, R to Q eighth (check), B to K square, R to B eighth, K to Kt square R takes B (check), and mate in two moves.



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